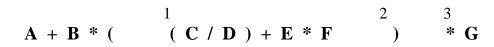
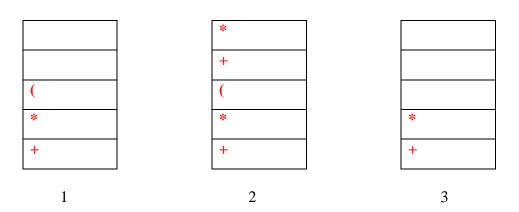
COP 3502 Study Group Sheet: Stacks, Queues Solutions

1) Convert the following infix expression to postfix using a stack. Show the contents of the stack at the indicated points (1, 2, and 3) in the infix expression.





Resulting postfix expression:

	A	B	C	D	/	E	F	*	+	*	G	*	+							
--	---	---	---	---	---	---	---	---	---	---	---	---	---	--	--	--	--	--	--	--

2) Consider the following function:

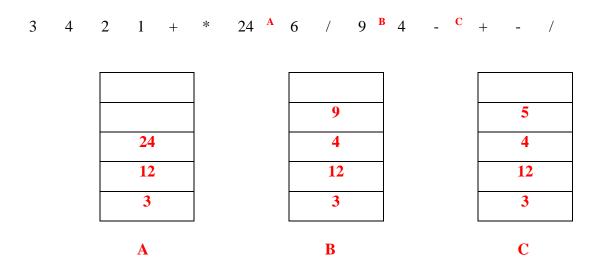
```
void doTheThing(void)
 int i, n = 9; // Note: There are 9 elements in the following array.
  int array[] = \{3, 18, 58, 23, 12, 31, 19, 26, 3\};
 Stack *s1 = createStack();
  Stack *s2 = createStack();
 Queue *q = createQueue();
  for (i = 0; i < n; i++)
   push(s1, array[i]);
 while (!isEmptyStack(s1))
    while (!isEmptyStack(s1))
      enqueue(q, pop(s1)); // pop element from s1 and enqueue it in q
    while (!isEmptyQueue(q))
      push(s2, dequeue(q)); // dequeue from q and push onto s2
    printf("%d ", pop(s2)); // pop from s2 and print element
    while (!isEmptyStack(s2))
      push(s1, pop(s2)); // pop from s2 and push onto s1
  }
 printf("Tada!\n");
 freeStack(s1);
 freeStack(s2);
 freeQueue(q);
```

What will be the <u>exact</u> output of the function above? (You may assume the existence of all functions written in the code, such as *createStack()*, *createQueue()*, *push()*, *pop()*, and so on.)

Solution: 3 18 58 23 12 31 19 26 3 Tada!

(This function just ends up printing the contents of the array in order.)

3) Evaluate the following postfix expression shown below, using the algorithm that utilizes an operand stack. Show the state of the operand stack at each of the indicated points in the expression:



Value of the Postfix Expression: 1

4) Suppose we have implemented a stack using a linked list. The structure of each node of the linked list is shown below. The stack structure contains a pointer to the head of a linked list and an integer, size, to indicate how many items are on the stack.

```
typedef struct node {
    int num;
    struct node* next;
} node;

typedef struct Stack {
    struct node *top;
    int size;
} stack;
```

return newS;

}

Write a function that will pop off the contents of the input stack and push them onto a newly created stack, returning a pointer to the newly created stack. In effect, your function should reverse the order of the items in the original stack, placing them in a new stack. Assume you have access to all of the usual stack functions. Assume that when you push an item onto the stack, its size automatically gets updated by the push function. Similarly for pop, size gets updated appropriately when you pop an item from a stack. Do NOT call pop or peek on an empty stack.

5) Consider the circular array implementation of a queue named Q, implemented with the structure shown below.

```
struct queue {
    int *array;
    int num_elements;
    int front;
    int capacity;
};
```

Suppose the queue is created with a capacity of 5 and front and num_elements are initialzed to 0. Trace the status of the queue by showing the valid elements in the queue and the position of front after each of the operations shown below. Indicate front by making bold the element at the front of the queue.

```
    enqueue(Q, 50);
    enqueue(Q, 34);
    enqueue(Q, 91);
    x = dequeue(Q);
    enqueue(Q, 23);
    y = dequeue(Q);
    enqueue(Q, y);
    enqueue(Q, 15);
    enqueue(Q, x);
    x = dequeue(Q);
```

After stmt #1:

front **50** After stmt #3: front **50** 34 91 After stmt #5: front **34** 91 23 After stmt #7: front 91 23 34 After stmt #9: front 15 50 91 23 34

After stmt #2:

