

Junior Knights Python 2 Spring 2025 2/15/2025 – Outline

10:15 – 11:00 am

I. Introduction to Pygame

- a. Event Driven Idea
- b. How to Draw Onto a Surface
- c. Different Shapes
- d. How to simulate movement via redrawing and game loop

11:00 am – 11:15 am

II. Break

11:15 am – 12:50 pm

III. Homework

- a. Bouncing Ball
- b. Catch the Ball

REMINDER: NEXT MEETING IS FEB 22, 2025, next Saturday.