

Junior Knights

Python I - Week 13

Dictionaries

Agenda

Creating Dictionaries

Accessing Values

Modifying Dictionaries

Creating Dictionaries

- A dictionary is a built-in data type that stores data in key-value pairs.
- Keys are unique and immutable (e.g., strings, numbers, tuples).
- Values can be of any type
- Creating a dictionary:
 - Using curly braces:
 - `my_dict = {"name": "Tom", "age": 25, "city": "New York"}`
 - Using dict() constructor:
 - `my_dict = dict(name="Tom", age="25", city="New York")`

Accessing Values

- Accessing like a list: `dictionary[key]`
 - `my_dict = {"name": "Tom", "age": 25, "city": "New York"}
print(my_dict["name"])`
- Using `get(key)` to avoid `KeyError`, which happens when you try to access a key in a dictionary that doesn't exist
 - `print(my_dict.get("email", "Not Found"))`
- `keys()` returns a list of all the keys
 - `print(my_dict.keys())`
- `values()` returns a list of all the values
 - `print(my_dict.values())`
- `items()` returns tuples of all (key, value) pairs
 - `print(my_dict.items())`

Accessing Values

- Accessing like a list: `dictionary[key]`
 - ```
my_dict = {"name": "Tom", "age": 25, "city": "New York"}
print(my_dict["name"]) # Output: Tom
```
- Using `get(key)` to avoid `KeyError`, which happens when you try to access a key in a dictionary that doesn't exist
  - ```
print(my_dict.get("email", "Not Found"))  # Output: Not Found
```
- `keys()` returns a list of all the keys
 - ```
print(my_dict.keys()) # Output: ("name", "age",
"city")
```
- `values()` returns a list of all the values
  - ```
print(my_dict.values())       # Output: ("Tom", 25, "New York")
```
- `items()` returns tuples of all (key, value) pairs
 - ```
print(my_dict.items()) # Output: dict_items([('name',
'Tom'),
```

# Accessing Values

- Accessing Keys and Values

```
my_dict = {"name": "Tom", "age": 25, "city": "New York"}

for key, value in my_dict.items():
 print(f"Key: {key}, Value: {value}")
```

- Accessing Keys only

```
for key in my_dict:
 print(f"Key: {key}")
```

- Accessing Values only

```
for value in my_dict.values():
 print(f"Value: {value}")
```

# Checking for Items

- Checking for keys

```
my_dict = {"name": "Tom", "age": 25, "city": "New York"}

"name" in my_dict # True
"age" in my_dict # True
"email" in my_dict # False
```

- Checking for values

```
"Tom" in my_dict.values() # True
"33" in my_dict.values() # False
```

# Modifying Dictionaries

- Adding a new key

- `my_dict["email"] = "tom@gmail.com" # Adds new key email & value`

- Updating an existing value

- `my_dict["age"] = 26 # Updates  
existing key age`

# Removing Items

- Popping: deleting and returning the item

- `my_dict.pop("email") # Removes key "email"`

- Deleting a key

- `del my_dict["age"] # Removes key "age"`

- Removing all items

- `my_dict.clear() # Removes all items`

- Deleting the dictionary

- `del my_dict # Deletes dictionary`

# Methods Review

| Function                                     | Purpose                                  |
|----------------------------------------------|------------------------------------------|
| <code>dict.get(key)</code>                   | Return value or None if key is not found |
| <code>dict.keys()</code>                     | Returns a view of all keys               |
| <code>dict.values()</code>                   | Returns a view of all values             |
| <code>dict.items()</code>                    | Returns a view of (key, value) pairs     |
| <code>dict["email"] = "tom@gmail.com"</code> | Adds key or updates value of key "email" |
| <code>dict.pop("email")</code>               | Removes key "email"                      |
| <code>dict.pop("age")</code>                 | Removes key "age"                        |
| <code>dict.clear()</code>                    | Removes all items                        |
| <code>del my_dict</code>                     | Deletes dictionary                       |

# Live Coding