

Data Encryption Standard(DES)

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Note: All of the look up tables (referred to later in these notes) for DES can be found here:

<http://orion.towson.edu/~mzimand/cryptostuff/DES-tables.pdf>

Here is the basic algorithm used for DES:

To encrypt a plaintext x of 64 bits and a secret key K of 56 bits do the following:

- 1) Compute $x_0 = IP(x)$, a fixed permutation of the bits in x . IP is specified in the link above.
- 2) Let $x_i = L_i R_i$, for $0 \leq i \leq 16$, where L_i is the 32 leftmost bits of x_i and R_i is the 32 rightmost bits of x_i . Make the following sequence of computations:

```
for (i=1 to 16) {  
    Li = Ri-1  
    Ri = Li-1 ⊕ f(Ri-1, Ki)  
}
```

Essentially, each loop iteration is known as a Feistel round. (Feistel is the creator of DES.) DES comprises 16 of these rounds. Each round encrypts $\frac{1}{2}$ of the bits from the previous round. The function f and the key for the i th round K_i will be discussed in detail later in these notes.

- 3) $y = IP^{-1}(R_{16}L_{16})$, this means applying the inverse permutation applied in step 1 to the string $R_{16}L_{16}$. (Notice the “reverse” order of the two blocks L_{16} and R_{16} .)

In essence, you would repeat this process for every block of 64 bits that needs to be encrypted.

Now, we need to mention the details of step 2. First the function f :

The first input to f , R_{i-1} is 32 bits, while the second input K_i is 48 bits from the 56 bits of the key K .

- 1) Expand the 32 bits of R_{i-1} to 48 bits using the matrix E , which is also shown in the link on the first page. This matrix delineates an ordering of the bits of R_{i-1} where 16 of the bits are repeated. Let this computed value be $E(R_{i-1})$.
- 2) Compute $E(R_{i-1}) \oplus K_i$. Let this computation produce $B = B_1B_2...B_8$, where each B_j , $1 \leq j \leq 8$ is 6 bits of B .
- 3) This is probably the strangest part of the algorithm. In this step the 48 bits of B need to be reduced to 32 bits. This is done via 8 S-boxes, S_1, S_2, \dots, S_8 . One way to think about these S-boxes is the following. Each is a lookup table with 4 rows and 16 columns with 64 entries. Each entry corresponds to the output for a given input. In essence, an S-box specifies a function from 6 binary bits to 4 binary bits. Compute $C_j = S_j(B_j)$ for $1 \leq j \leq 8$. Let $C = C_1C_2...C_8$. The details of how to use the S-boxes are below.
- 4) $f(R_{i-1}, K_i) = P(C)$, where P is a fixed permutation of the bits in C . (P is included in the link.)

How to use the S-boxes (in link)

Let the 6 input bits be $b_1b_2b_3b_4b_5b_6$. Let $R = b_1b_6$, a binary value that ranges from 0 to 3, and $C = b_2b_3b_4b_5$, a binary value ranging from 0 to 15. R will tell you the row to look on in the S-box. (Top row is 0, bottom is 3.) S will tell you the column to look on in the S-box. Each value in an S-box is from 0 to 15. This corresponds to 4 binary bits, the output. Let's practice a little bit:

Calculate $S_1(101110)$

We are using S-box 1. We are going to row = 10 = 2, column = 0111 = 7. The entry in row 2, column 7 in S-box 1 is **11**. Just to make sure you're in the right place, directly to the left of the 11 is 2 and to its right is 15.

Calculate $S_3(010110)$

We are using S-box 3. We are going to row = 00 = 0, column = 1011 = 11. The entry in row 0, column 11 in S-box 3 is **7**. Just to make sure you're in the right place, directly to the left of the 7 is 12 and to its right is 11.

Calculate $S_8(100101)$

We are using S-box 8. We are going to row = 11 = 3, column = 0010 = 2. The entry in row 3, column 0 in S-box 8 is **2**. Just to make sure you're in the right place, directly to the right of the 2 is a 1 and to the right of that 1 is a 14.

Examples of Applying any of the permutation matrices (IP, P, E)

The method to apply the permutation matrices IP, IP^{-1} , E and P are all the same.

Let's just use E as an example:

32	1	2	3	4	5
4	5	6	7	8	9
8	9	10	11	12	13
12	13	14	15	16	17
16	17	18	19	20	21
20	21	22	23	24	25
24	25	26	27	28	29
28	29	30	31	32	1

Let's say the input to E, in hexadecimal is:

A687 DE29

Expanded to binary it's

1010
0110
1000
0111
1101
1110
0010
1001

Now, the matrix says, first grab the 32nd bit, then the 1st bit, 2nd bit, 3rd bit, 4th bit and 5th bit:

110100

Continuing, we have the following (with the first row repeated):

1	1	0	1	0	0
0	0	1	1	0	1
0	1	0	0	0	0
0	0	1	1	1	1
1	1	1	0	1	1
1	1	1	1	0	0
0	0	0	1	0	1
0	1	0	0	1	1

Converted back to HEX we have: D0D 40F EFC 163