

WOP 4516
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2/3/26

- 1) Review what DP means when it can be used.
- 2) Quickly look at "Classic Problems" taught in algorithms course.
- 3) Live solve: Heritage (Kattis)

Dynamic Programming applies to problems w/ optimal substructure:

- Optimal answers to larger cases can be built upon optimal answers to smaller cases.

can be built upon optimal answers to smaller cases

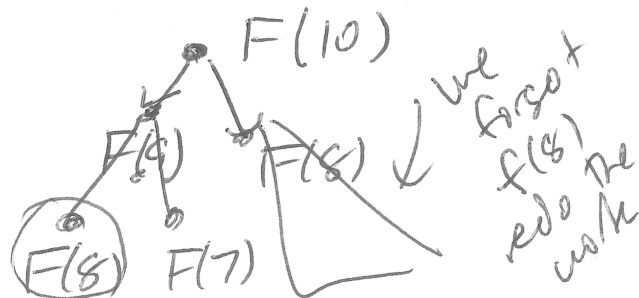
↳ Sounds like recursion

B₁₅ Difference -

DP is particularly useful IF
the natural recursive breakdown of
a problem results in redundant
function calls

```
graph TD; F10((F(10))) --> F9((F(9))); F10 --> F8((F(8))
```

we need



To avoid redundant recursive calls
store the answer to each ~~re~~ unique
recursive call and if you know the
answer, skip the recursion!

① write recursively with global
memo table (storing ans to
old calls)

STORAGE

① Arrays
② MAP

② write iteratively, reordering the
unique function calls "bottom up"
so that you already know the
answers for smaller cases that
you need.

Standard Problems

Longest Common Subsequence

Knapsack

Longest Increasing Subsequence

from CS2 * # ways to make change
* fewest * coins to make change

LCS (String s, String t)

s = ACCABAA

t = CBABCACAB

LCS (s[0...n-1], t[0...m-1])

= if (s[n-1] != t[m-1])

→ cut off last t

max (LCS (s[0...n-1], t[0...m-2]),
LCS (s[0...n-2], t[0...m-1]))

else

→ cut off last s.

1 + LCS (s[0...n-2], t[0...m-2])

let lcs(i, j) = lcs of first i chars
of s and first j chars
t.
↓
array

dp[n+1][m+1]

dp[i][j] stores

memo

lcs (int i, int j) {

if (i == 0 || j == 0) return 0;

if (memo[i][j] != -1) // in mein set
memo = -1
return memo[i][j];

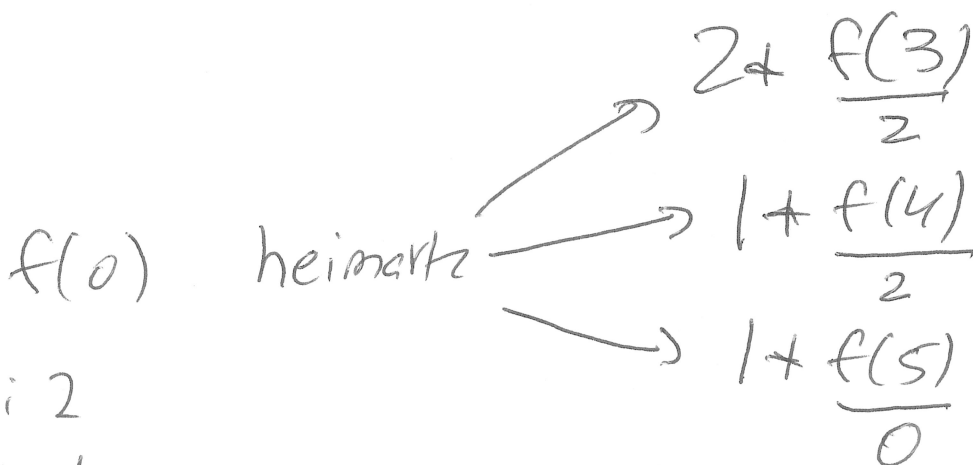
if (s[i-1] == t[j-1])

return memo[i][j] = 1 + lcs(i-1, j-1);

return

memo[i][j] = max(lcs(i-1, j), lcs(i, j-1));

heritese



hei 2

heim 1

heima 1