Past Well-known Worm

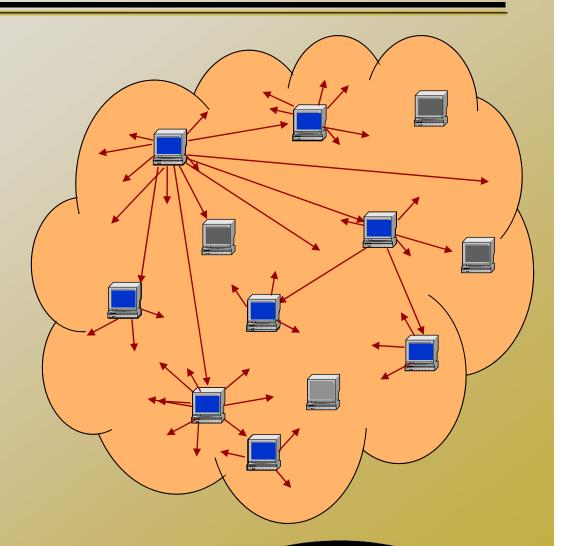
 Code Red (Jul. 2001) : 360,000 infected in 14 hours
 Slammer (Jan. 2003) : 75,000 infected in 10 minutes Congested parts of Internet (ATMs down...)
 Blaster (Aug. 2003) : 150,000 ~ 8 million infected DDOS attack (shut down domain windowsupdate.com)
 Witty (Mar. 2004) : 12,000 infected in half an hour Attack vulnerability in ISS security products
 Sasser (May 2004) : 500,000 infected within two days

Recent large-scale infections are mostly "Botnets".

Worm propagation process

- Find new targets
 IP random scanning
- **Compromise targets**
 - Exploit
 vulnerability

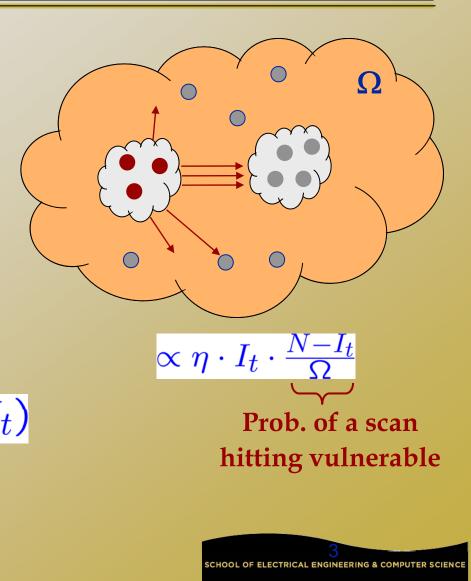
Newly infected join infection army





Simple worm propagation model

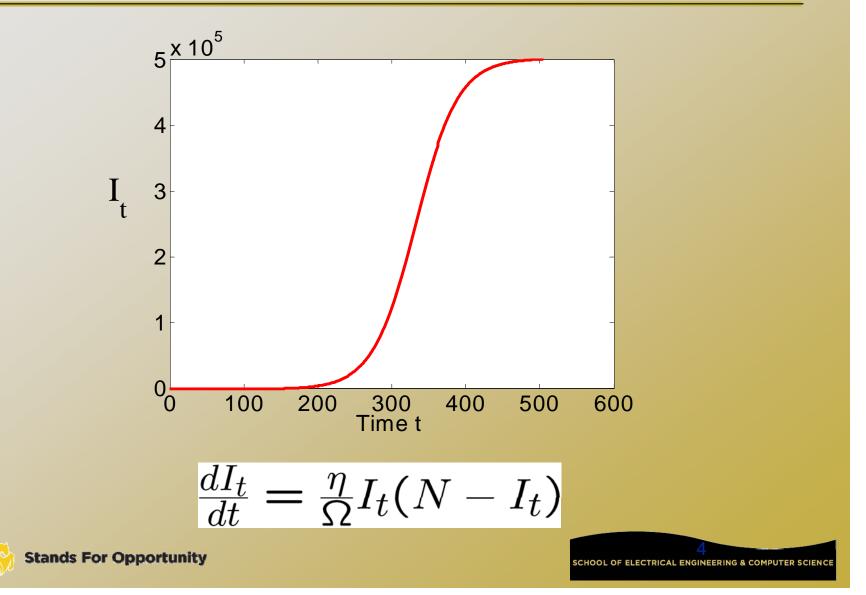
address space, size Ω
 N : total vulnerable
 I_t : infected by time t
 N-I_t vulnerable at time t
 scan rate (per host), η



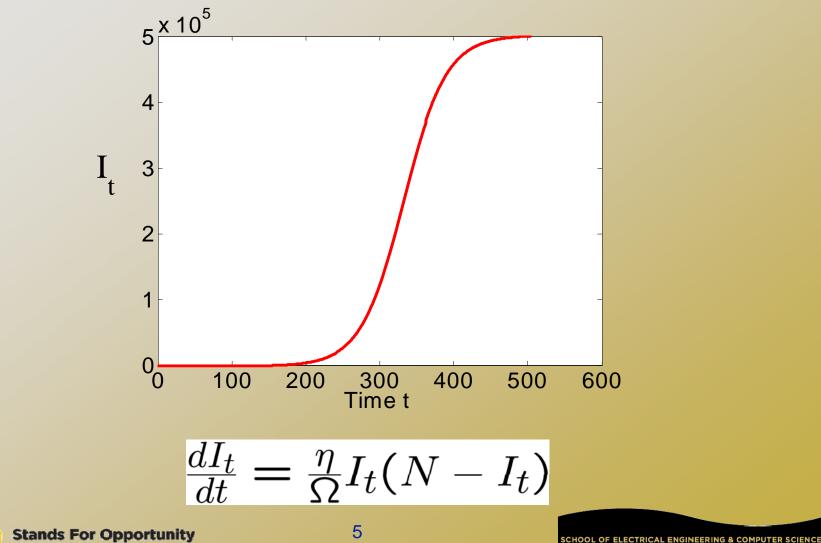
 $\frac{dI_t}{dt} = \frac{\eta}{\Omega}I_t(N - I_t)$ # of increased infected in a unit time Stands For Opportunity

UCF

Simple worm propagation



Simple worm propagation



Witty worm modeling

Witty's destructive behavior:

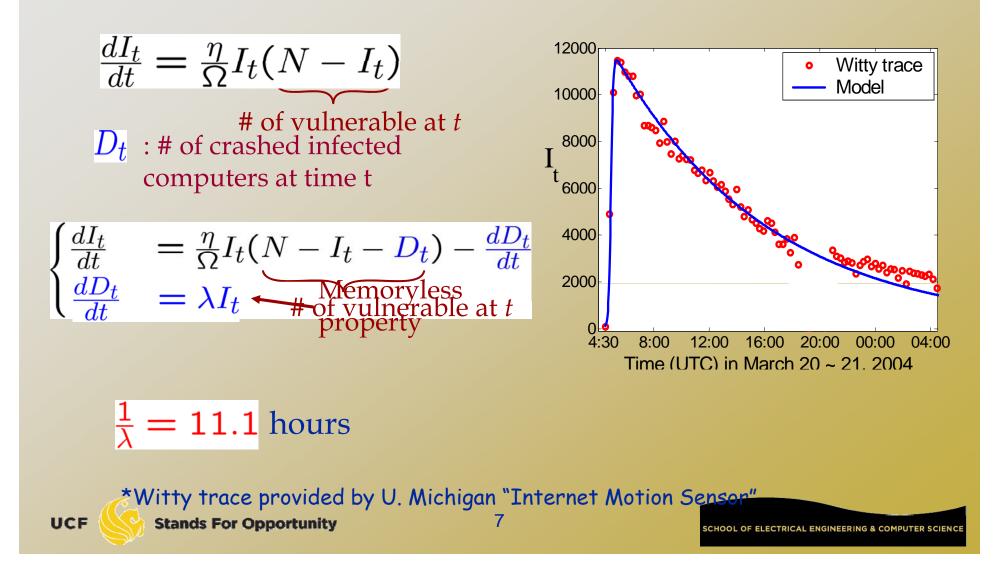
1). Send 20,000 UDP scans to 20,000 IP addresses
2). Write 65KB in a random point in hard disk

- Consider an infected computer:
 - Constant bandwidth \rightarrow constant time T to send 20,000 scans
 - Random point writing \rightarrow infected host crashes with prob. $p \ (p \ll 1)$
 - Crashing time approximate by
 Exponential distribution (λ)

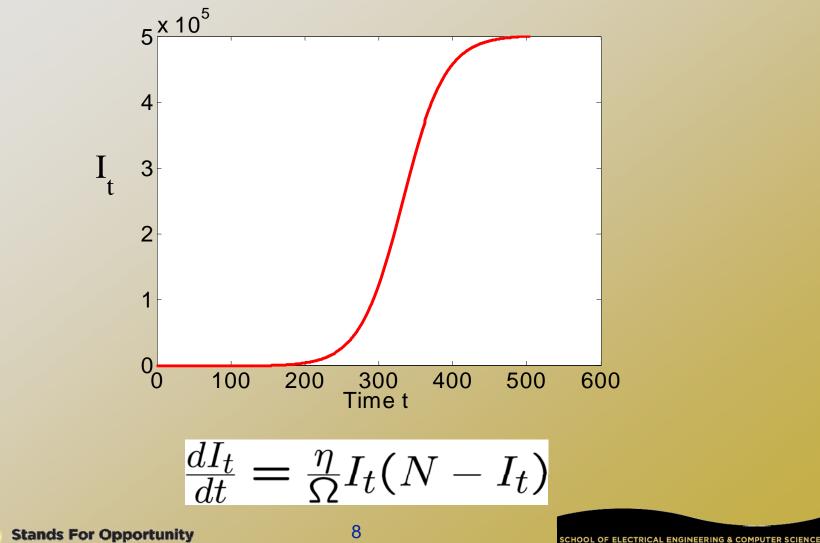
$$\frac{1}{\lambda} = \frac{p}{T}$$

UCF

Witty worm modeling



Simple worm propagation



Discrete-time Simulation

Programming project 4



UCF

Discrete-Event Simulation

Each infected node generates "events".
 An event is a scan hitting a target machine
 Even List size == # of infected nodes
 An event time?
 The time for an infected scanning a next target
 Geometric distribution (if we consider discrete time)

Exponential distribution



Discrete-Event Simulation

Pseudo code:

- [eventTime, k] = min(EventList) (suppose I nodes are infected)
- Refill EventList[k] with next event time of the node
- Check which node j this scan hits
 - If (Node[j].status == infected) do nothing
 - □ If (Node[j].status == vulnerable)
 - Node[j].status = infected
 - EventList add an entry, fill this entry with next event time
 - NodeIndex[I+1] = j /*remember the node index corresponding to EventList*/
 - I = I+1 /* one more get infected */