

- The related notion of polynomial reducibility and equivalence require that the reducing function, f above, be computable in polynomial time in the size of the instance of the element being checked. The notation just replaces the m with a p , as in $A \leq_p B$ and $A \equiv_p B$.
- A decision problem P is in P if it can be solved by a deterministic Turing machine in polynomial time.
- A function problem F is in FP if it can be solved by a deterministic Turing machine in polynomial time.
- A decision problem P is in NP if it can be solved by a non-deterministic Turing machine in polynomial time. Alternatively, P is in NP if a proposed proof of any instance having answer yes can be verified by a deterministic Turing machine in polynomial time.
- A function problem F is in FNP if a proposed solution to it can be verified by a deterministic Turing machine in polynomial time. The proposed solution must be at most polynomial larger than the input.
- A decision problem P is **NP-complete** if and only if it is in NP and, for any problem Q in NP , it is the case that $Q \leq_p P$.
- A function problem P is **NP-hard** if and only if there is an **NP-complete** problem Q that is polynomial time Turing-reducible to P . We often limit our domain of consideration to decision problems when talking of **NP-hard**, but the concept also applies to function problems.
- A function problem P is **NP-easy** if and only if it is polynomial time Turing-reducible to some NP problem Q .
- A function problem P is **NP-equivalent** if and only if it is both **NP-hard** and **NP-easy**.

1. We described the proof that 3SAT is polynomial reducible to Subset-Sum.

a.) Describe **Subset-Sum**

b.) Show that **Subset-Sum** is in NP

c.) Assuming a 3SAT expression $(a + \sim b + c) (\sim a + b + \sim c)$, fill in the upper right part of the reduction from 3SAT to **Subset-Sum**.

	a	b	c	$a + \sim b + c$	$\sim a + b + \sim c$
a					
$\sim a$					
b					
$\sim b$					
c					
$\sim c$					
C1					
C1'					
C2					
C2'					

d.) List some subset of the numbers above (each associated with a row) that sums to **1 1 1 3 3**. Indicate what the related truth values are for **a**, **b** and **c**.

2. **Partition** refers to the decision problem as to whether some set of positive integers **S** can be partitioned into two disjoint subsets whose elements have equal sums. **Subset-Sum** refers to the decision problem as to whether there is a subset of some set of positive integers **S** that precisely sums to some goal number **G**.

a.) Show that **Partition** \leq_p **Subset-Sum**.

b.) Show that **Subset-Sum** \leq_p **Partition**.

3. Consider the decision problem asking if there is a coloring of a graph with at most **k** colors, and the optimization version that asks what is the minimum coloring number of a graph. You can reduce in both directions. So, do that. Make sure you carefully explain for each direction just what it is that you are proving.

4. **QSAT** is the decision problem to determine if an arbitrary fully quantified Boolean expression is true. Note: **SAT** only uses existential, whereas **QSAT** can have universal qualifiers as well so it includes checking for Tautologies as well as testing Satisfiability. What can you say about the complexity of **QSAT** (is it in **P**, **NP**, **NP-Complete**, **NP-Hard**)? Justify your conclusion.

5. Consider the following set of independent tasks with associated task times:

(T1,7), (T2,6), (T3,2), (T4,5), (T5,6), (T7,1), (T8,2)

Fill in the schedules for these tasks under the associated strategies below.

Greedy using the list order above:

Greedy using a reordering of the list so that longest running tasks appear earliest in the list:

Greedy using a reordering of the list so that shortest running tasks appear earliest in the list:

6. Present a gadget used in the reduction of **3-SAT** to some graph theoretic problem where the gadget guarantees that each variable is assigned either **True** or **False**, but not both. Of course, you must tell me what graph theoretic problem is being shown **NP-Complete** and you must explain why the gadget works.