

Design and Analysis of Algorithms

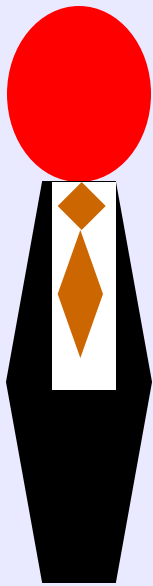
Instructor: Sharma Thankachan

Lecture 6: Sorting in Linear Time

About this lecture

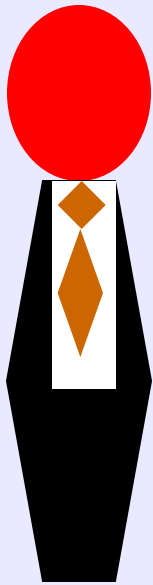
- Sorting algorithms we studied so far
 - Insertion, Selection, Merge, Quicksort
 - ➔ determine sorted order by **comparison**
- We will look at 3 new sorting algorithms
 - Counting Sort, Radix Sort, Bucket Sort
 - ➔ assume some properties on the input, and determine the sorted order by **distribution**

Helping the Billionaire



- Your boss, Bill, is a billionaire
- Inside his BIG wallet, there are a lot of bills, say, n bills
- Nine kinds of bills:
\$1, \$5, \$10, \$20, \$50,
\$100, \$200, \$500, \$1000

Helping the Billionaire

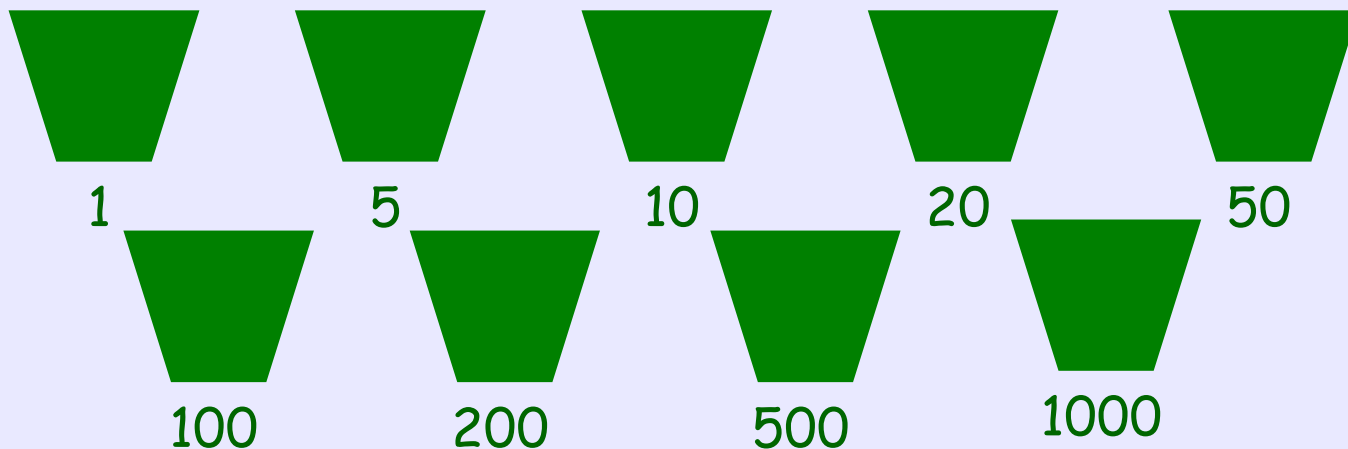


- He did not care about the ordering of the bills before
- But then, he has taken the Algorithm course, and learnt that if things are **sorted**, we can search faster

The horoscope says I should use only \$500 notes today ... Do I have enough in the wallet?

A Proposal

- Create a bin for each kind of bill
- Look at his bill one by one, and place the bill in the corresponding bin
- Finally, collect bills in each bin, starting from \$1-bin, \$5-bin, ..., to \$1000-bin



A Proposal

- In the previous algorithm, there is no comparison between the items ...
 - But we can still sort correctly... WHY?
- Each step looks at the value of an item, and **distribute** the item to the correct bin
 - So, in the end, when a bill is collected, its value must be larger than or equal to all bills collected before → sorted


Sorting by Distribution

- Previous algorithm sorts the bills based on **distribution** operations
- It works because:
 - we have information about the values of the input items → we can create bins
- We will look at more algorithms which are based on the same **distribution** idea

Counting Sort

Counting Sort

extra info
on values



- Input: Array $A[1..n]$ of n integers, each has value from $[0, k]$
- Output: Sorted array of the n integers
- Idea 1: Create $B[1..n]$ to store the output
- Idea 2: Process $A[1..n]$ from right to left
 - Use $k + 2$ counters:
 - One for "which element to process"
 - $k + 1$ for "where to place"

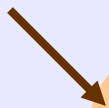
Counting Sort (Details)

Before Running

A

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| 2 | 1 | 2 | 5 | 3 | 3 | 1 | 2 |
|---|---|---|---|---|---|---|---|

k+1 counters



$c[0], c[1], c[2],$
 $c[3], c[4], c[5]$

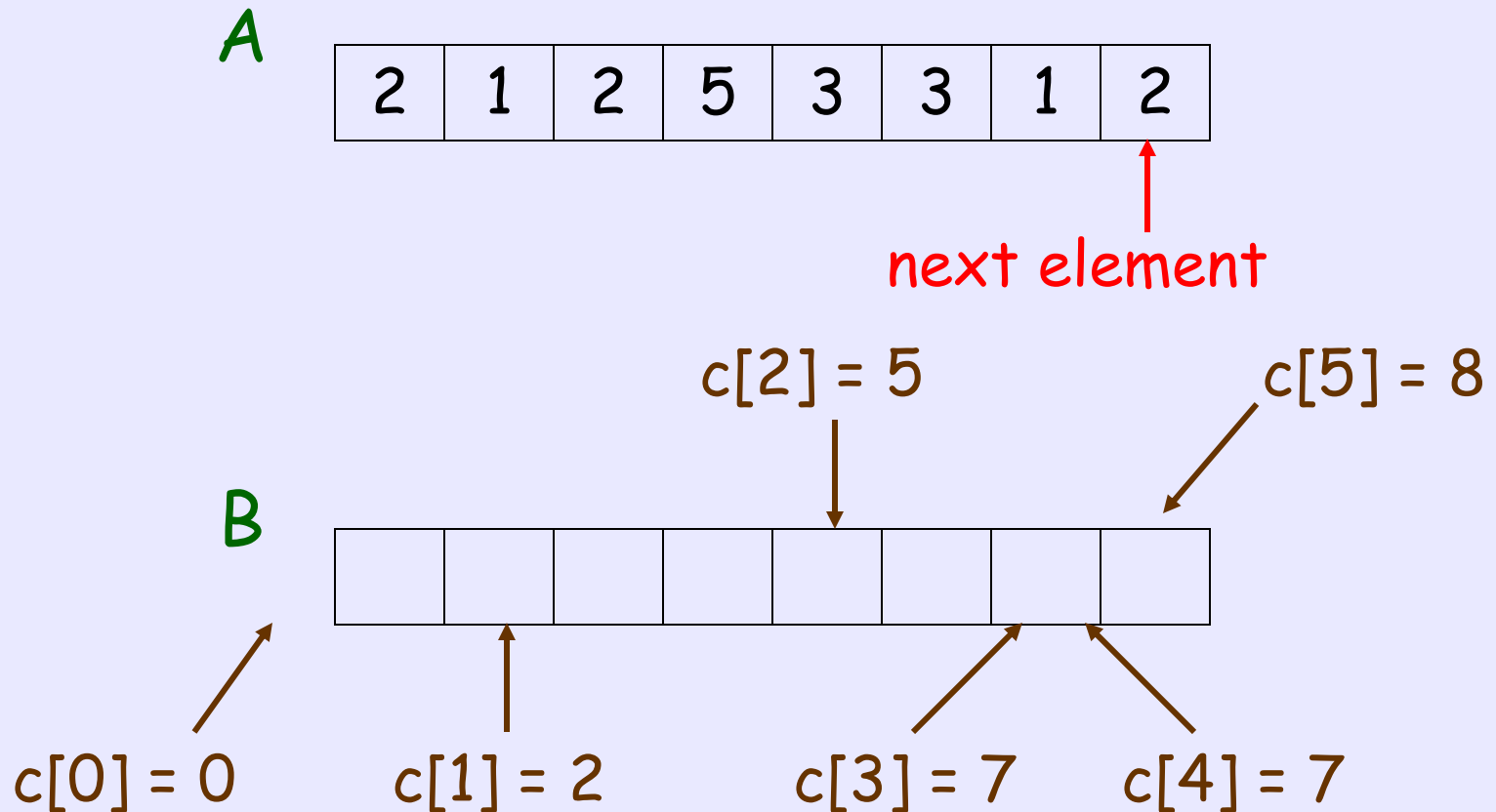
next element

B

| | | | | | | | |
|--|--|--|--|--|--|--|--|
| | | | | | | | |
|--|--|--|--|--|--|--|--|

Counting Sort (Details)

Step 1: Set $c[j]$ = location in **B** for placing the **next element** if it has value j



Counting Sort (Details)

Step 2: Process **next element** of **A** and update corresponding counter

A

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| 2 | 1 | 2 | 5 | 3 | 3 | 1 | 2 |
|---|---|---|---|---|---|---|---|

next element

B

| | | | | | | | |
|--|--|--|--|---|--|--|--|
| | | | | 2 | | | |
|--|--|--|--|---|--|--|--|

$c[0] = 0$

$c[1] = 2$

$c[3] = 7$

$c[4] = 7$

$c[2] = 4$

$c[5] = 8$

Counting Sort (Details)

Step 2: Process **next element** of **A** and update corresponding counter

A

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| 2 | 1 | 2 | 5 | 3 | 3 | 1 | 2 |
|---|---|---|---|---|---|---|---|

next element

B

| | | | | | | | |
|--|---|--|--|---|--|--|--|
| | 1 | | | 2 | | | |
|--|---|--|--|---|--|--|--|

$c[0] = 0$ $c[1] = 1$

$c[2] = 4$

$c[3] = 7$

$c[4] = 7$

$c[5] = 8$

Counting Sort (Details)

Step 2: Process **next element** of **A** and update corresponding counter

A

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| 2 | 1 | 2 | 5 | 3 | 3 | 1 | 2 |
|---|---|---|---|---|---|---|---|

next element

$c[2] = 4$

$c[5] = 8$

B

| | | | | | | | |
|--|---|--|--|---|--|---|--|
| | 1 | | | 2 | | 3 | |
|--|---|--|--|---|--|---|--|

$c[0] = 0$

$c[1] = 1$

$c[3] = 6$

$c[4] = 7$

Counting Sort (Details)

Step 2: Process **next element** of **A** and update corresponding counter

A

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| 2 | 1 | 2 | 5 | 3 | 3 | 1 | 2 |
|---|---|---|---|---|---|---|---|

↑
next element

$c[2] = 4$

$c[5] = 8$

B

| | | | | | | | |
|--|---|--|--|---|---|---|--|
| | 1 | | | 2 | 3 | 3 | |
|--|---|--|--|---|---|---|--|

↖ $c[0] = 0$

↑ $c[1] = 1$

↑ $c[3] = 5$

↖ $c[4] = 7$

Counting Sort (Details)

Step 2: Process **next element** of **A** and update corresponding counter

A

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| 2 | 1 | 2 | 5 | 3 | 3 | 1 | 2 |
|---|---|---|---|---|---|---|---|

next element

$c[2] = 4$

$c[5] = 7$

B

| | | | | | | | |
|--|---|--|--|---|---|---|---|
| | 1 | | | 2 | 3 | 3 | 5 |
|--|---|--|--|---|---|---|---|

$c[0] = 0$

$c[1] = 1$

$c[3] = 5$

$c[4] = 7$

Counting Sort (Details)

Step 2: Process **next element** of **A** and update corresponding counter

A

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| 2 | 1 | 2 | 5 | 3 | 3 | 1 | 2 |
|---|---|---|---|---|---|---|---|

↑
next element

B

| | | | | | | | |
|--|---|--|---|---|---|---|---|
| | 1 | | 2 | 2 | 3 | 3 | 5 |
|--|---|--|---|---|---|---|---|

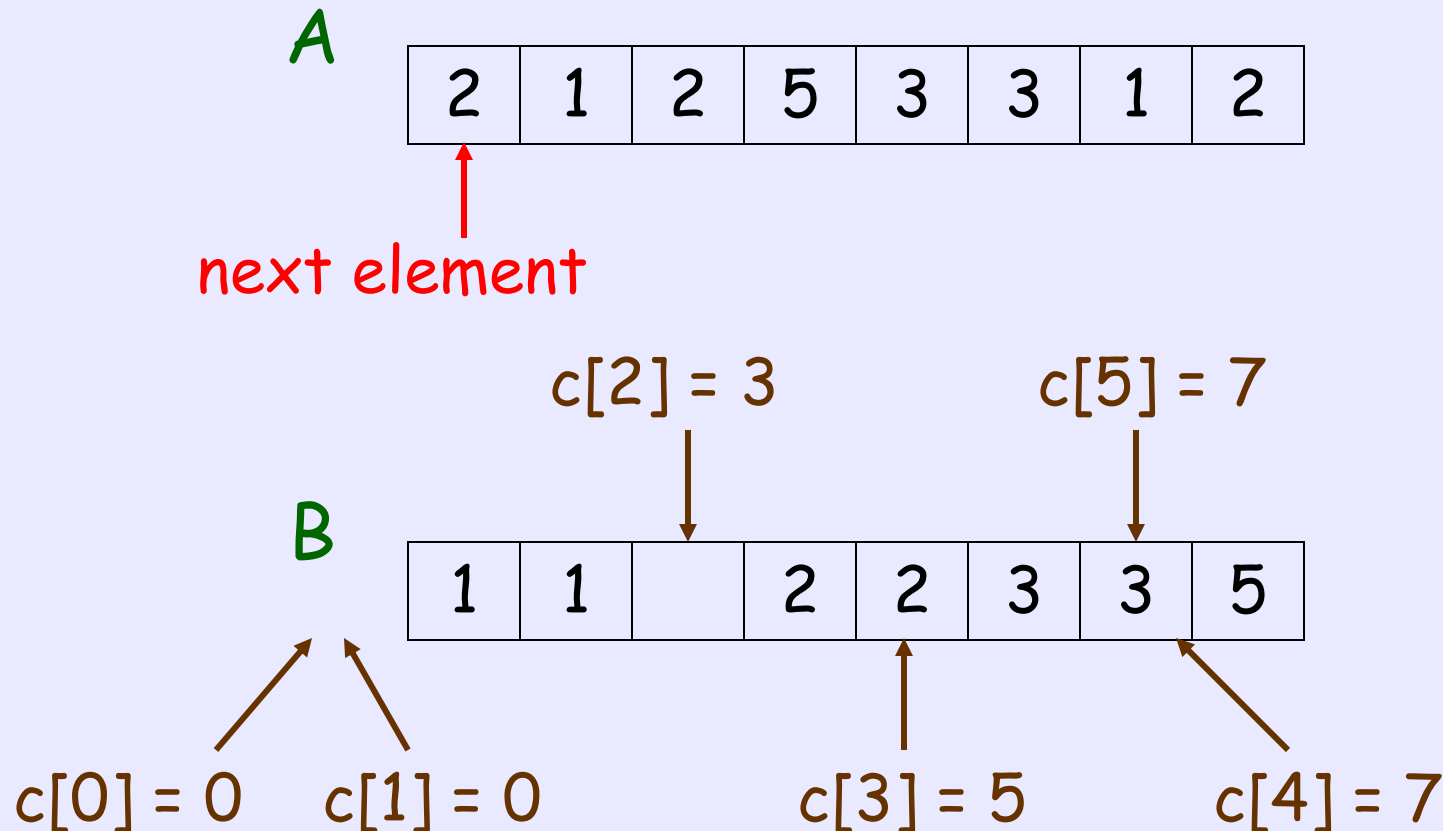
$c[2] = 3$ $c[5] = 7$

↗ ↗ ↗ ↖

$c[0] = 0$ $c[1] = 1$ $c[3] = 5$ $c[4] = 7$

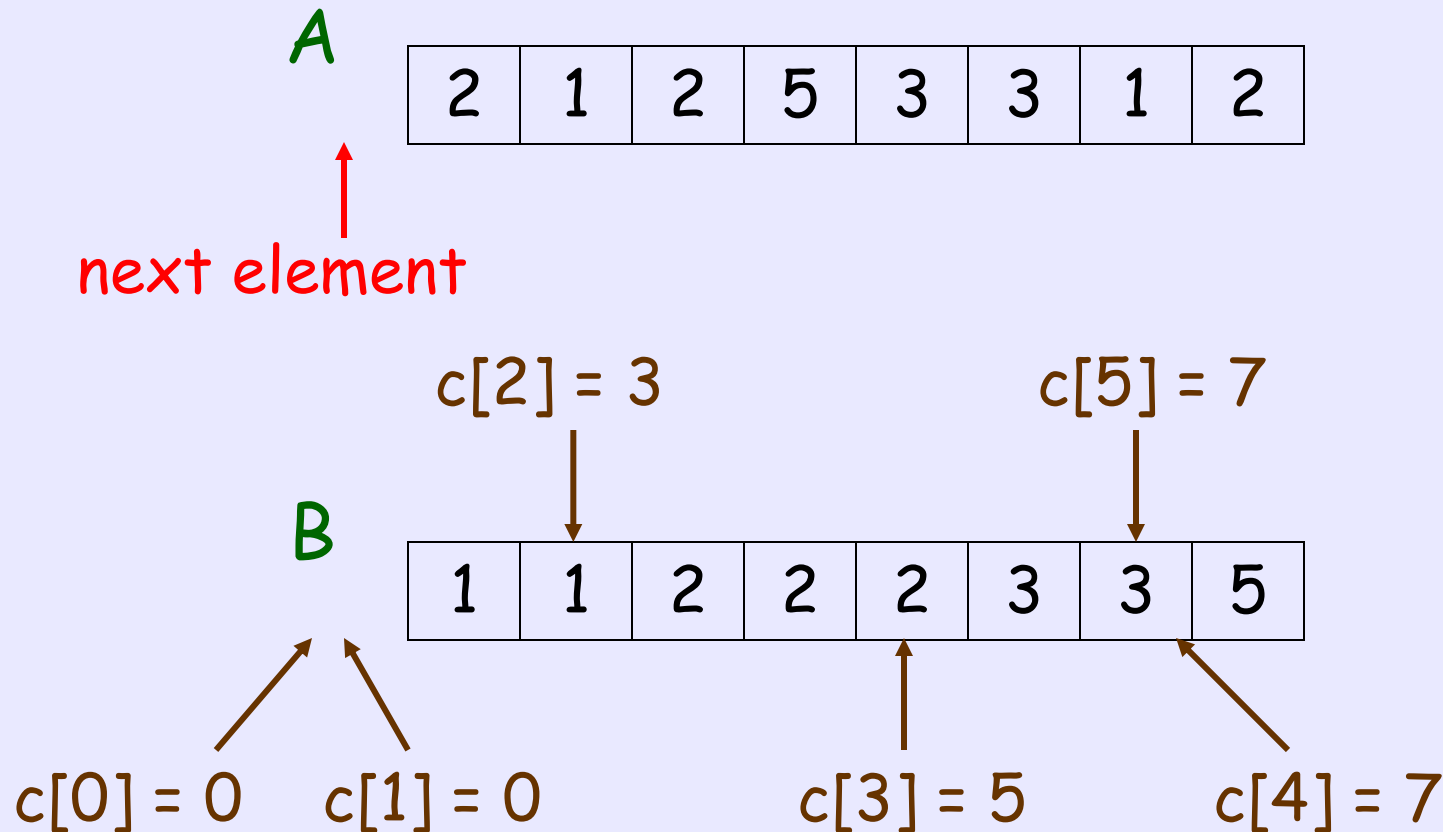
Counting Sort (Details)

Step 2: Process **next element** of **A** and update corresponding counter



Counting Sort (Details)

Step 2: Done when **all elements** of **A** are processed



Counting Sort (Step 1)

How can we perform Step 1 smartly?

1. Initialize $c[0], c[1], \dots, c[k]$ to 0
2. /* First, set $c[j] = \#$ elements with value j */
For $x = 1, 2, \dots, n$, increase $c[A[x]]$ by 1
3. /* Set $c[j] =$ location in B to place next element whose value is j (iteratively) */
For $y = 1, 2, \dots, k$, $c[y] = c[y-1] + c[y]$

Time for Step 1 = $O(n + k)$

Counting Sort (Step 2)

How can we perform Step 2 ?

/* Process A from right to left */

For $x = n, n-1, \dots, 2, 1$

{ /* Process next element */

$B[c[A[x]]] = A[x];$

/* Update counter */

Decrease $c[A[x]]$ by 1;

}

Time for Step 2 = $O(n)$

Counting Sort (Running Time)

Conclusion:

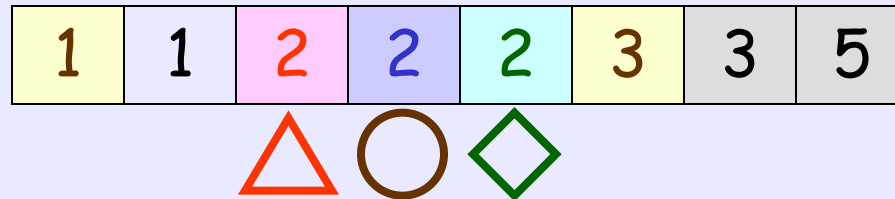
- Running time = $O(n + k)$
 - if $k = O(n)$, time is (asymptotically) optimal
- Counting sort is also stable :
 - elements with same value appear in same order in before and after sorting

Stable Sort

Before
Sorting




After
Sorting



Radix Sort

Radix Sort

extra info
on values



- Input: Array $A[1..n]$ of n integers, each has d digits, and each digit has value from $[0, k]$
- Output: Sorted array of the n integers
- Idea: Sort in d rounds
 - At Round j , stable sort A on digit j (where rightmost digit = digit 1)

Radix Sort (Example Run)

Before Running

1 9 0 4

2 5 7 9

1 8 7 4

6 3 5 5

4 4 3 2

8 3 1 8

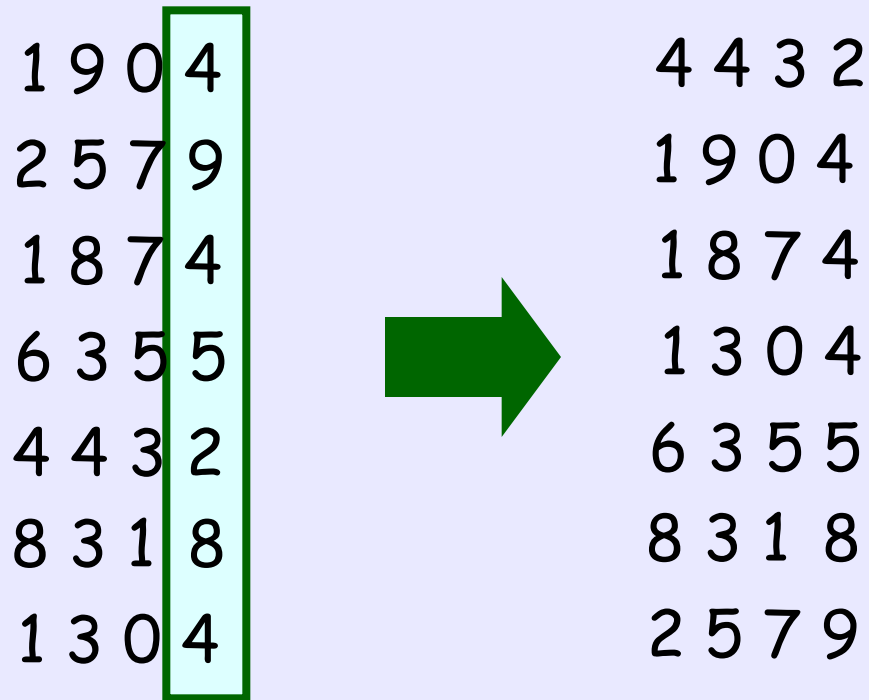
1 3 0 4



4 digits

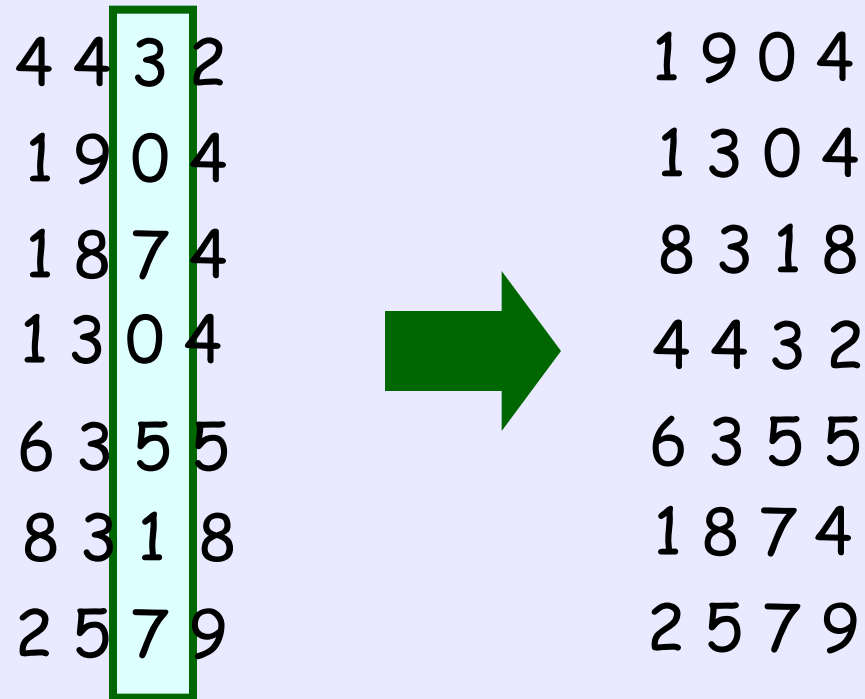
Radix Sort (Example Run)

Round 1: Stable sort digit 1



Radix Sort (Example Run)

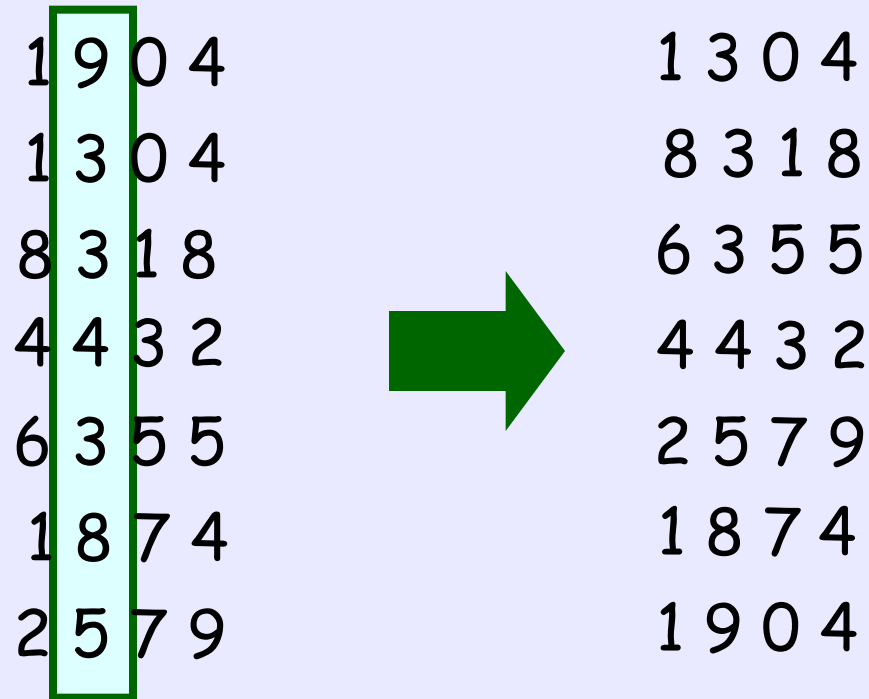
Round 2: Stable sort digit 2



After Round 2, last 2 digits
are sorted (why?)

Radix Sort (Example Run)

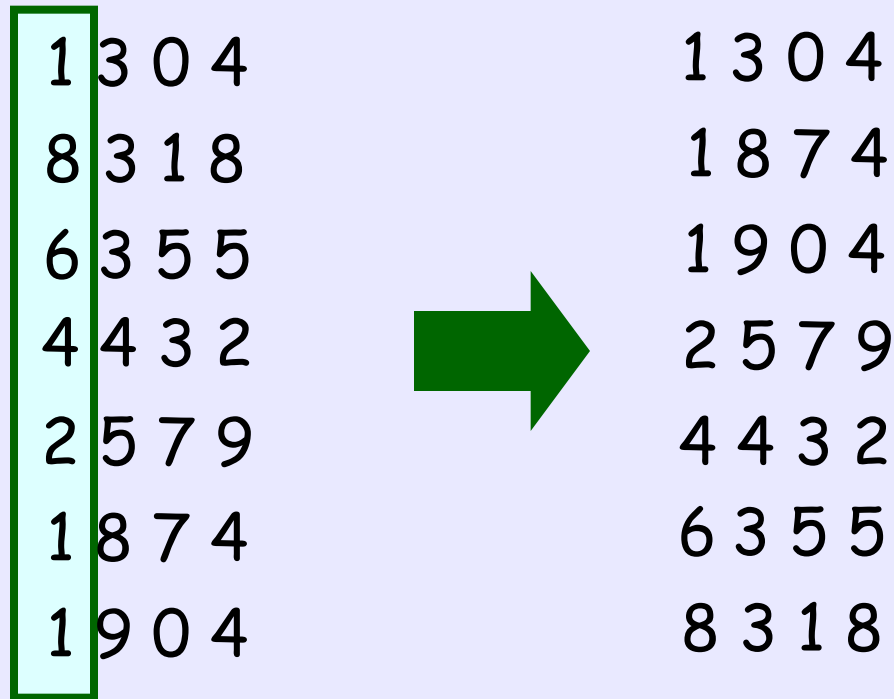
Round 3: Stable sort digit 3



After Round 3, last 3 digits
are sorted (why?)

Radix Sort (Example Run)

Round 4: Stable sort digit 4



After Round 4, last 4 digits
are sorted (why?)

Radix Sort (Example Run)

Done when all digits are processed

1 3 0 4

1 8 7 4

1 9 0 4

2 5 7 9

4 4 3 2

6 3 5 5

8 3 1 8

The array is sorted (why?)

Radix Sort (Correctness)

Question:

"After r rounds, last r digits are sorted"

Why ??

Answer:

This can be proved by induction :

The statement is true for $r = 1$

Assume the statement is true for $r = k$

Then ...

Radix Sort (Correctness)

At Round $k+1$,

- if two numbers **differ** in digit " $k+1$ ", their relative order [based on last $k+1$ digits] will be correct after sorting digit " $k+1$ "
- if two numbers **match** in digit " $k+1$ ", their relative order [based on last $k+1$ digits] will be correct after **stable** sorting digit " $k+1$ " (why?)

→ Last " $k+1$ " digits sorted after Round " $k+1$ "

Radix Sort (Summary)

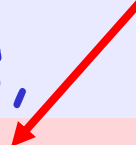
Conclusion:

- After d rounds, last d digits are sorted, so that the numbers in $A[1..n]$ are sorted
 - There are d rounds of stable sort, each can be done in $O(n + k)$ time
- Running time = $O(d(n + k))$
- if $d=O(1)$ and $k=O(n)$, asymptotically optimal

Bucket Sort

Bucket Sort

extra info
on values



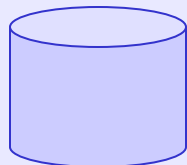
- Input: Array $A[1..n]$ of n elements, each is drawn uniformly at random from the interval $[0,1)$
- Output: Sorted array of the n elements
- Idea:
Distribute elements into n buckets, so that each bucket is likely to have fewer elements \rightarrow easier to sort

Bucket Sort (Details)

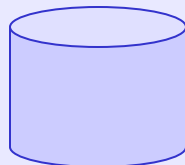
Before
Running

0.78, 0.17, 0.39, 0.26, 0.72,
0.94, 0.21, 0.12, 0.23, 0.68

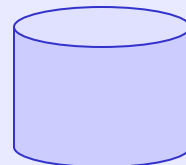
Step 1:
Create n
buckets



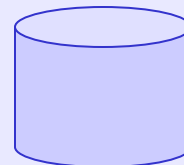
$[0,0.1)$



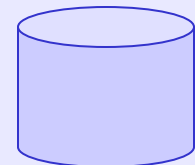
$[0.1,0.2)$



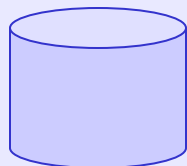
$[0.2,0.3)$



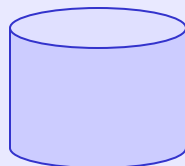
$[0.3,0.4)$



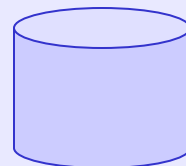
$[0.4,0.5)$



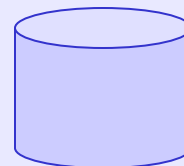
$[0.5,0.6)$



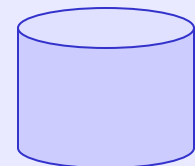
$[0.6,0.7)$



$[0.7,0.8)$



$[0.8,0.9)$



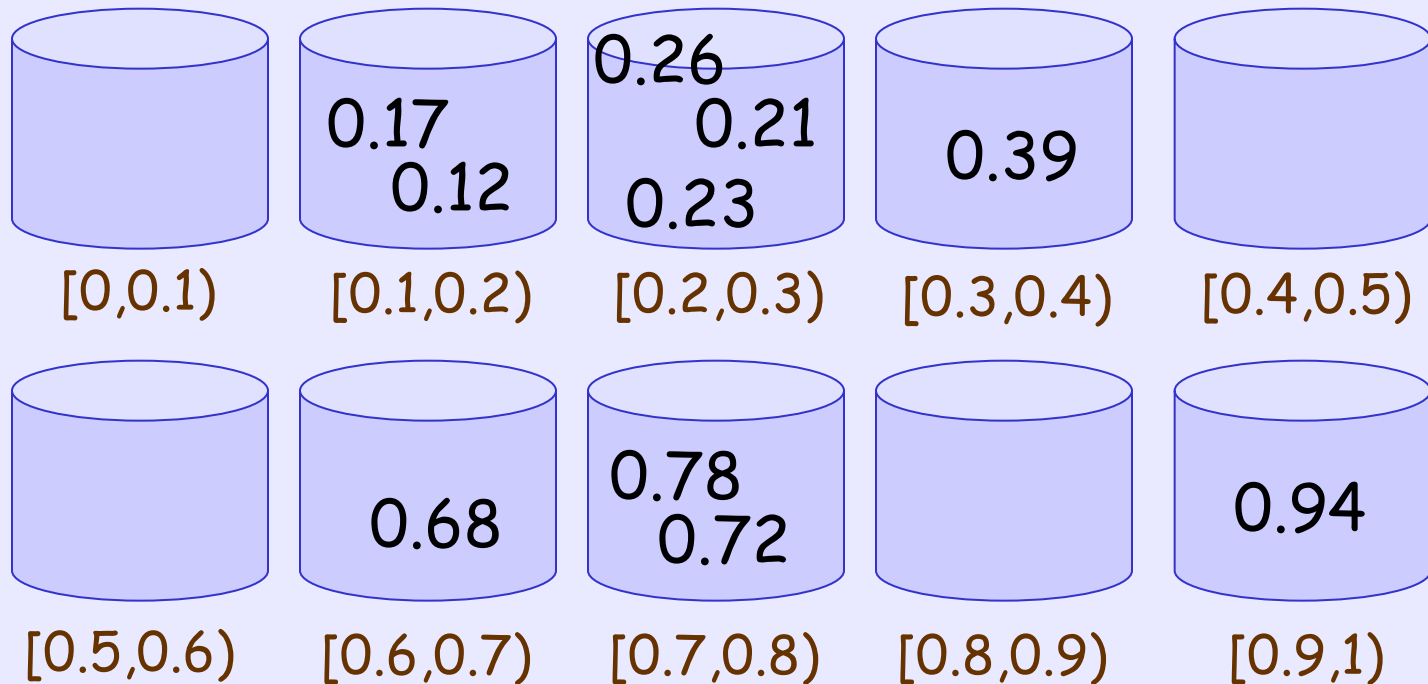
$[0.9,1)$

n = #buckets
= #elements

each bucket represents a
subinterval of size $1/n$

Bucket Sort (Details)

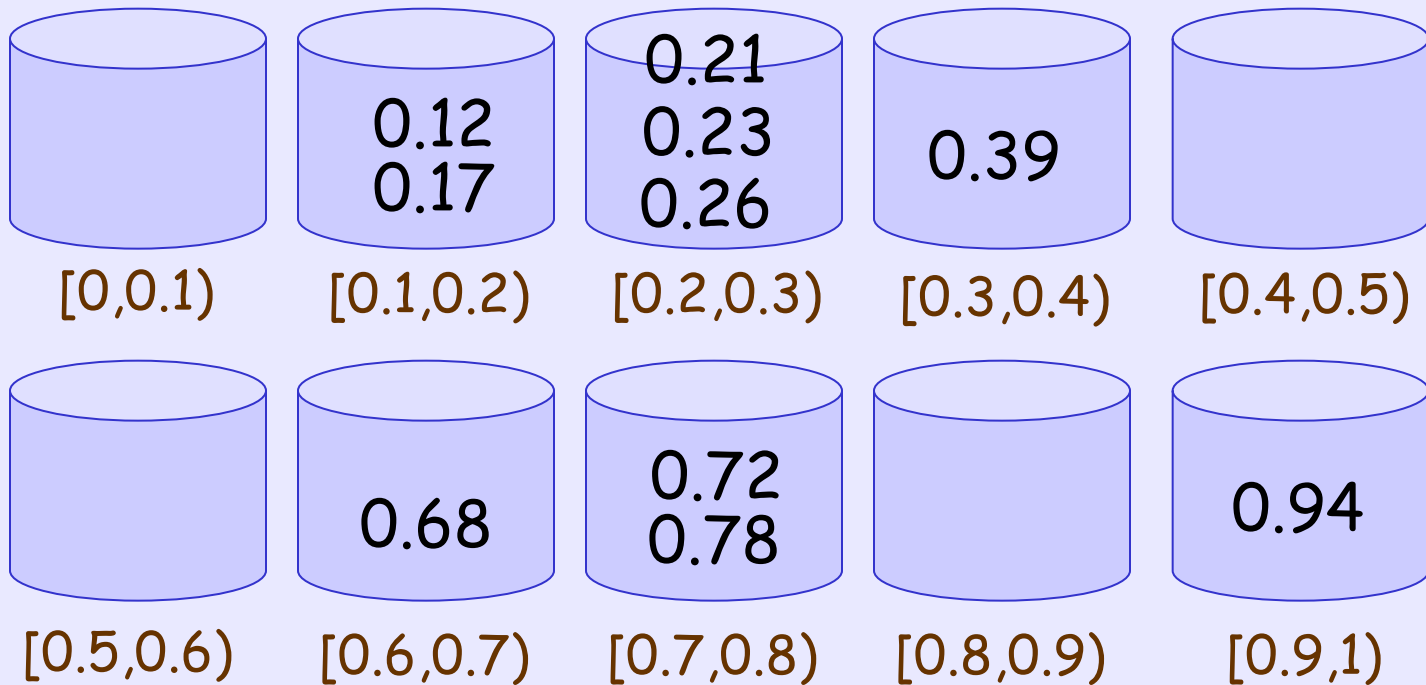
Step 2: Distribute each element to correct bucket



If Bucket j represents subinterval $[j/n, (j+1)/n)$,
element with value x should be in Bucket $\lceil nx \rceil$

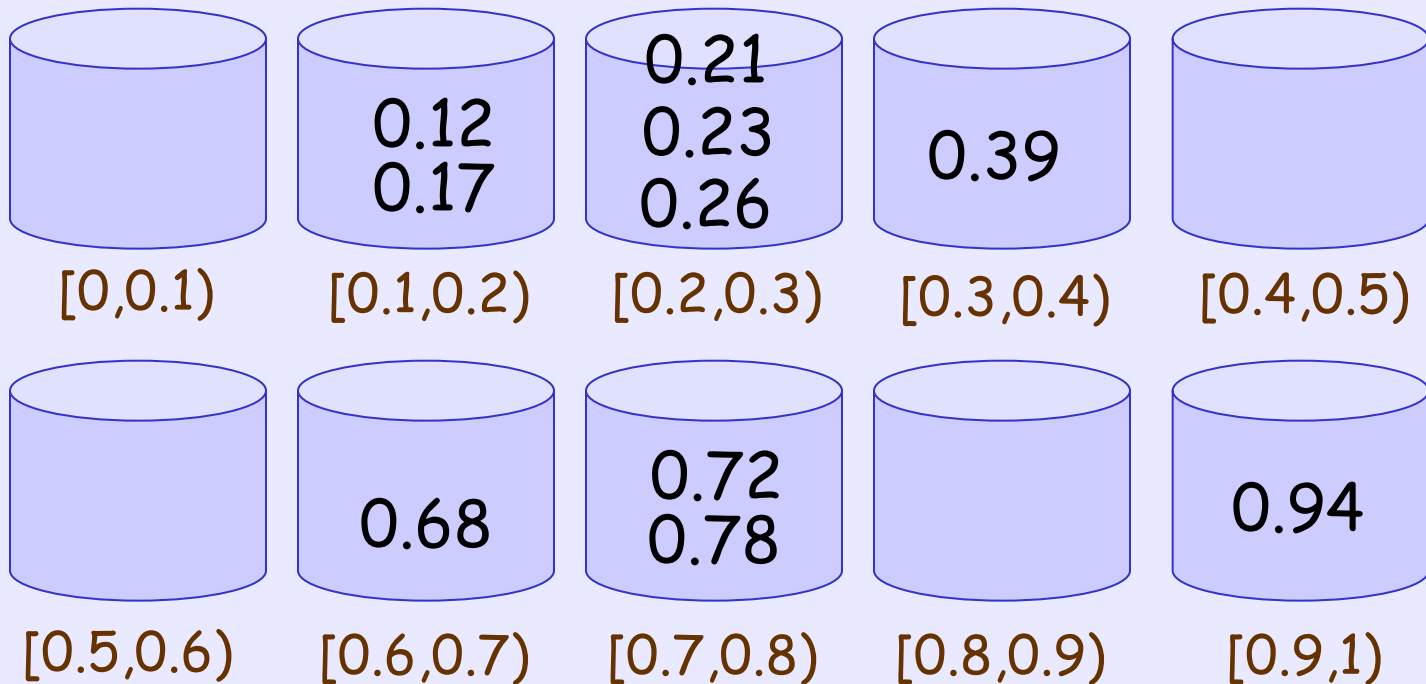
Bucket Sort (Details)

Step 3: Sort each bucket (by insertion sort)



Bucket Sort (Details)

Step 4: Collect elements from Bucket 0 to Bucket n-1



Sorted
Output

0.12, 0.17, 0.21, 0.23, 0.26,
0.39, 0.68, 0.72, 0.78, 0.94

Bucket Sort (Running Time)

- Let X = # comparisons in all insertion sort

Running time = $\Theta(n + X)$ → varies on input

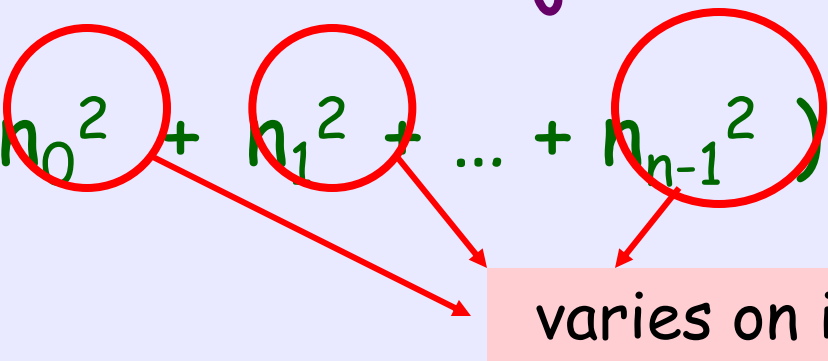
→ worst-case running time = $\Theta(n^2)$

- How about average running time?

Finding average of X (i.e. #comparisons)
gives average running time

Average Running Time

Let n_j = # elements in Bucket j

$$X \cdot c(n_0^2 + n_1^2 + \dots + n_{n-1}^2)$$


varies on input

So, $E[X] \cdot E[c(n_0^2 + n_1^2 + \dots + n_{n-1}^2)]$

$$\begin{aligned} &= c E[n_0^2 + n_1^2 + \dots + n_{n-1}^2] \\ &= c (E[n_0^2] + E[n_1^2] + \dots + E[n_{n-1}^2]) \\ &= cn E[n_0^2] \quad \text{(by symmetry)} \end{aligned}$$

Average Running Time

Textbook (pages 175-176) shows that

$$E[n_0^2] = 2 - (1/n)$$

$$\rightarrow E[X] \cdot cn E[n_0^2] = 2cn - c$$

In other words, $E[X] = O(n)$

$$\rightarrow \text{Average running time} = \Theta(n)$$

For Interested Classmates

The following is how we can show

$$E[n_0^2] = 2 - (1/n)$$

Recall that n_0 = # elements in Bucket 0

So, suppose we set

$Y_k = 1$ if element k is in Bucket 0

$Y_k = 0$ if element k not in Bucket 0

Then, $n_0 = Y_1 + Y_2 + \dots + Y_n$

For Interested Classmates

Then,

$$\begin{aligned} E[n_0^2] &= E[(Y_1 + Y_2 + \dots + Y_n)^2] \\ &= E[Y_1^2 + Y_2^2 + \dots + Y_n^2 \\ &\quad + Y_1Y_2 + Y_1Y_3 + \dots + Y_1Y_n \\ &\quad + Y_2Y_1 + Y_2Y_3 + \dots + Y_2Y_n \\ &\quad + \dots \\ &\quad + Y_nY_1 + Y_nY_2 + \dots + Y_nY_{n-1}] \end{aligned}$$

$$\begin{aligned}
&= E[Y_1^2] + E[Y_2^2] + \dots + E[Y_n^2] \\
&\quad + E[Y_1 Y_2] + \dots + E[Y_n Y_{n-1}] \\
&= n E[Y_1^2] + n(n-1) E[Y_1 Y_2] \\
&\quad \text{(by symmetry)}
\end{aligned}$$

The value of Y_1^2 is either 1 (when $Y_1 = 1$),
or 0 (when $Y_1 = 0$)

The first case happens with $1/n$ chance
(when element 1 is in Bucket 0), so

$$E[Y_1^2] = 1/n * 1 + (1 - 1/n) * 0 = 1/n$$

For Y_1Y_2 , it is either 1 (when $Y_1=1$ and $Y_2=1$),
or 0 (otherwise)

The first case happens with $1/n^2$ chance
(when both element 1 and element 2 are in
Bucket 0), so

$$E[Y_1Y_2] = 1/n^2 * 1 + (1 - 1/n^2) * 0 = 1/n^2$$

$$\begin{aligned}\text{Thus, } E[n_0^2] &= n E[Y_1^2] + n(n-1) E[Y_1Y_2] \\ &= n (1/n) + n(n-1) (1/n^2) \\ &= 2 - 1/n\end{aligned}$$