

# Design and Analysis of Algorithms

Instructor: Sharma Thankachan  
Supplement of Lecture 5:  
Probability & Expectation

# About this lecture

- What is Probability?
- What is an Event?
- What is a Random Variable?
- What is Expectation or “Average Value” of a Random Variable?
- Useful Thm: Linearity of Expectation

# Experiment and Sample Space

- An **experiment** is a process that produces an outcome
- A **random experiment** is an experiment whose outcome is not known until it is observed
  - Exp 1: **Throw a die once**
  - Exp 2: **Flip a coin until Head comes up**

# Experiment and Sample Space

- A **sample space**  $\Omega$  of a random experiment is the set of all outcomes
  - Exp 1: **Throw a die once**
  - Sample space:  $\{ 1, 2, 3, 4, 5, 6 \}$
  - Exp 2: **Flip a coin until Head comes up**
  - Sample space: ??
- Any subset of sample space  $\Omega$  is called an **event**

# Probability

- Probability studies the chance of each event occurring
- Informally, it is defined with a function  $\Pr$  that satisfies the following:

(1) For any event  $E$ ,  $0 \leq \Pr(E) \leq 1$

(2)  $\Pr(\Omega) = 1$

(3) If  $E_1$  and  $E_2$  do not have common outcomes,

$$\Pr(E_1 \cup E_2) = \Pr(E_1) + \Pr(E_2)$$

# Example

## Questions:

1. Suppose the die is a **fair** die, so that

$$\Pr(1) = \Pr(2) = \dots = \Pr(6).$$

What is  $\Pr(1)$ ? Why?

2. Instead, if we know

$$\Pr(1) = 0.2, \Pr(2) = 0.3, \Pr(3) = 0.4,$$

$$\Pr(4) = 0.1, \Pr(5) = \Pr(6) = 0.$$

What is  $\Pr(\{1,2,4\})$ ?

# Random Variable

Definition: A random variable  $X$  on a sample space  $\Omega$  is a function that maps each outcome of  $\Omega$  into a real number. That is,  $X: \Omega \rightarrow \mathbb{R}$ .

Ex: Suppose that we throw two dice  
 $\rightarrow \Omega = \{ (1,1), (1,2), \dots, (6,5), (6,6) \}$

Define  $X$  = sum of outcome of two dice  
 $\rightarrow X$  is a random variable on  $\Omega$

# Random Variable

- For a random variable  $X$  and a value  $a$ , the notation

$$"X = a"$$

denotes the set of outcomes  $\omega$  in the sample space such that  $X(\omega) = a$

→ " $X = a$ " is an event

- In previous example,

" $X = 10$ " is the event  $\{(4,6), (5,5), (6,4)\}$



# Expectation

Definition: The **expectation** (or average value) of a random variable  $X$ , is

$$E[X] = \sum_i i \Pr(X=i)$$

Question:

- $X$  = sum of outcomes of two fair dice  
What is the value of  $E[X]$ ?
- How about the sum of three dice?

# Expectation (Example)

Let  $X$  = sum of outcomes of two dice.

The value of  $X$  can vary from 2 to 12

So, we calculate:

$$\Pr(X=2) = 1/36, \Pr(X=3) = 2/36,$$

$$\Pr(X=4) = 3/36, \dots, \Pr(X=12) = 2/36,$$

$$\begin{aligned} E[X] &= 2 \cdot \Pr(X=2) + 3 \cdot \Pr(X=3) + \dots + \\ &\quad 11 \cdot \Pr(X=11) + 12 \cdot \Pr(X=12) \\ &= 7 \end{aligned}$$

# Linearity of Expectation

Theorem: Given random variables  $X_1, X_2, \dots, X_k$ , each with finite expectation, we have

$$E[X_1 + X_2 + \dots + X_k] = E[X_1] + E[X_2] + \dots + E[X_k]$$

Let  $X$  = sum of outcomes of two dice.

Let  $X_i$  = the outcome of the  $i^{\text{th}}$  dice

What is the relationship of  $X$ ,  $X_1$ , and  $X_2$ ?

Can we compute  $E[X]$ ?

# Linearity of Expectation (Example)

Let  $X$  = sum of outcomes of two dice.

Let  $X_i$  = the outcome of the  $i^{\text{th}}$  dice

$$\rightarrow X = X_1 + X_2$$

$$\begin{aligned}\rightarrow E[X] &= E[X_1 + X_2] = E[X_1] + E[X_2] \\ &= 7/2 + 7/2 = 7\end{aligned}$$

Can you compute the expectation of the sum of outcomes of three dice?