

# Proof-Transforming Compilation of Programs with Abrupt Termination

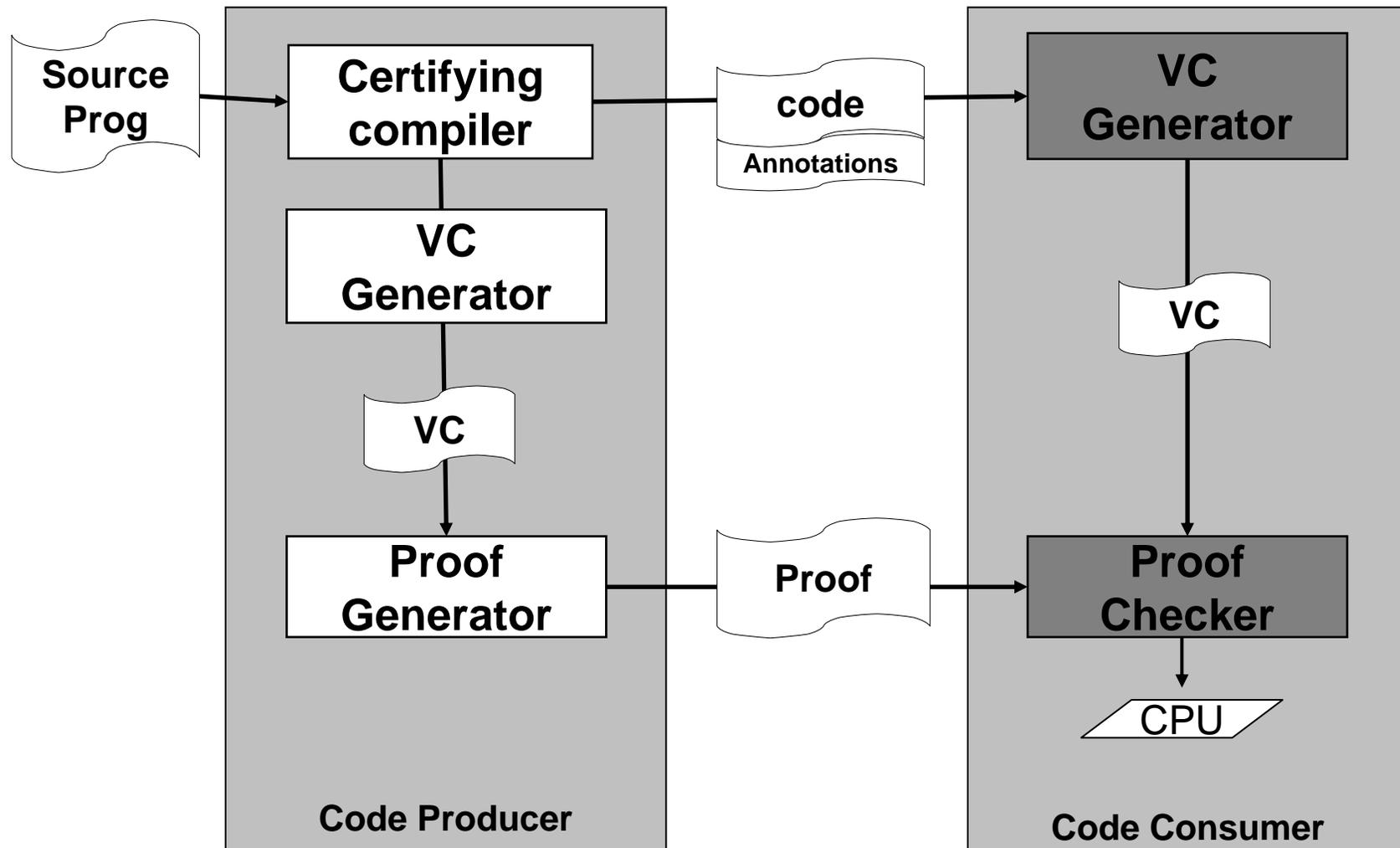
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# Proof-Carrying Code

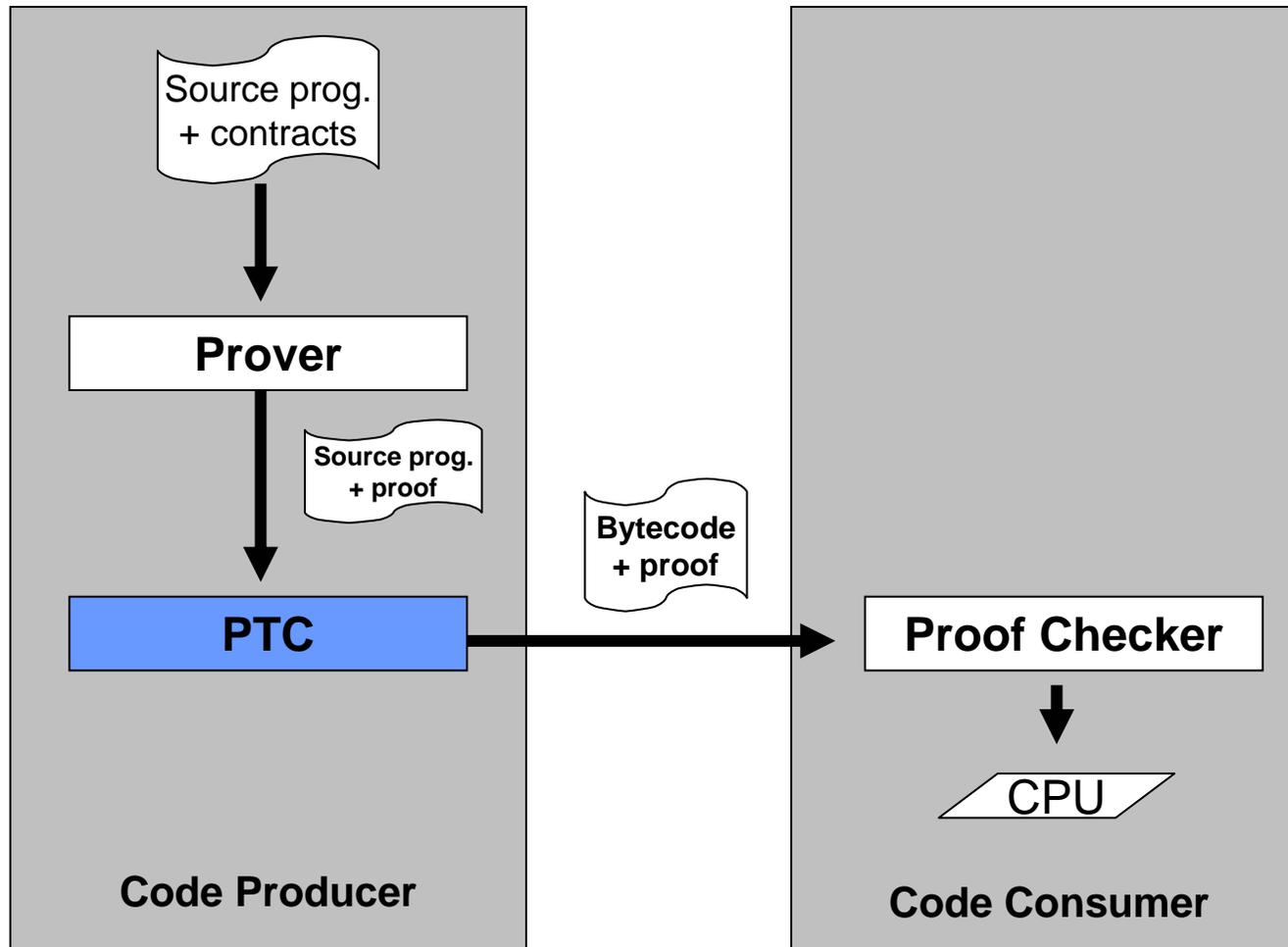


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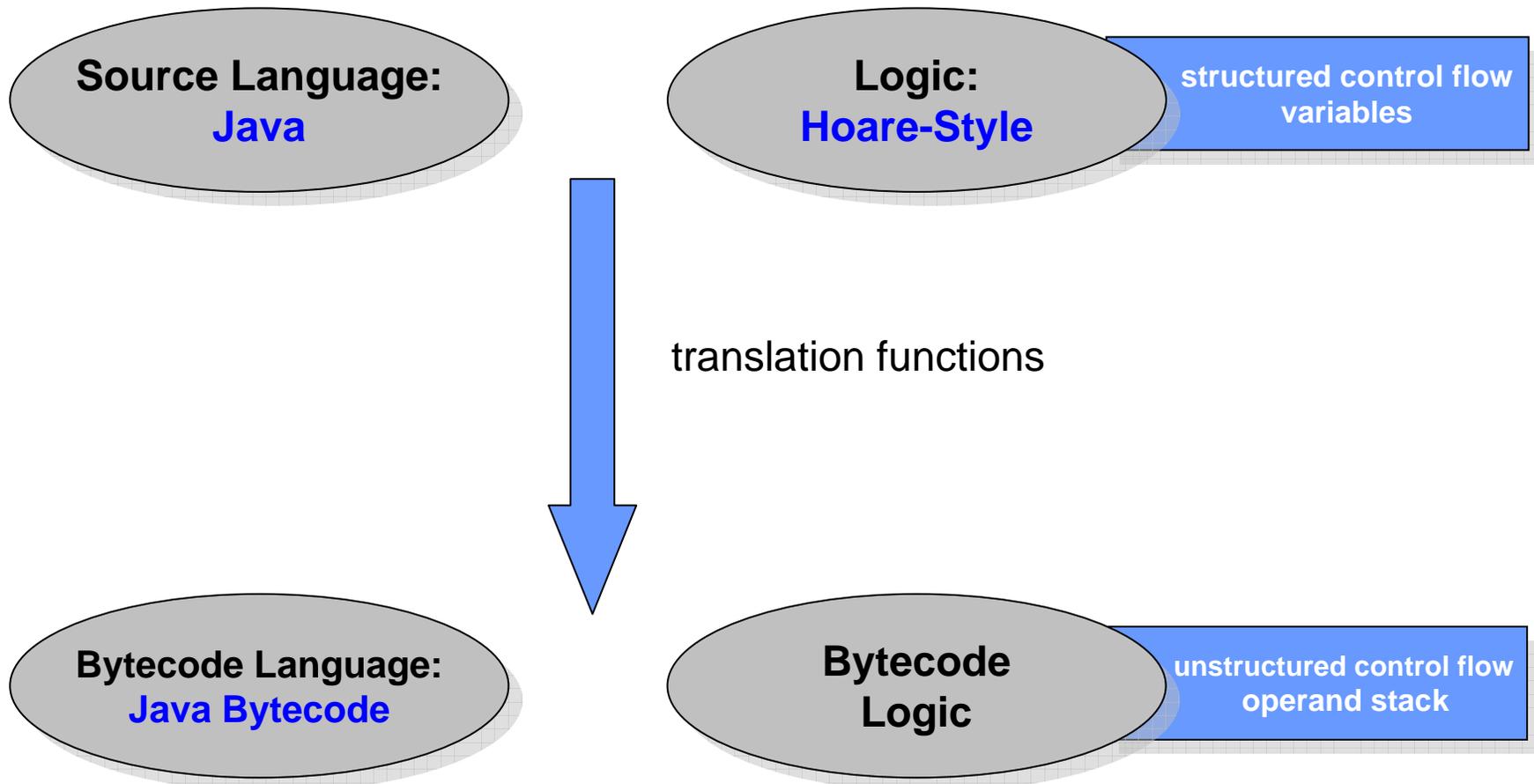
# Develop the proof for the Bytecode

- **Logics for intermediate languages such as **Java Bytecode** and **CIL** were developed**  
(Müller and Bannwart)
- **Pro: It can produce the certificate needed**
- **Con: It is difficult and expensive**

# Proof-Transforming Compilers (PTC)



# PTC Elements



# The bytecode Language

```
bytecodeInstr ::= pushc v  
                | pushv x  
                | pop x  
                | opop  
                | goto /  
                | brtrue /  
                | nop  
                | athrow
```

# The bytecode Logic

- We use the bytecode logic developed by **F. Bannwart** and **P. Müller**
- Instruction specification

$$\{E_l\} \quad l : I_l$$

# The Source Language

- Similar to a **Java** subset

```
exp ::= literal | var | exp op exp  
stm ::= x = exp | stm; stm | while (exp) stm  
      | break ; | if (exp) stm else stm  
      | try stm catch (type var) stm  
      | try stm finally stm | throw exp ;
```

# Logic for Java subset

- The logic is based on the programming logic developed by [A. Poetzsch-Heffter](#) and [N. Rauch](#).
- Properties of method bodies are expressed by Hoare triples of the form

$$\{ P \} \text{ comp } \{ Q_n , Q_b , Q_e \}$$

normal                      break                      exception

# Example: try-finally statements

```
foo () {  
    int b=1;  
    while (true) {  
        try {  
            b++;  
            throw new Exception ();  
        }  
        finally {  
            b++;  
            break;  
        }  
    }  
    b++;  
}
```

**b= 4    Normal**



# Compilation: try-finally statements

```
try {  
    s1  
}  
finally {  
    s2  
}
```

$\nabla_S (s_1)$

$\nabla_S (s_2)$

$l_c : \text{goto } l_h$

$l_d : \text{pop } eTmp$

$\nabla_S (s_2)$

$l_f : \text{pushv } eTmp$

$l_g : \text{athrow}$

$l_h : \dots$

Exception Table

From	to	target	type
$l_a$	$l_b$	$l_d$	any

# Example: try-finally statements

$$\nabla_S \left( \begin{array}{l} b++; \\ \text{throw new Exception}() \end{array} \right)$$
$$\nabla_S \left( \begin{array}{l} b++; \\ \text{break} \end{array} \right)$$

$l_c : \text{goto } l_h$

$l_d : \text{pop } eTmp$

$$\nabla_S \left( \begin{array}{l} b++; \\ \text{break} \end{array} \right) \longrightarrow \text{goto } l_i$$

$l_f : \text{pushv } eTmp$

$l_g : \text{athrow}$

$l_h \dots$

$l_i : \nabla_S \left( b++; \right)$

```
foo () {
    int b=1;
    while (true) {
        try {
            b++;
            throw new Exception();
        }
        finally {
            b++;
            break;
        }
    }
    b++;
}
```

# Logic for try-finally statements

$$\frac{\begin{array}{l} \{ P \} \quad s_1 \quad \{ Q_n, Q_b, Q_e \} \\ \{ Q \} \quad s_2 \quad \{ R, R'_b, R'_e \} \end{array}}{\{ P \} \quad \text{try } s_1 \text{ finally } s_2 \quad \{ R'_n, R'_b, R'_e \}}$$

where

<b>finally</b>	<b>N</b>	<b>B</b>	<b>E<sub>2</sub></b>
<b>try</b>			
<b>N</b>	N	B	E <sub>2</sub>
<b>B</b>	B	B	E <sub>2</sub>
<b>E<sub>1</sub></b>	E <sub>1</sub>	B	E <sub>2</sub>

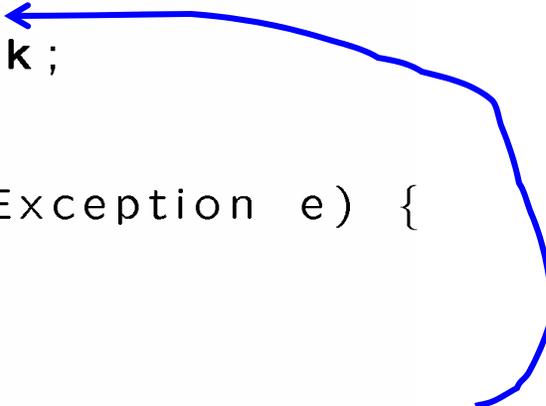
$$Q \equiv \left( \begin{array}{l} (Q_n \wedge \mathcal{X}Tmp = normal) \vee (Q_b \wedge \mathcal{X}Tmp = break) \vee \\ (Q_e[eTmp/excV] \wedge \mathcal{X}Tmp = exc \wedge eTmp = excV) \end{array} \right)$$

and

$$R \equiv \left( \begin{array}{l} (R'_n \wedge \mathcal{X}Tmp = normal) \vee (R'_b \wedge \mathcal{X}Tmp = break) \vee \\ (R'_e \wedge \mathcal{X}Tmp = exc) \end{array} \right)$$

# Example 2: Exception Table

```
while (i < 20) {  
    try {  
        try {  
            try {  
                ...  
                break;  
                ...  
            }  
            catch (Exception e) {  
                i = 9;  
            }  
        }  
        finally {  
            (throw new Exception());  
        }  
    }  
    catch (Exception e) {  
        i = 99;  
    }  
}
```

A blue arrow originates from the 'finally' block and points to the 'break;' statement, indicating that the break statement is executed before the finally block's exception is thrown.

# Example 2: Exception Table (cont.)

```
while (i < 20) {  
  try {  
    try {  
      try {  
        ...  
        ...  
      }  
      catch (Exception e) {  
        i = 9;  
      }  
    }  
    finally {  
      throw new Exception();  
    }  
  }  
  catch (Exception e) {  
    i = 99;  
  }  
}
```

Diagram illustrating the Exception Table structure for the provided code:

- A green vertical bar labeled "Exception" spans the entire while loop.
- An orange vertical bar labeled "any" spans the first try block.
- A red vertical bar labeled "Exception" spans the innermost try block.

# Example 2: Exception Table (cont.)

```
while (i < 20) {  
  try {  
    try {  
      ...  
      break;  
      ...  
    }  
    catch (Exception e) {  
      i = 9;  
    }  
  }  
  finally {  
    throw new Exception();  
  }  
}  
catch (Exception e) {  
  i = 99;  
}  
}
```

Exception

Exception

any

any



# Translation Function

$\nabla_E : \textit{Precondition} \times \textit{Expression} \times \textit{Postcondition} \times \textit{Label} \rightarrow \textit{BytecodeProof}$

$\nabla_S : \textit{ProofTree} \times \textit{List}[\textit{Finally}] \times \textit{ExceptionTable} \rightarrow [\textit{BytecodeProof} \times \textit{ExceptionTable}]$

*Finally* is defined as a tuple of [*ProofTree* , *ExceptionTable*]

# PTC

- **Compositional statement**

$$\left. \begin{aligned} [B_{S_1}, et_1] &= \nabla_S (T_{S_1}, f, et) \\ [B_{S_2}, et_2] &= \nabla_S (T_{S_2} f, et_1) \end{aligned} \right\} [B_{S_1} + B_{S_2}, et_2]$$

- **While**

$$\textit{Finally} := \emptyset$$

- **try-finally**

$$\textit{Finally} := [\textit{ProofTree}, \textit{ExceptionTable}] + \textit{Finally}$$

- **Break**

- Translate the finally blocks dividing the exception table
- Add a goto end-while

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# Summary

- **Source Language:**
  - ⊙ **Subset of Java**
  - ⊙ **while, break,**
  - ⊙ **try-catch, try-finally, throw**
  
- **Soundness proof**