

Sample COP 3502H Exam #2

Name: _____

1) (10 pts) Evaluate the following postfix expression, showing the state of the operand stack at the three points A, B and C indicated below:

12 6 2 - ^A / 5 42 7 ^B / 4 - ^C * +

A

B

C

Value of the Expression: _____

2) (10 pts) Circle either True or False about each of the following assertions about queues.

- | | | |
|---|------|-------|
| a) A queue is a Last In, First Out (LIFO) abstract data structure. | True | False |
| b) If a queue is implemented with a regular linked list, with a pointer to the front of the queue only, the enqueue operation would take $\Theta(n)$ time for a list with n elements. (Θ indicates proportional to n .) | True | False |
| c) If a queue is implemented with a regular linked list, with a pointer to the front of the queue only, the dequeue operation would take $\Theta(n)$ time for a list with n elements. | True | False |
| d) A queue must be implemented with a linked list. | True | False |
| e) A queue allows for access to any of its elements in $O(1)$ time. | True | False |

3) (10 pts) Convert the following infix expression to postfix, showing the state of the operator stack at the three points A, B and C indicated below:

((42 - 9) / (2 + ^A5 - 2 * 2) - 2 * 3) * ^B(3 + 4) ^C

A

B

C

Equivalent Postfix Expression:

Consider implementing a binary search tree where at each node, in addition to storing a string and pointers to both the left and right child, the height of the node is stored, as well as the total number of nodes in the subtree rooted at the node. The struct definition for a node in the tree is provided below.

```
#include <string.h>
#define MAX 20

typedef struct bintreenode {
    char word[MAX];
    int height;
    int numNodes;
    struct bintreenode* left;
    struct bintreenode* right;
} bintreenode;
```

4) (10 pts) Write a **recursive** search function that takes in a word and a pointer to the root of a binary search tree, and returns the height of the first node encountered that stores the word. If no such node exists, your function should return -1.

```
int search(bintreenode* root, char myword[]) {
```

```
}
```

5) (15 pts) Implement a **recursive** insert function for this tree. If the word being inserted is less than **or equal** to a word in a node in the tree, it should be inserted in the left subtree of that node. Otherwise, it should be inserted in the right subtree. Use the partially filled out function provided below. (Note: assume `stdlib.h` and `string.h` are included.)

```
int max(int a, int b);

bintreenode* insert(bintreenode* root, char newword[]) {

    if (root == NULL) {
        bintreenode* tmp = malloc(sizeof(bintreenode));

        _____ ;

        tmp->height = _____ ;

        tmp->numNodes = _____ ;
        tmp->left = NULL;
        tmp->right = NULL;
        return tmp;
    }

    if (strcmp(newword, _____ ) <= 0)

        _____ ;

    else

        _____ ;

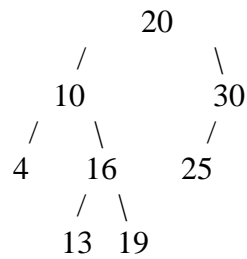
    root->numNodes = _____ ;
    int leftH = root->left == NULL ? -1 : root->left->height;
    int rightH = root->right == NULL ? -1 : root->right->height;

    root->height = _____ ;
    return root;
}

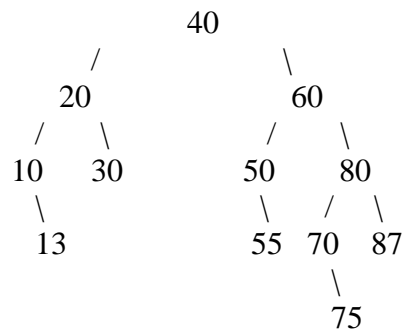
int max(int a, int b) {
    return a > b ? a : b;
}

/** Partial List of String Functions
strlen(s) - returns the length of string s
strcpy(s,t) - copies the contents of string t into string s.
strcmp(s,t) - returns a negative integer if s comes before t,
               lexicographically, 0 if s equals t, and a positive
               integer if s comes after t lexicographically.
***/
```

6) (6 pts) Show the final result of inserting the value 18 into the AVL tree shown below. Draw a box around your final answer.



7) (8 pts) Show the final result of deleting the value 30 from the AVL tree shown below. Draw a box around the intermediate answer after the first rebalance and a separate box around your final answer (after the second rebalance). Label both boxes clearly



8) (1 pt) The John C. Hitt Library is named after what UCF President? _____