

# While Loop

**Purpose of a Loop:** Often times we will want to repeat a particular group of statements multiple times. A loop gives us a control structure to do so, without having to write out the steps multiple times.

**Here is the general syntax of a while loop:**

```
while (<boolean expression>)  
    stmt;
```

**Remember that just as we can use a block of statements in an if statement, we can do the same with a while. In fact, the body of most while loops is more than a single statement. Thus, most while loops look like:**

```
while (<boolean expression>) {  
    stmt1;  
    stmt2;  
    ...  
    stmtn;  
}  
stmtA;
```

**Here is how this executes:**

- 1) Evaluate the boolean condition.**
- 2) If it's true, execute statements 1 through n in order.**
- 3) If it's false, skip to after the end of the while loop and execute stmtA.**
- 4) After you execute stmtn, you have complete a loop iteration. How, go back to step #1 in these directions and repeat.**

## Algorithm to figure out all the money you have for a booze run

```
#include <stdio.h>
```

```
int main() {
```

```
    double value, total = 0;
```

```
    char answer, dummy;
```

```
    printf("Does anyone have any money?\n");
```

```
    scanf("%c",&answer);
```

```
    while (answer == 'y' || answer == 'Y') {
```

```
        printf("Enter the amount of your donation.\n");
```

```
        scanf("%lf",&value);
```

```
        total += value;
```

```
        printf("Does anyone have any money?\n");
```

```
        scanf("%c%c",&dummy,&answer);
```

```
    }
```

```
    printf("As a group, you have collected $%lf for beer.\n",  
        total);
```

```
    return 0;
```

```
}
```

## Class Exercise: Write a program that computes $1+3+\dots+99$

```
#include <stdio.h>
int main() {

    int val = 1;
    int sum = 0;

    while (val < 100) {
        sum = sum + val;
        val = val + 2;
    }
    printf("1+3+5+...+99=%d\n",sum);
    return 0;
}
```

### A second approach to the problem:

```
#include <stdio.h>
int main() {

    int val = 1;
    int sum = 0;

    while (val < 100) {
        if (val%2 == 1)
            sum = sum + val;
        val = val + 1;
    }
    printf("1+3+5+...+99=%d\n",sum);
    return 0;
}
```

**Here is a program that prints out a tip chart:**

```
#include <stdio.h>
```

```
#define TIP_RATE 0.15
```

```
#define MAX_PRICE 100
```

```
int main() {
```

```
    int meal_value;
```

```
    double tip_amt;
```

```
    meal_value = 1; // Starting meal value.
```

```
    // Print out all tips until the maximum meal value.
```

```
    while (meal_value <= MAX_PRICE) {
```

```
        tip_amt = meal_value*TIP_RATE;
```

```
        printf("On a meal of $%d, you should tip $%.2lf\n",  
            meal_value, tip_amt);
```

```
        meal_value++;
```

```
    }
```

```
    return 0;
```

```
}
```

## Menu driven program set-up

```
int main() {  
  
    int choice;  
    // Print out the menu.  
    scanf("%d",&choice);  
    while (choice != <quitting choice>) {  
  
        if (choice == 1) {  
            // Execute this option  
        }  
        else if (choice == 2) {  
            // Execute this option  
        }  
        ...  
        else if (choice != <quitting choice>) {  
            //Sorry that's not a valid menu choice!  
        }  
        // Print out the menu.  
        scanf("%d",&choice);  
    }  
    return 0;  
}
```