SI@UCF Intro Python/PyGame
Homework Assignment: Intro to Turtle

Part A
Write a program that draws an equilateral triangle using the Python Turtle.

Part B
Add to your program from Part A so that a regular hexagon is drawn on the same canvas as the triangle.

Part C
Create a new program and use the turtle to write your initials.

Part D
Enhance any of the designs you created in parts A, B or C with color, varying the turtle speed or any other turtle features you find by reading the turtle documentation.