

OOP Python 6/11/26

1) Use time to improve/enhance game!

2) V2 Fruit Game

→ Print Score Screen

→ Add Bomb (if click die!)

What we did today

1) Modify Fruit Game V2 to make it more fun to play.

2) Add lives for bombs

-1 lives if hit bomb

-1000 pts if hit bomb

3) Add levels

- each level has a different drop limit

- score accumulates

- drops reset

- each level has "faster" fruits + more frequent objects

- each level has a higher percentage of bombs

Through iteration + testing, we improved our

Game! [Level idea - create OBJECT that stores
each level quantities then do a list of that
object to simplify code]