CDA 6530: Performance Models of Computers and Networks (Fall 2015)

Instructor:        Dr. Cliff Zou (HEC 243),  407-823-5015,   czou@cs.ucf.edu
Course Time:     MoWe  12:00pm – 1:15pm ,   ENG1-384
Office Hour:     MoWe 10:15am-11:45am
Prerequisite:    Senior standing or graduate student. Knowledge on probability or statistics. Knowledge on a
senior-level basic computer networking course. Knowledge on computer programming (C or java).
Description:    This course provides an introduction to the techniques and tools needed to construct and
analyze performance models of computer systems and communication networks. Such skills are
indispensable for research-related careers. After finishing this course, a student will: (1). Obtain
the fundamental theoretical analysis techniques including probability, stochastic and queuing
network techniques; (2). Be able to use several useful simulation and modeling tools, such as
Matlab and NS2, to conduct basic performance modeling and network simulation tasks; and (3).
Understand how to conduct their own performance analysis in the future by learning many classic
examples of performance analysis in real-world computer and networking applications.

In order to let students truly learn through this course useful knowledge and techniques in the
long term, this course emphasizes on student involvement by focusing on experiments and
programming projects. In order not to put heavy workload on students, the course will assign
fewer handwritten homework, has no final exam (replaced by term project on experiment and
programming), and let 2 students form as one group in most projects.

The tentative outline of this course is:
1. Review of probability and stochastic theory.
2. Basic queuing theory.
3. Performance simulation and modeling tools (such as NS2 and Matlab).
4. Discrete-time and continuous-time simulation techniques.
5. Case study of performance evaluation of some real-world applications (such as BitTorrent
simulation and evaluation, Internet worm modeling and simulation).

Online Video Streaming:
We will use UCF new Panopto system. Each lecture’s video will be posted online about two hours
after the corresponding face-to-face lecture time. You can find the link to the Panopto video on
webcourse left side main course menu panel. We will also use WebCourse for student discussions,
questions and answers, homework/project assignment and submission.

Reference textbooks (not required):
Grading Policy:

The final grade will use +/- policy, i.e., you may get A, A-, B+, B, B- … grade.

<table>
<thead>
<tr>
<th>Coursework</th>
<th>Approximate amount</th>
<th>approximate percentage</th>
</tr>
</thead>
<tbody>
<tr>
<td>written homework</td>
<td>1</td>
<td>15%</td>
</tr>
<tr>
<td>Programming projects</td>
<td>4</td>
<td>60%</td>
</tr>
<tr>
<td>midterm exam</td>
<td>1</td>
<td>25%</td>
</tr>
</tbody>
</table>

Attention to students who receive federal student aid: As of Fall 2014, all faculty members are required to document students' academic activity at the beginning of each course. In order to document that you began this course, please complete the first homework assignment on WebCourse by the end of the first week of classes, or as soon as possible after adding the course, but no later than August 28. Failure to do so will result in a delay in the disbursement of your financial aid. This first homework assignment will not be graded or counted in final grading.