## **Foundation Exam Reference Sheet**

## stdlib.h functions

```
// Allocates size bytes and returns a pointer to the beginning
// of the block of memory allocated.
void* malloc (size t size);
// Allocates an array of nitems, each which is size bytes
// big, sets all bits to 0 and returns a pointer to the
// beginning of the block of memory allocated.
void* calloc(size t nitems, size t size);
// Attempts to resize the memory block pointed to by ptr to be
// size bytes and returns a pointer to the beginning of the
// block of memory allocated.
void* realloc(void* ptr, size_t size);
// Deallocates memory pointed to by ptr.
free(void* ptr);
// Seeds the random number generator used by the rand function
// with seed.
void srand(unsigned int seed);
// Returns a pseudo-random number in the range of 0 to
// RAND MAX (usually 32767).
int rand(void);
// Returns the absolute value of x.
int abs(int x);
// Returns the string pointed to by str to its equivalent
// integer value, so long as the string pointed to by str is
// a valid integer.
int atoi(const char* str);
// Returns the string pointed to by str to its equivalent
// float value, so long as the string pointed to by str is
// a valid floating point number.
int atof(const char* str);
```

```
math.h functions
```

```
// Returns x raised to the power y.
double pow(double x, double y);
// Returns the square root of x as long as x \ge 0.
double sqrt(double x);
// Returns the absolute value of x.
double fabs (double x);
// Returns e raised to the power x.
double exp(double x);
// Returns the natural log of x, so long as x > 0.
double log(double x);
string.h functions
// Returns a negative integer if the string pointed to by strl
// comes before the string pointed to by str2 lexicographically,
// 0 if both strings are equal and a positive integer if the
// string pointed to by str1 comes after the string pointed to
// by str2 lexicographically.
int strcmp(const char* str1, const char* str2);
// Returns the length of the string pointed to by str.
int strlen(const char* str);
// Copies the contents of the string pointed to by src into
// the string pointed to by dest and returns a pointer to the
// memory address where the string was copied.
char* strcpy(char* dest, const char* src);
// Appends the contents of the string pointed to by src
// to the string pointed to by dest and returns a pointer to
// the memory address of the beginning of the concatenated
// string.
```

## Summation Formulas

$$\overline{\sum_{i=1}^{n} c = cn \sum_{i=1}^{n} i = \frac{n(n+1)}{2}, \sum_{i=1}^{n} i^{2} = \frac{n(n+1)(2n+1)}{6}, \sum_{i=1}^{n} i^{3} = \frac{n^{2}(n+1)^{2}}{4}, \sum_{i=0}^{\infty} x^{i} = \frac{1}{1-x}, |x| < 1}$$

char\* strcat(char\* dest, const char\* src);