

Virtual Learning Environments: A Journey of Pure Joy

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Labs: SREAL (sreal.ucf.edu); CREST (teachlive.org)

Who I am Academically: The Early Days

- 1962 as a programmer at [RCA Aerospace](#) (long gone)
 - Validation of [BMEWS](#) software on a [Friden Desk Calculator](#)
 - Radix sorting via wiring an [IBM 082 card sorter](#)
 - Fortran on [IBM 7090/7094](#);
 - Assembler on [IBM 1401/1410](#);
 - Pin board coding on [Burroughs E101](#);
 - Various Fortran software for [Lunar Excursion Module](#)
 - Software for automatic test equipment – [mylar tape](#)
 - Microcode to emulate [IBM 7090/7094](#) and [AN/UYK-1](#) computers
- 1966 as a programmer at [Advanced Research Laboratory](#)
 - Worked on [Mark 48](#) torpedo acoustic interference

Who I am Academically: The 70s, Early 80s

- NRC Postdoc and then Taught at Penn State, Tennessee
 - Research on Operating Systems, Data Flow Analysis, Computability
 - Computability stuff can be seen at [Google Scholar](#) page
 - Developed [ASSIST-V](#) virtual machine simulator for IBM 360/370
 - Developed [source level optimizers](#) based on interval analysis
- Moved to UCF in 1980
 - Software Environments, usually for K-12
 - [Computer Power](#)
 - [Visible Pascal](#)
 - [Picture Programming](#)
 - [Formula Vision](#)
 - [Action Graphics](#)

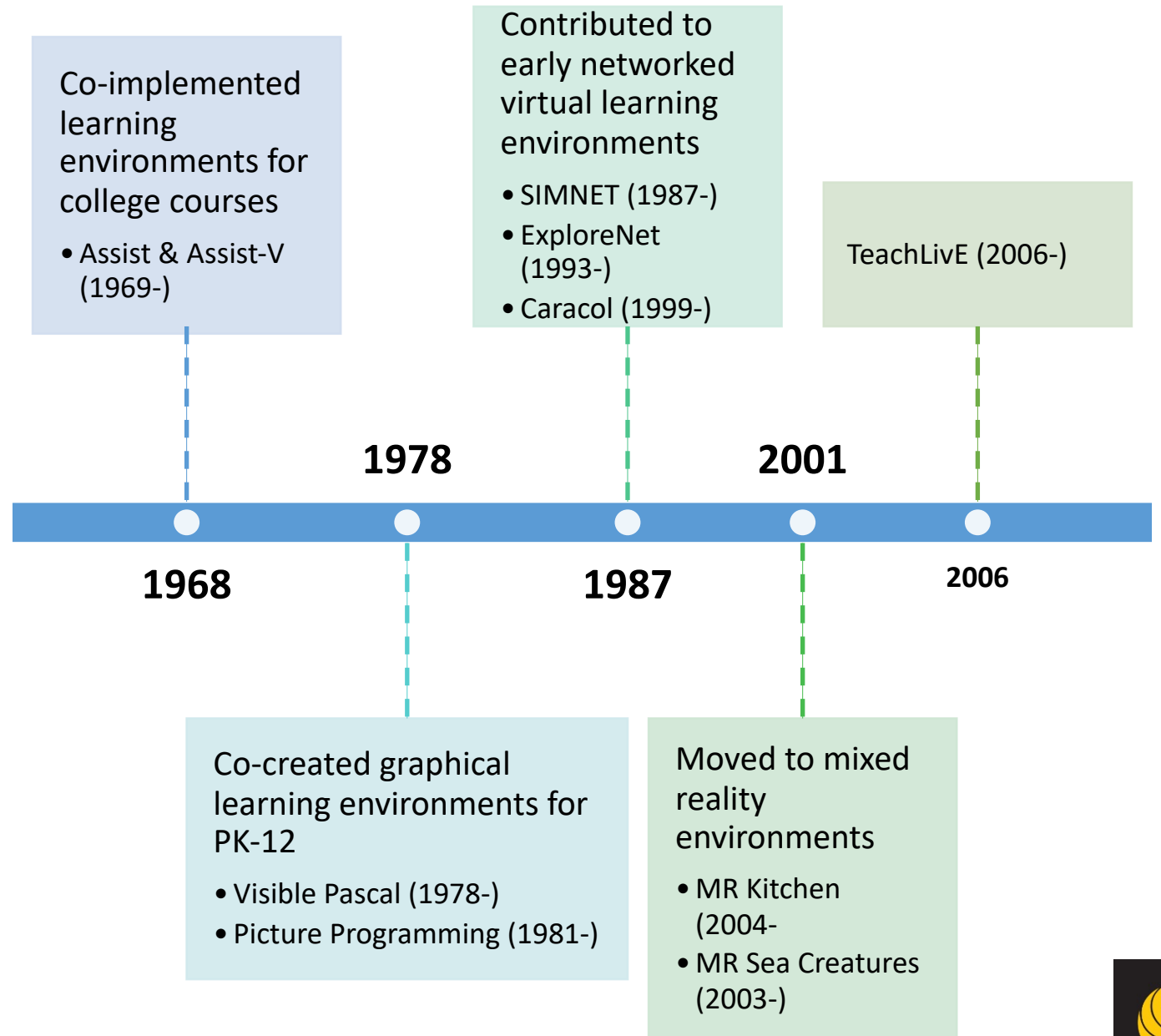
Who I am Academically: Late 80s and 90s

- Moved back into simulation but now through VR
 - [SIMNET](#) – network protocols; [dynamic terrain](#)
 - [Real-Time Fluid Flow](#)
- But stayed mainly focused on learning environments
 - [Virtual Academy](#)
 - [ExploreNet](#) – Shared virtual worlds for youth
 - [Caracol Project](#) – Collaboration with Archaeologists
- Also Had Fun with Parallel/Distributed Processing
 - [Constraint Logic Programming](#)
 - [View Centric Reasoning](#)
 - [Tuple Spaces](#)
 - [Lazy versus Eager Semantics](#)

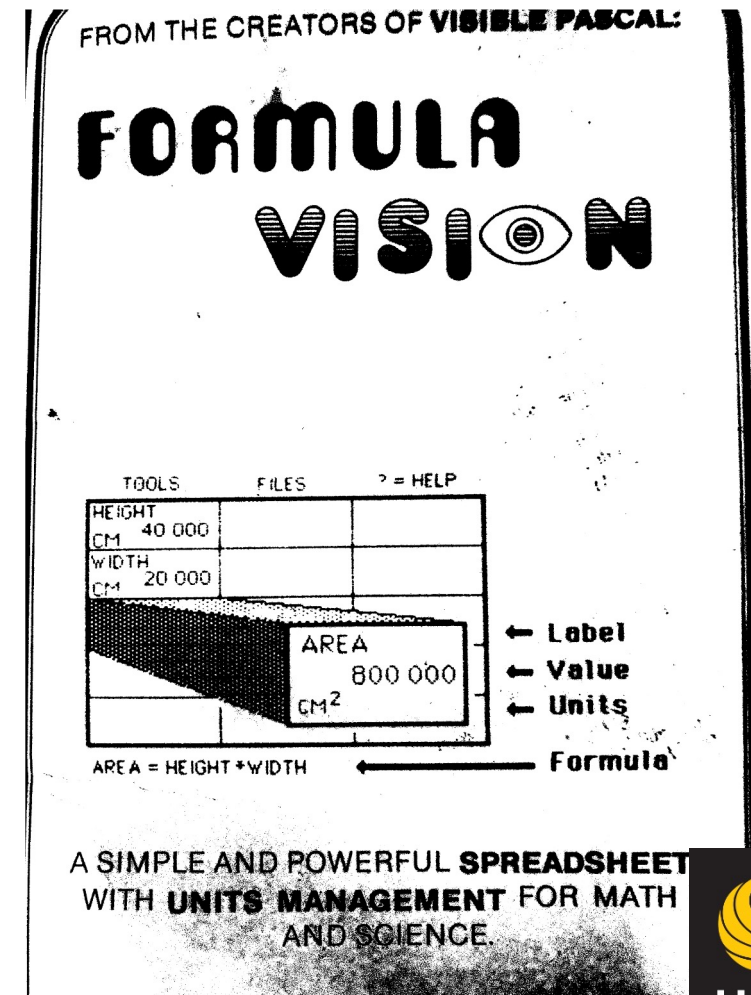
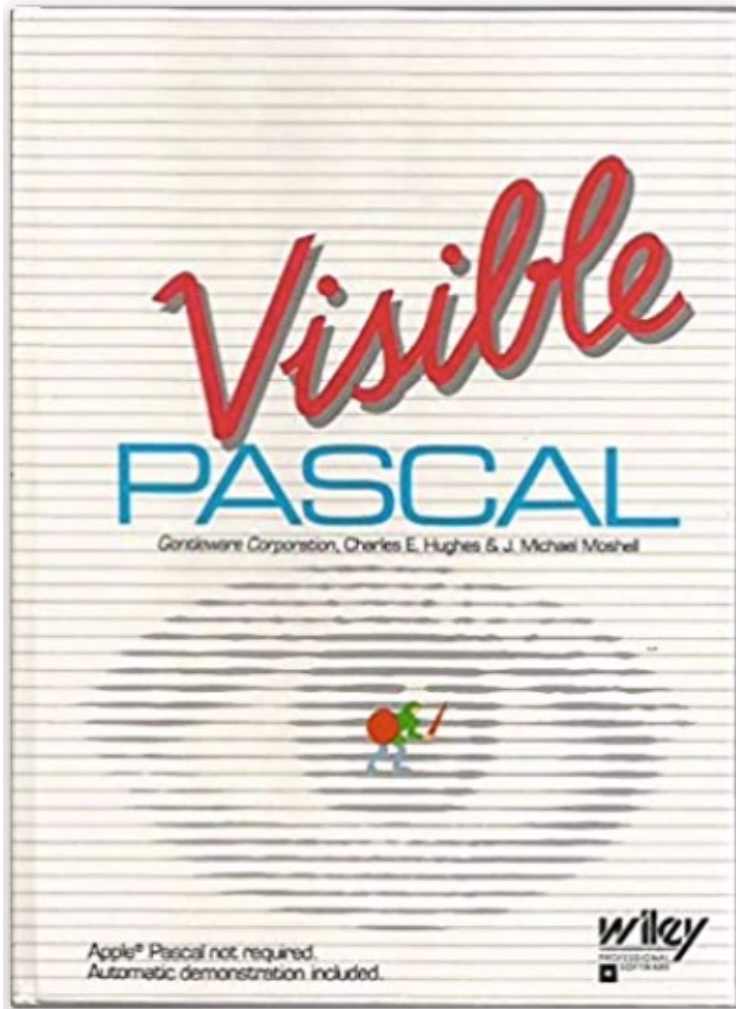
Who I am Academically: MR in 2001- 2010 Decade

- MR via Canon Video See-Through HMD
 - [Time Portal](#) -- Entertainment
 - [MR MOUT](#) – Situational Awareness
 - [MR Sea Creatures](#) – Free Choice Learning in Science Centers
 - [MR Kitchen](#) – Cognitive Rehabilitation
- [Environmental Economics](#) – Support for Public Policy
- [Digital Preservation of Culture](#) – Shadows of Canaveral

My Evolution to Virtual Learning Environments



Software for Young Folks (1978-85): Shoutout to Mike Moshell



SIMNET: 1987-1992: More Mike Moshell (IST/VSL)



ExploreNet Shared Virtual Worlds (1993)

And Even More Mike Moshell



MeasureMe (2000): ShoutOut to Dean Reed, Eileen Smith et al.

TupleSpaces

Unified
Coordination
and
Communication

David Gelenter



Time Portal (2002)

Shoutout to Canon
Shoutout to MCL Gang

Chris Stapleton,
Eileen Smith,
Scott Malo,
Shane Taber,
Darin Hughes,
Matt O'Connor,
Nick Beato,
Paulius Micikevicius
At al.



Sea Creatures (2004)

SEA CREATURE
ENHANCING THE
MUSEUM WITH MR

MR MOUT (2004)



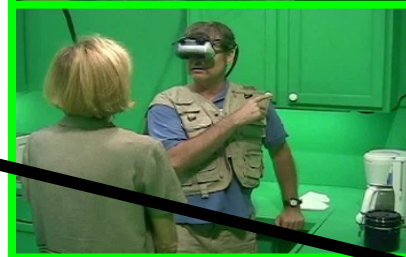
MR Kitchen (2004): Augmented Virtuality

Patient had aneurism six years earlier; therapist wanted feasible approach

physical
kitchen



as seen thru
HMD



movement
for AAR



real items
to use

tethered

patient at
home

Patient and therapist in context of patient's kitchen but in safety of clinic

Shoutout to Cali Fidopiastis, Janet Whiteside, and MCL Gang



1964/65 NY World's Fair (2009-14)

Shoutout to Lori Walters, Dan Mapes, et al...



UCF

TeachLivE Paradigm

Shoutout to
Lisa Dieker
& Mike Hynes

The Current Fun I have

- [SREAL](#): Synthetic Reality Laboratory
- [TeachLivE](#): Teaching and Learning in a Virtual Environment
 - [Teacher Prep](#)
 - [Protective Strategies](#)
 - [De-Escalation Skills](#)
 - [Non-Suicidal Self-Injury](#)
 - [Social Skills, especially for kids with ASD](#)
 - [Emotional Responses in Virtual Learning Environments](#)
- [Learning Sciences](#)

**Examples of Different
Ways TeachLive Can Be
Used to Help Prepare
Educators**

Observations



Time spent with each student



Proximity to each student



Time spent talking versus listening



Types of questions asked



Time from asking a question to giving answers or hints



Verbal and nonverbal communication



Research Findings



Four 10-minute Sessions can change teacher behavior



Training transfers into the real classroom



Areas measured: Positive Specific Praise
Asking Higher Order Questions

Some of TeachLivE's Usage

Gates Foundation and commercialization

30,000+ teachers/administrators per year

Change targeted behaviors in just four 10-minute sessions

Used in Abu Dhabi, Australia, Brazil, Italy, South Africa, ...

Best Western, Amazon, Doctors w/o Borders

Inclusive classrooms (Bert Martin Foundation)

Social skills development for children with autism

Peer tutoring

Protective skills for first-time-in-college students

Prepare STEM GTAs for active learning environments

Prepare medical residents to address needs of NSSI teens



BILL & MELINDA
GATES *foundation*

**Bert W. Martin
Foundation**



TeachLive: Inclusive Classrooms
Shoutout to Katie Ingraham & Eric Imperiale

Inclusive High School Class



Inclusive Kindergarten



UCF

Social Skills



CollegeLiVE



ShoutOut to Darin Hughes and Tom Hall

Parents,
Administrators,
and Potential
Contributors

ShoutOut to UCF
Foundation



Non-Suicidal Self Injury

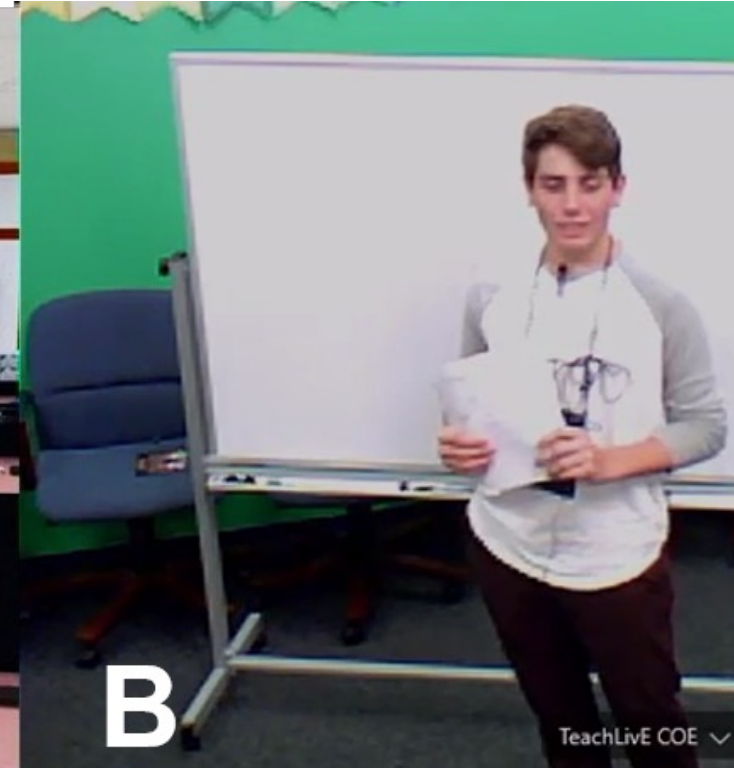
Physicians can practice patient
interviews with a live avatar.

Shoutout to Lindsay Taliaferro



GTA Training

Shoutout to Jackie Chini and Erin Saitta



Non-Escalation Skills

Shoutout to Julie Kent and Chief Meade





Behind the Scenes with Katie Ingraham



UCF

Why Not Automated for All Virtual Character Behaviors?



Handling of complex, contextual interpersonal interactions.



Multiple correct ways to teach / converse / interact.



Multiple paths to desired outcomes.



Rapid deployment of scenarios



Can use to inform automated behaviors.

Research Directions:

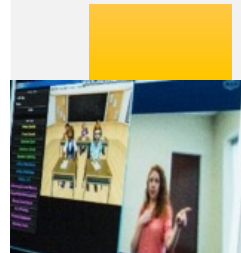
Shoutout to Kamran Ali and Sachin Shah



Automated recognition of emotions.



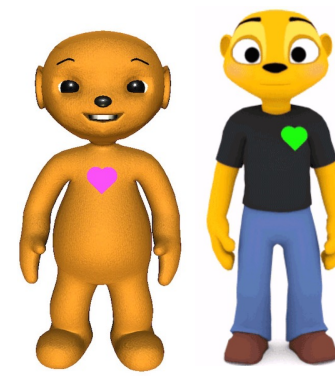
Recognition of specific verbal and non-verbal behaviors.



Automated annotations in support of reflective learning.

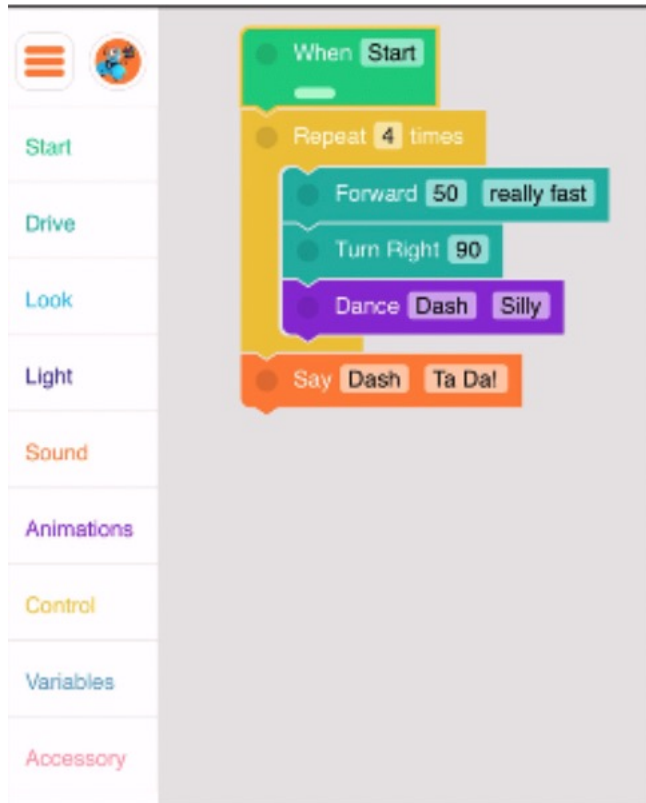


Automated avatar behaviors



Virtual Companions Used
for Coaching/Calming

Context for Early Grade STEM: Meet Dash



Google and Wonder Workshop

We created our own Interface using Blockly.
Why did we rewrite when WonderWorkshop exists?

Simplified Interface with Teacher Configuration



Shoutout to John Murphy and Sachin Shah

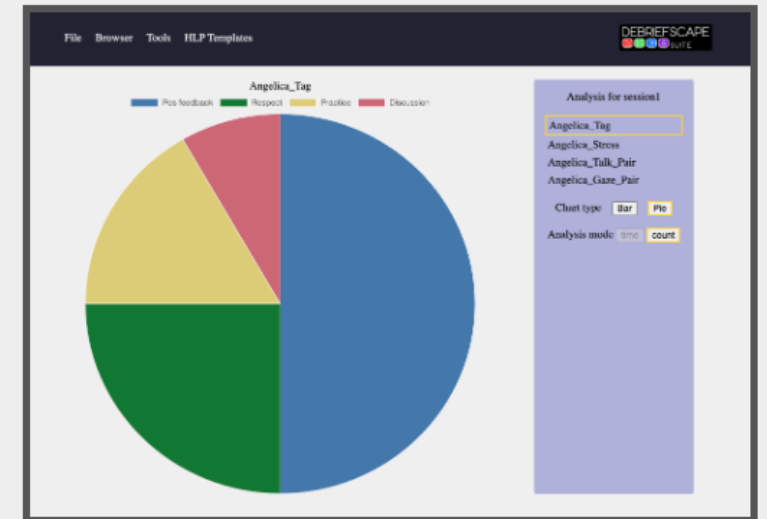
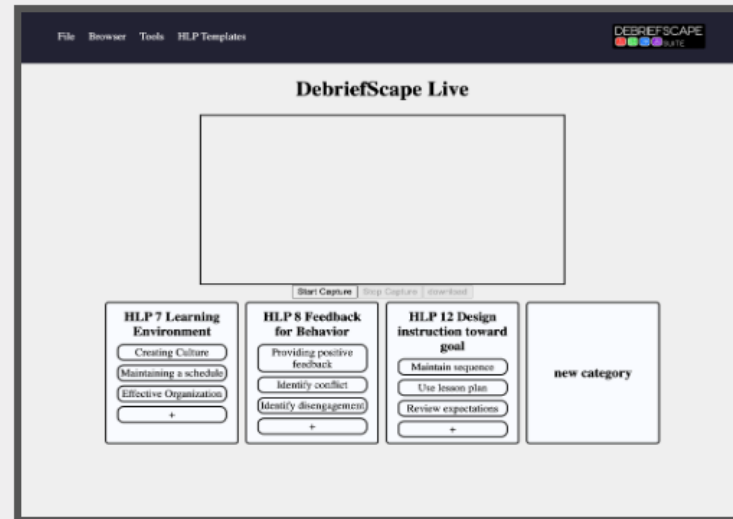
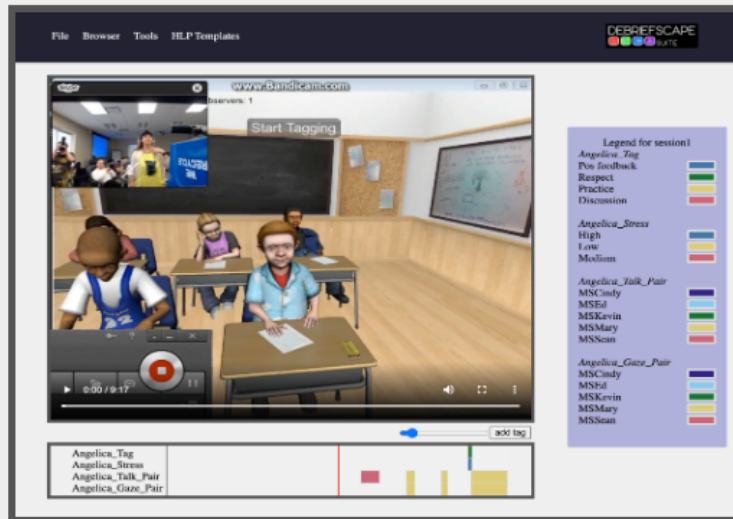




Virtual Companions to Give Advice on Cyberbullying & Personal Information Disclosure



Welcome to DebriefScope! To get started open a session folder that includes a video and `config.DScape` or create a new session from a single video.



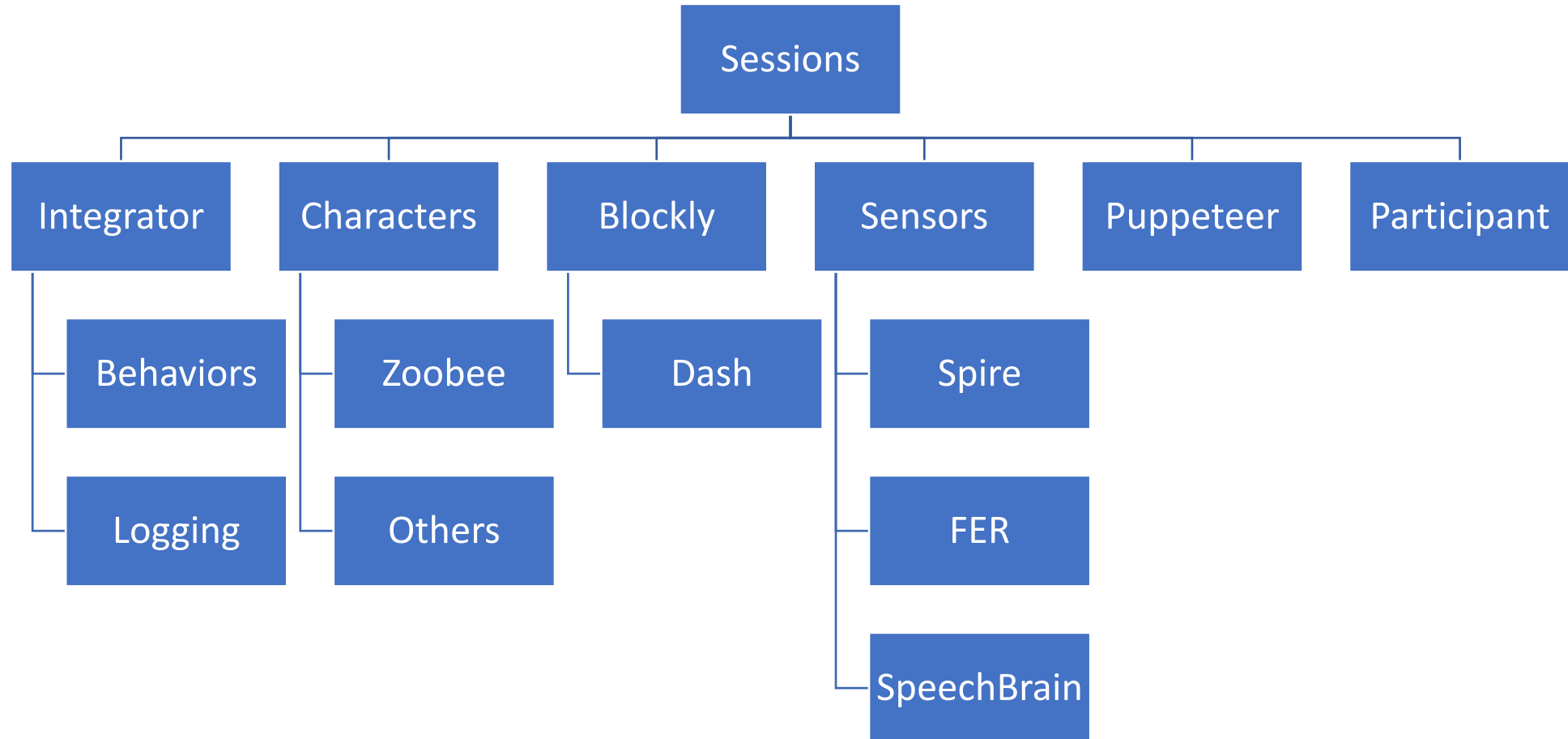
Shoutout to Sachin Shah

DEBRIEFSCAPE

SUITE



Web-Based Environment



Comments of Research Directions

- Lisa Dieker's fingerprints are on Everything
- Kamran Ali: ML, Emotion Recognition, Focus
- Sachin Shah, Kamran Ali: Web-Based Integrated System
- John Murphy, Sachin Shah, Matt Taylor: Blockly Environment
- Becky Hines, Shaunn Smith, Caitlyn Bukaty, Missy Glavey, Katie Ingraham, Ilene Wilkins, etc.: RAISE
- Katie Ingraham, Angelica Fulchini, et al.: Cyberbullying & Privacy
- Becky Hines, Rachel Hallett-Njuguna, et al.: Coaching



Sampling of Collaborators and Former Students

