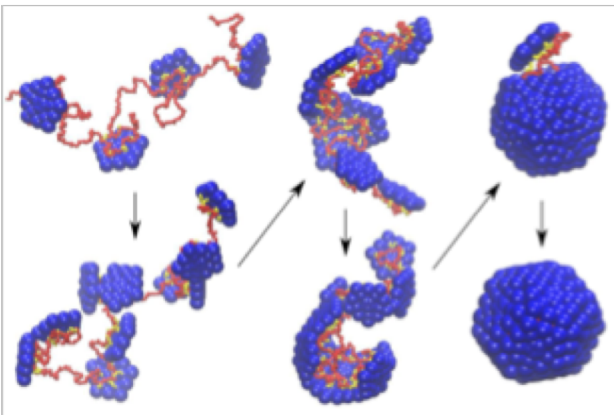
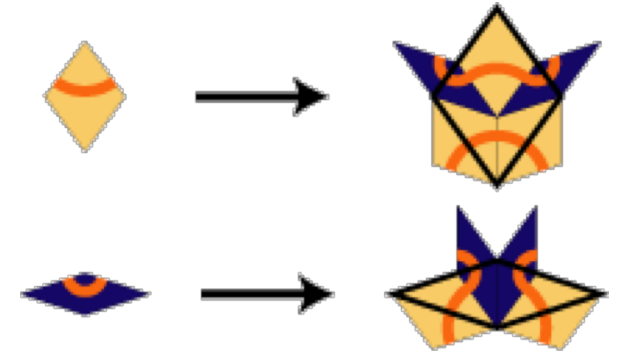


A Survey of Computational Models of Self-Assembly

COT6410 – Spring 2015



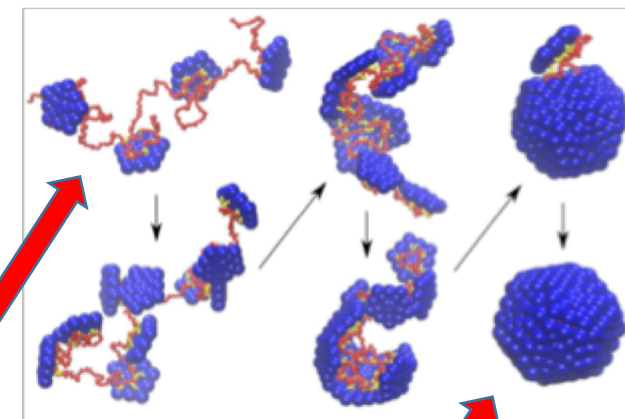
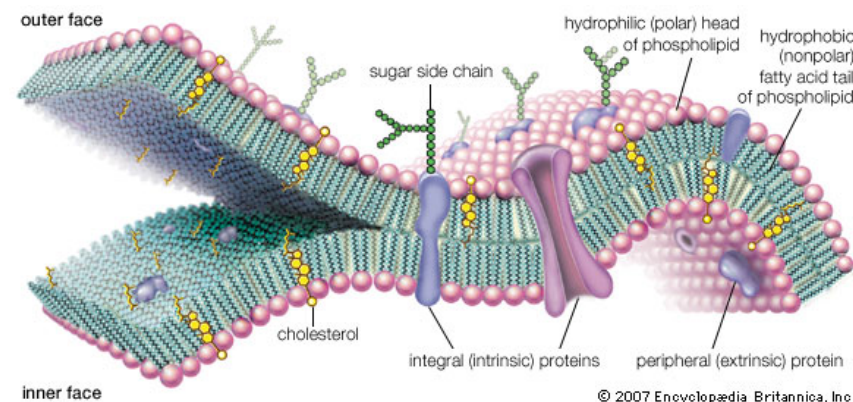
Alternate Presentation Title:

Proof that Theoretical Computer Science isn't
Dead



What is Self Assembly?

- The automatic combination of less complex components into more complex components.
- Sounds crazy? This already happens in nature:
 - Lipids come together to form cell membranes
 - Virus proteins come together to form the capsid, which allows a virus to make you sick.
 - Even crystals “self assemble.”



“Less Complex”

“More Complex”



Algorithmic Construction

“The ‘computable’ numbers may be described briefly as the real numbers whose expressions as a decimal are calculable by finite means.”

-- Alan Turing, *On Computable Numbers*



Am I Computable?

The Set	Computable?	Why?
\mathbb{R}	No!	There are uncountably many reals!
\mathbb{Z}	Yes!	The set of integers is countable!



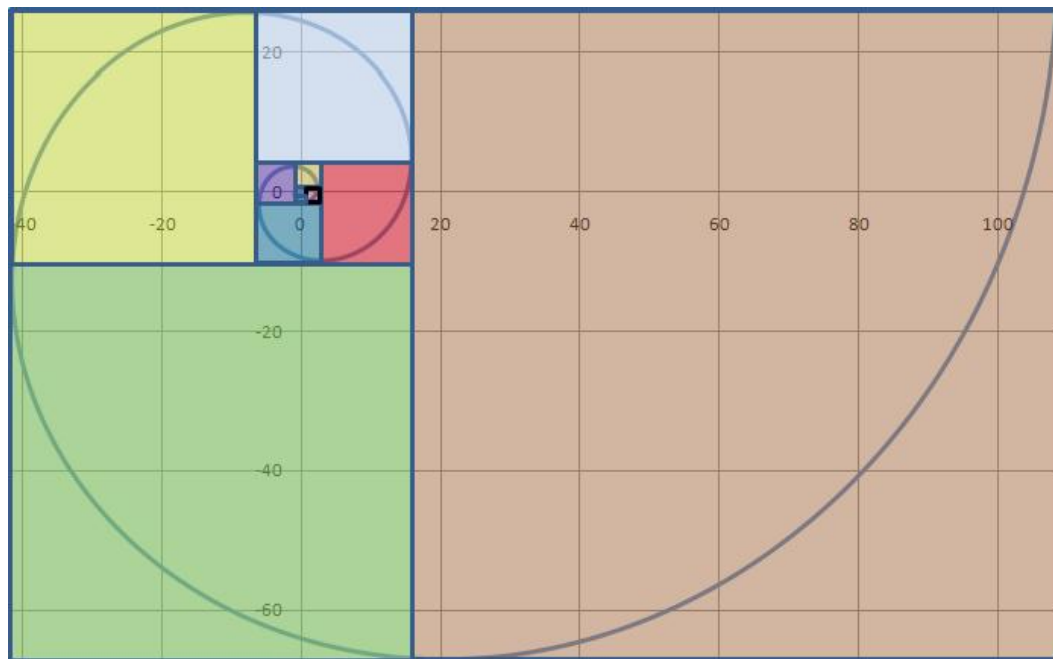
Ok Z is Computable. What is Easier to Compute?

$n = 2^{10,000,000,000}$ *or* A random number with 10,000 digits

- Actually, n is easier to compute. But why?
- The answer is found in the field of Kolmogorov complexity.



Which is Easier to Compute? A Different Perspective.



or



The K-Complexity (the smallest possible program) that represents the figure on the left is much smaller than the one on the right.



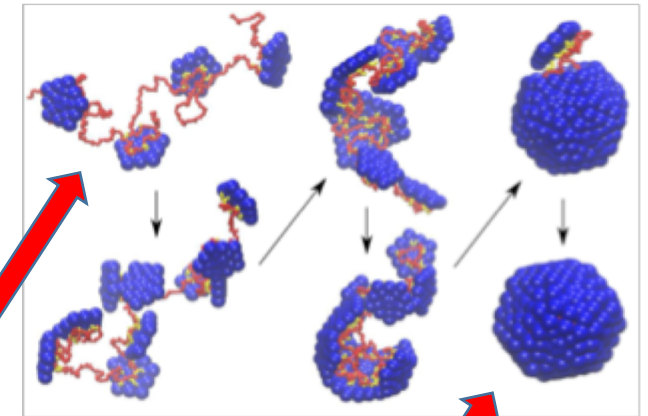
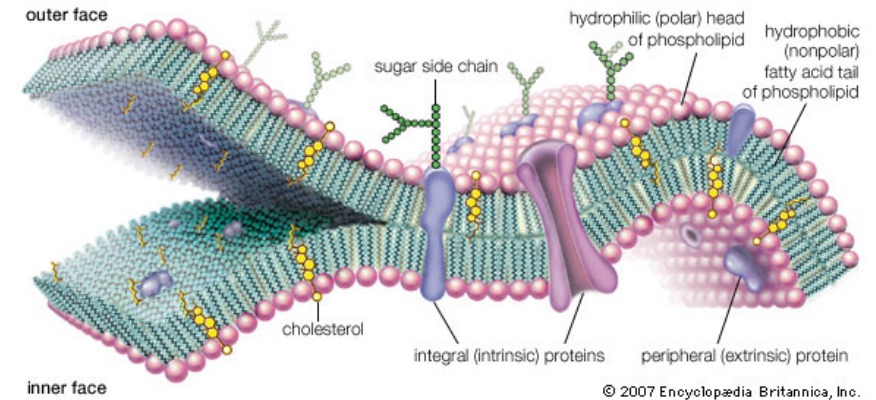
Algorithmic Construction, A Technical Aside

- In the pictures on the previous slide you were misled a tiny bit.
- Any program that, in order to compute a result is the same size as the thing itself is not actually “computing” anything.
 - In the context of Self Assembly, “algorithmic” essentially requires that the “program” for generating the final object is smaller than the final object.



So Then, Why Do This?

- Think of the second figure as a very long program that computes some integer.
- Clearly, this number is computable, but a program that computes it may be intractably large.
 - DNA is a highly desirable computational medium.
 - A single strand of human DNA contains approximately 3 billion base pairs
 - Data density of 1 million Gbits / square inch
 - Each strand is roughly equivalent to an entire processor.
 - ...also, we can make really small things!



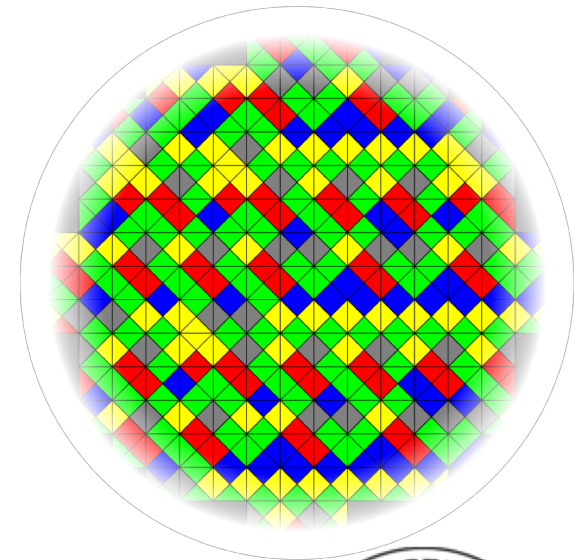
“Less Complex”

“More Complex”



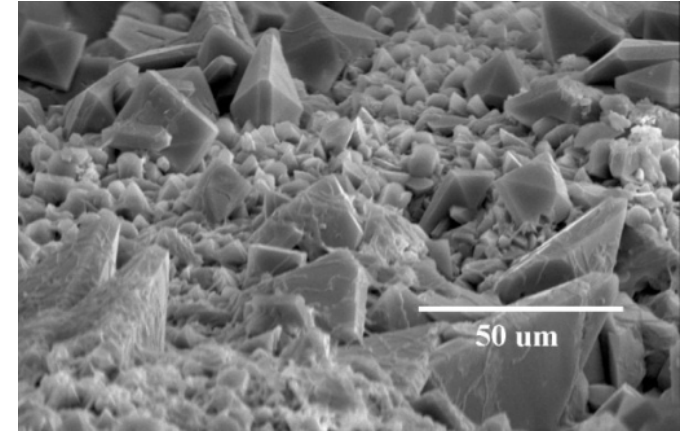
Models of Self-Assembly

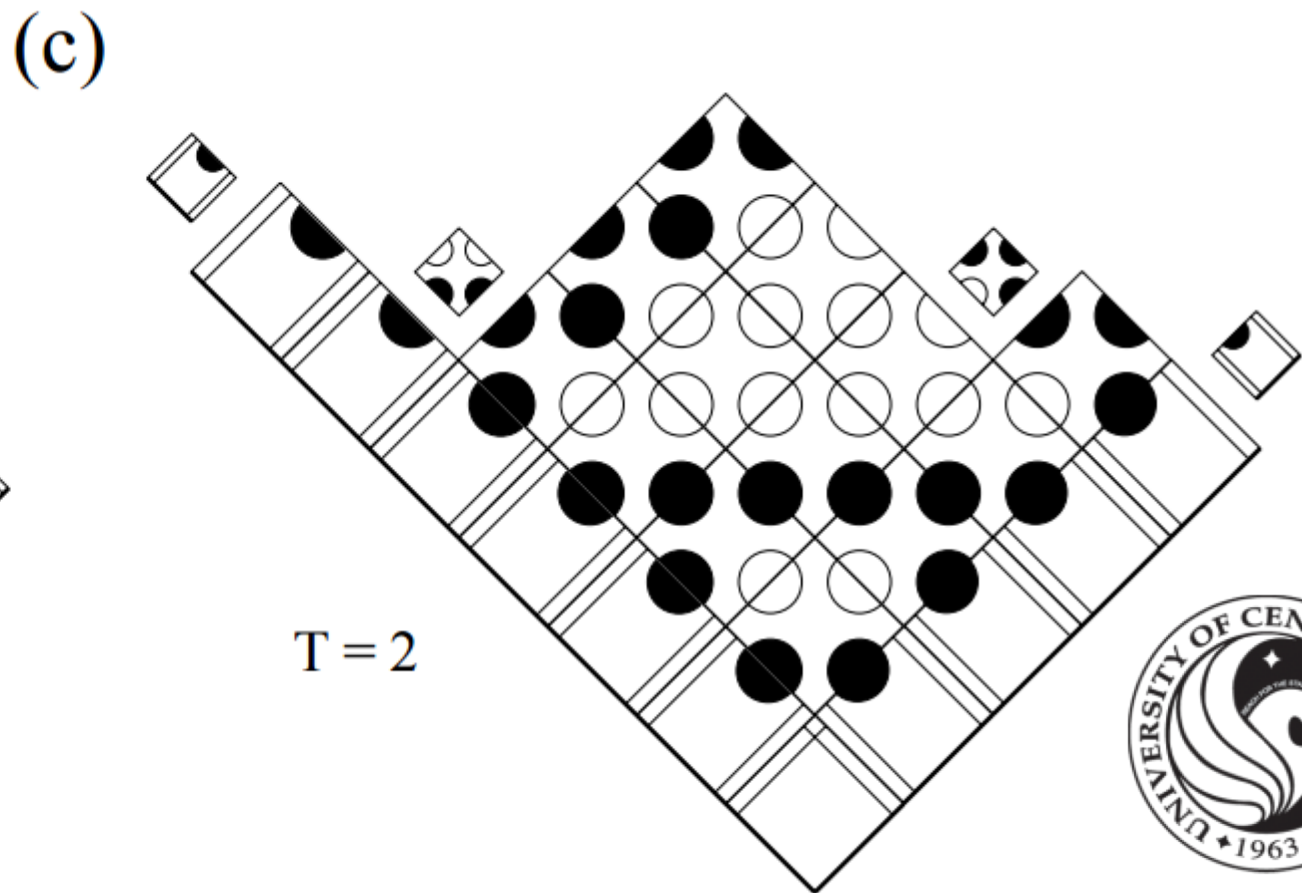
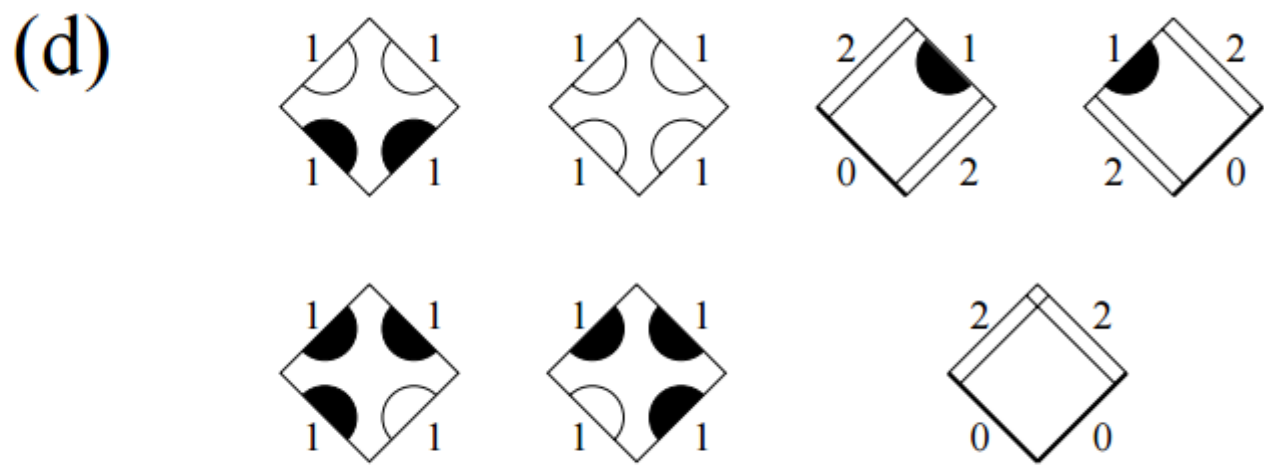
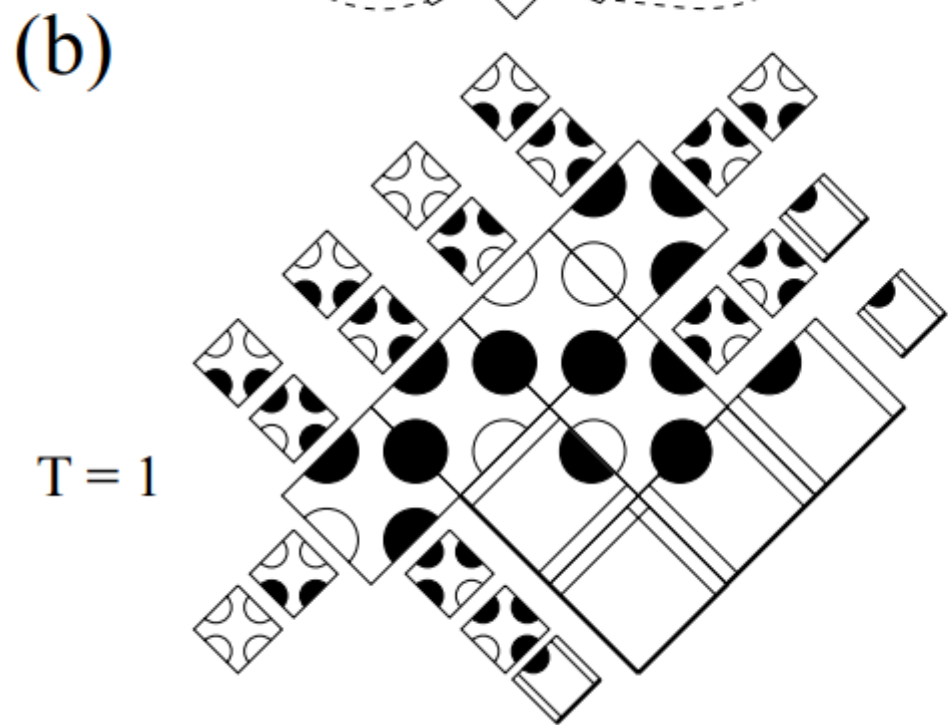
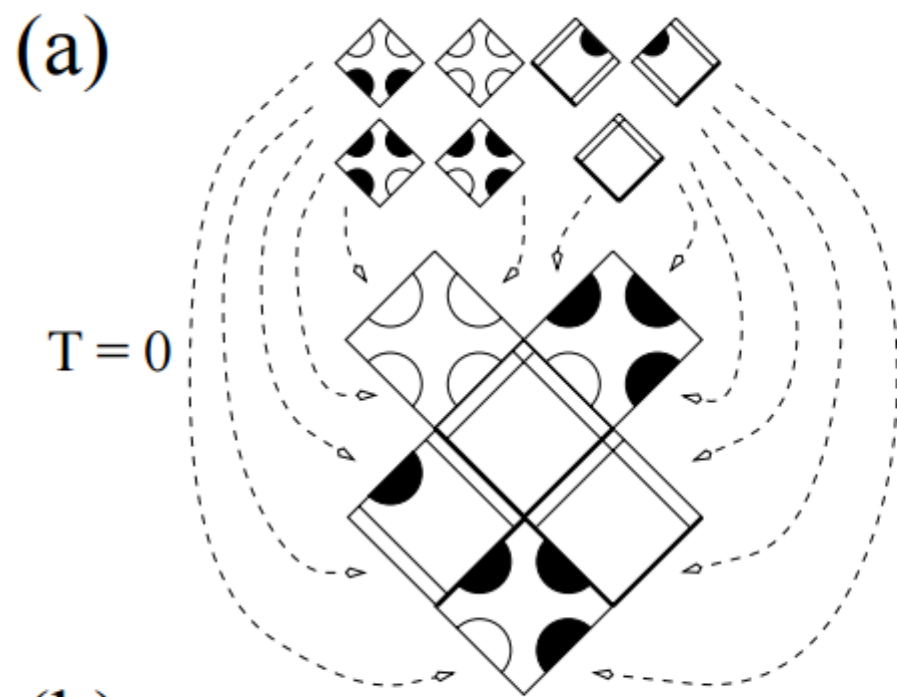
- Many different models of self-assembly exist; the most important were pioneered in Winfree's Doctoral dissertation.
- High level conclusion is that ligation (linking) and annealing (combining base pairs) are enough for computation.
- Two major models of computation, both of which are generalizations of Wang tiles
 - Abstract Tile Assembly Model (aTAM)
 - Kinetic Tile Assembly Model (kTAM)



Abstract Tile Assembly Model

- Main Idea: Turing Universal computation via crystallization
- System has 3 controls:
 - Boundary tiles (allowed to go along the edges)
 - “Rule” tiles, marked tiles encoded with numbers and patterns
 - Temperature, which is an abstraction that controls which tiles may bind with which tiles.



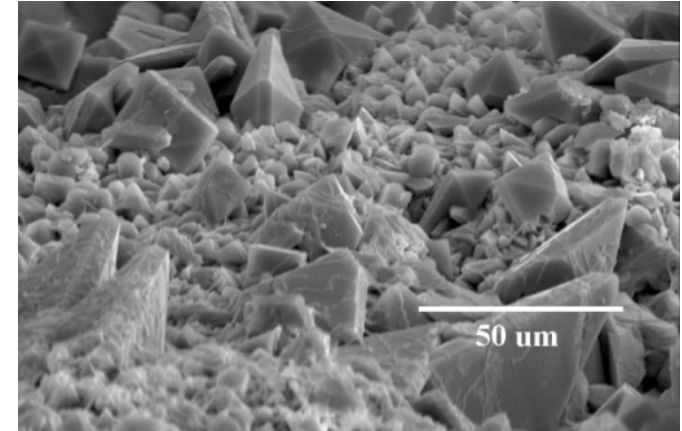


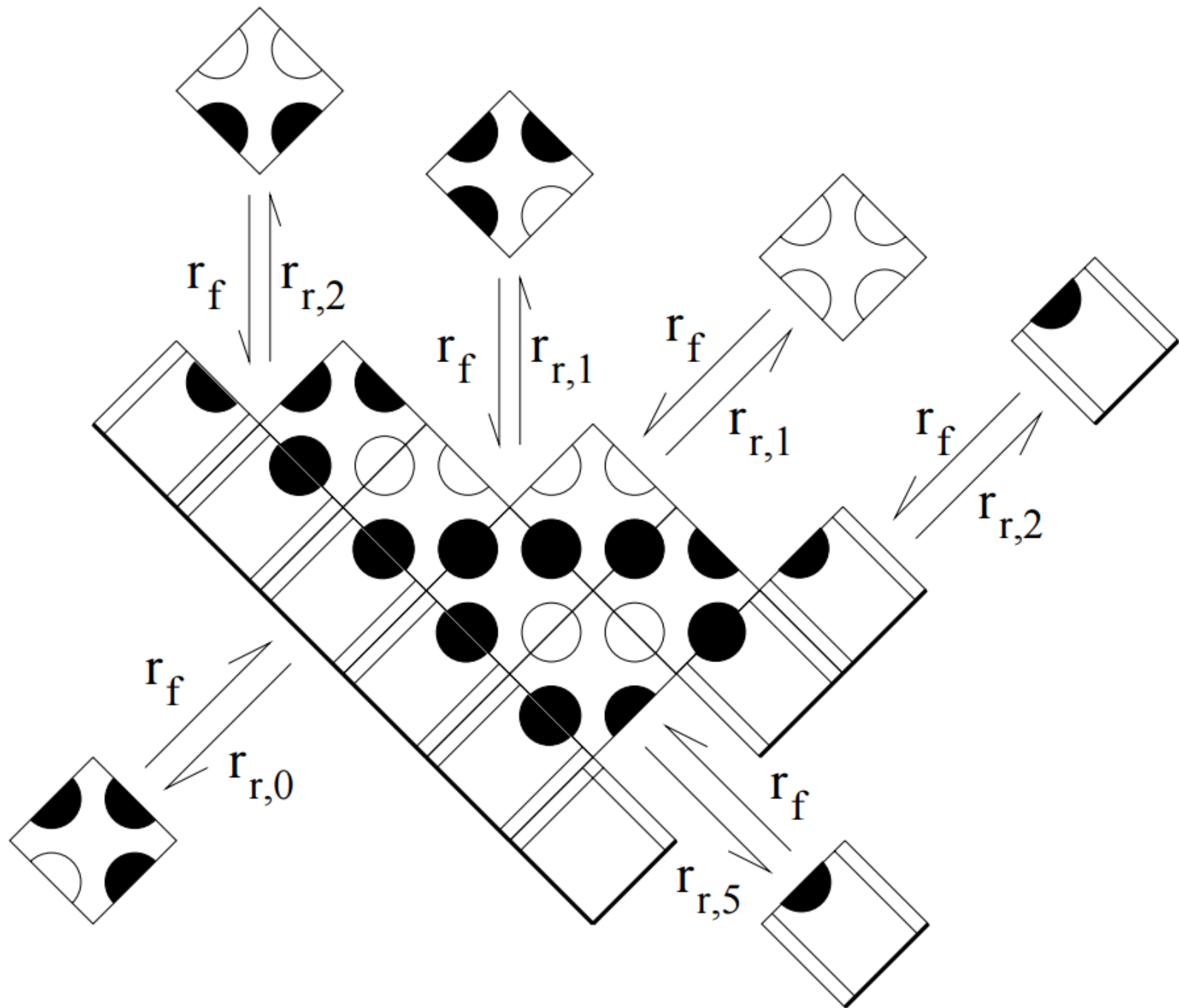
The Sierpinski Triangle



Kinetic Tile Assembly Model

- Though elegant, aTAM is not a realistic model of computation for DNA.
 - aTAM assumes no tile may be lost; in reality this may happen frequently.
- kTAM adds the following:
 - Allows for errors in assembly; provides a mechanism to correct them.
 - Allows tiles to “detach” from structure
 - More accurately models wet-lab assembly of structures.





Demonstration



Conclusions

- Algorithmic self-assembly, though quite young, is a branch of study that fuses together computer science, biology.
- In this talk we presented an introduction to the field of algorithmic self-assembly:
 - Motivated the study of this very young field.
 - Provided descriptions of two models of computation: aTAM and kTAM.
 - Showed a simulation detailing the computational model presented in this talk using xgrow.



References

- Doty, D. (2012). Theory of algorithmic self-assembly. *Communications of the ACM*, 55(12), 78-88.
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- Li, M., & Vitányi, P. M. (2009). *An introduction to Kolmogorov complexity and its applications*. Springer Science & Business Media.
- Pandey, B. (2007). Bioinformatics. *APH Publishing Corporation*.

