

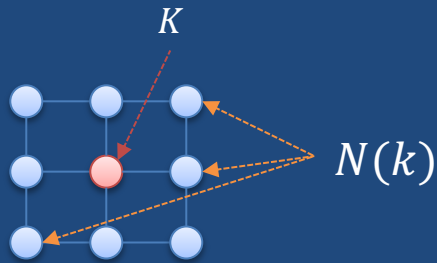
Modeling Multiple-object Tracking as Constrained Flow Optimization Problem

Introduction

- Multiple-object tracking
 1. Detection Step: time-Independent
 2. Linking Step: connect detections into most likely trajectories: NP-Complete
- **Problem:** Linking detections into trajectories for multiple *visually-similar* objects
- **Solutions:**
 - Filtering, Greedy dynamic programming etc.: don't ensure global optimum
 - Integer Linear Programming (ILP): Ensures global optimum but NP-Complete

Multi-Object Tracking as Constrained Flow optimization

- Divide scene into k discrete locations.

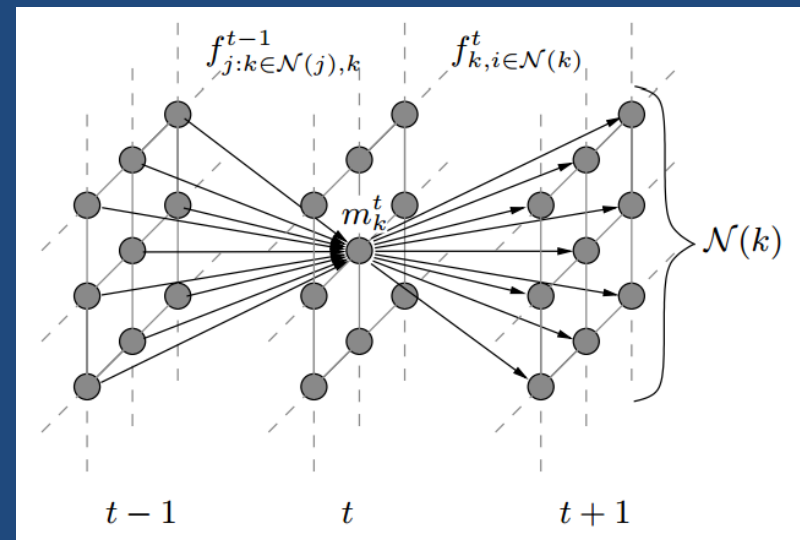


$$\forall j, t \quad \sum_{i: j \in N(i)} f_{i,j}^{t-1} = m_j^t = \sum_{k \in N(j)} f_{j,k}^t$$

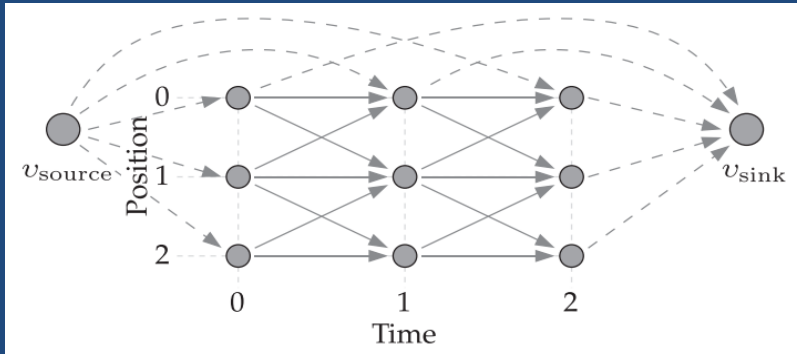
$$\forall k, t \quad \sum_{j \in N(k)} f_{k,j}^t \leq 1$$

$$\forall k, j, t \quad f_{k,j}^t \geq 0$$

- Model occupancy map over time using directed graph.



Multi-Object Tracking as Constrained Flow optimization



- Posterior probability of an object:
 - m : occupancy map (holding variables m_j^t)
 - \mathbb{F} : set of feasible maps m .
 - M_i^t : random variable presenting the true value of i in time t .
 - I^t : signal

$$\sum_{j \in N(v_{source})} f_{v_{source}, j}^t = \sum_{k: v_{sink} \in N(k)} f_{k, v_{sink}}^t$$

$$\rho_i^t = \hat{P}(M_i^t = 1 | I^t)$$

$$m^* = \arg \max_{m \in \mathbb{F}} \hat{P}(M = m | I^t)$$

- M_i^t as conditional independence variable

$$m^* = \arg \max_{m \in \mathbb{F}} \log \prod_{t, i} \hat{P}(M_i^t = m | I^t) = \arg \max_{m \in \mathbb{F}} \sum_{t, i} \log \hat{P}(M_i^t = m | I^t)$$

Integer Linear Programming (ILP) Formulation

- M_i^t as conditional independence variable

$$m^* = \arg \max_{m \in \mathbb{F}} \log \prod_{t,i} \hat{P}(M_i^t = m | I^t) = \arg \max_{m \in \mathbb{F}} \sum_{t,i} \left(\log \frac{\rho_i^t}{1 - \rho_i^t} \right) m_i^t$$

- **ILP System:**

- Maximize $\sum_{t,i} \left(\log \frac{\rho_i^t}{1 - \rho_i^t} \right) \sum_{j \in N(i)} f_{i,j}^t$

- Subject to $\forall i, j, t \quad f_{i,j}^t \geq 0$

$$\forall i, t \quad \sum_{j \in N(i)} f_{i,j}^t \leq 1$$

$$\forall i, t \quad \sum_{j \in N(i)} f_{i,j}^t - \sum_{k: i \in N(k)} f_{k,i}^{t-1} \leq 0$$

$$\sum_{k \in N(v_{source})} f_{j,k}^t - \sum_{i: j \in N(i)} f_{i,j}^{t-1} \leq 0$$

From Integer to Continuous Linear Program

- Integer LP solution: NP-complete problem
- Continuous LP: Polynomial time average complexity
- Relax the 'integer' condition to reduce complexity
- *Problem:* continuous LP does not usually converge to optimal solution of original ILP!!
- *Solution:* Total-unimodularity of constraint matrix

Total Unimodularity

- Total-Unimodular Matrix:
 - all square sub-matrices has determinants 1,0 or -1
 - or
 - For every subset of rows $R \subseteq \{1,2,\dots,m\}$, there is a partition of rows such that $R = R_1 \cup R_2$, $R_1 \cap R_2 = \emptyset$
$$\forall_{j=1,2,\dots,n} (\sum_{i \in R_1} a_{ij} - \sum_{i \in R_2} a_{ij}) \in \{-1,0,1\}$$
- Ensures integer solution even for continuous LP
- Constraint matrix is Total-Unimodular

Total-Unimodularity of Constraint Matrix

- Constraint matrix:

- arrange columns in ascending order of time; each column represent one location at one time instant

- Rows:

- divided into 2 parts based on conditions

$$\begin{array}{c}
 \underbrace{\quad\quad\quad}_1 \quad \dots \quad \underbrace{\quad\quad\quad}_{t-1} \quad \underbrace{\quad\quad\quad}_t \quad \dots \quad \underbrace{\quad\quad\quad}_T \\
 \vdots \quad \dots \quad \vdots \quad \vdots \quad \vdots \quad \vdots \\
 0 \quad \dots \quad \dots \quad \dots \quad 0 \quad \boxed{1 \quad \dots \quad 1 \quad \dots \quad 1} \quad 0 \quad \dots \quad 0 \\
 \vdots \quad \dots \quad \vdots \quad \vdots \quad \vdots \quad \vdots \\
 \hline
 \vdots \quad \dots \quad \vdots \quad \vdots \quad \vdots \quad \vdots \\
 0 \quad \dots \quad 0 \quad \boxed{-1 \quad \dots \quad -1 \quad \dots \quad -1} \quad \boxed{1 \quad \dots \quad 1 \quad \dots \quad 1} \quad 0 \quad \dots \quad 0 \\
 \vdots \quad \dots \quad \vdots \quad \vdots \quad \vdots \quad \vdots \\
 \vdots \quad \dots \quad \vdots \quad \vdots \quad -1 \quad \vdots \\
 \vdots \quad \dots \quad \vdots \quad \vdots \quad -1 \quad \vdots \\
 \vdots \quad \dots \quad \vdots \quad \vdots \quad \vdots \quad -1 \\
 \vdots \quad \dots \quad \vdots \quad \vdots \quad \vdots \quad \vdots
 \end{array}
 \left. \vphantom{\begin{array}{c} \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \end{array}} \right\} U_1 \\
 \left. \vphantom{\begin{array}{c} \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \end{array}} \right\} U_2$$

$$U_1 : \quad \{ \sum_{j \in \mathcal{N}(i)} f_{i,j}^t \leq 1 \}, \forall t, i$$

$$U_2 : \quad \{ \sum_{j \in \mathcal{N}(i)} f_{i,j}^t - \sum_{k: i \in \mathcal{N}(k)} f_{k,i}^{t-1} \leq 0 \}, \forall t, i$$

$$\sum_{j \in \mathcal{N}(v_{\text{source}})} f_{v_{\text{source}},j} - \sum_{k: v_{\text{sink}} \in \mathcal{N}(k)} f_{k,v_{\text{sink}}} \leq 0$$

Total-Unimodularity of Constraint Matrix

- Only 3 rows can be non-zero ($\in \{-1,0,1\}$) for one column

$\{a_{ij} i \in R_1\}$	$\{a_{ij} i \in R_2\}$	$\sum_{i \in R_1} a_{ij} - \sum_{i \in R_2} a_{ij}$
$\{0, \dots, 0, 1\}$	$\{0, \dots, 0\}$	1
$\{0, \dots, 0, 1\}$	$\{0, \dots, 0, 1\}$	0
$\{0, \dots, 0, 1\}$	$\{0, \dots, 0, -1\}$	2
$\{0, \dots, 0, 1\}$	$\{0, \dots, 0, 1, -1\}$	1
$\{0, \dots, 0\}$	$\{0, \dots, 0\}$	0
$\{0, \dots, 0\}$	$\{0, \dots, 0, 1\}$	-1
$\{0, \dots, 0\}$	$\{0, \dots, 0, -1\}$	1
$\{0, \dots, 0\}$	$\{0, \dots, 0, 1, -1\}$	0

- Eight cases for partitions

$$R_1 = R \cap U_1, R_2 = R \cap U_2 \text{ for any } R \subseteq \{1, 2, \dots, m\}$$

- Every possibility satisfies total-unimodularity but 3rd – *Problem*
- *Solution*: Move non-zero row of R_1 to R_2 for 3rd case

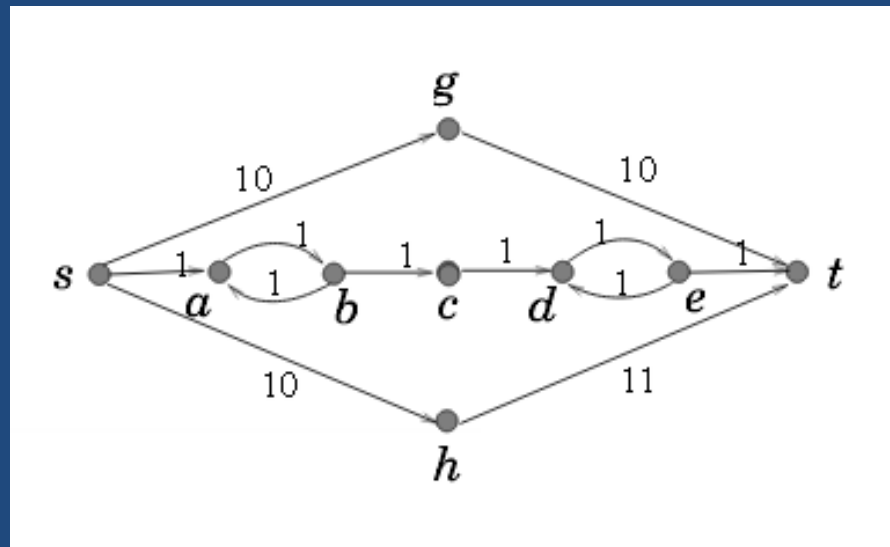
K-shortest paths (KSP) formulation

- Why?
 - Relaxed ILP solution polynomial but practically not efficient!
 - Need real time efficiency for practical problems
- KSP:
 - Given a graph $G(V,E)$, compute a set of k shortest paths $\{p_1, p_2, \dots, p_k\}$ such that the total cost is minimum

KSP formulation

– Problem constraints:

- Node disjoint
- Node simple



Three node-simple shortest paths: 6,20,21

Three non-simple shortest paths (allowing loops 'aba' & 'ded'):6,8,10

KSP formulation

- ILP to KSP
 - Maximizing flow in ILP is equivalent to minimizing path cost function in KSP (just negate the ILP objective function)

$$c(e_{i,j}^t) = -\log\left(\frac{\rho_i^t}{1 - \rho_i^t}\right)$$
$$f^* = \arg \min_{f \in \mathcal{F}} \sum_{t,i} c(e_{i,j}^t) \sum_{j \in \mathcal{N}(i)} f_{i,j}^t$$

- Any path between source and sink nodes with arbitrary 'k' is in the set of feasible solutions of ILP
- The value of 'k' that achieves min. cost is the one that maximizes the flow in ILP solution

KSP formulation

- Optimality of 'k' is guaranteed due to convexity of the path cost function

$$\text{cost}(P_l) = \sum_{i=1}^l \text{cost}(p_i^*)$$

- The shortest paths at each iteration are computed by Dijkstra's algorithm
 - Complexity?
 - $O(k(m+n \log n))$

Applications

- 2D segmentation to 3D segmentation:
 - 2D: shortest path problem; Dijkstra's algorithm
 - 3D: minimal weight surface problem
 - can be presented as instance of ILP with totally unimodular constraint matrix
- Optimization by LP:
 - LP provides an upper/ lower bound for original ILP
 - Branch-and-bound: optimization of ILP through recursive LP solution.
- Tracking multiple humans in surveillance videos
- Min-Cost flow problems: e.g. efficient network routing

Question??

- How does Total-Unimodularity ensure Integer solution even for continuous linear program??

Answer: Total-Unimodularity \rightarrow Integer Solution

- Quadratic system: $Cx = y$
- Cramer's rule: $x_j = |C_y^j| / |C|$
- $C_y^j = C$ with j^{th} column replaced with y , $(C_1, C_2, \dots, C_{j-1}, y, C_{j+1}, \dots, C_m)$
- $|C_y^j| = \sum_i (-1)^{i+j} y_i |C_{ij}|$
- $C_{ij} = C$ with i^{th} row, j^{th} column deleted
- If $|C| \in \{-1, 1\}$ and $C_{ij} \in \{-1, 0, 1\}$ for all i and j , then x is integer \Rightarrow *Total Unimodularity, Integer solution*

Question??

- Why is the path cost function of KSP convex?

Answer: Edge costs can be negative and total path cost function is summation for successive shortest path costs that are monotonically increasing!

- At each iteration for 'k', we have:

$$\text{cost}(p_{i+1}^*) \geq \text{cost}(p_i^*) \quad \forall i$$

$$\text{cost}(P_l) = \sum_{i=1}^l \text{cost}(p_i^*)$$

- Therefore, the path cost function over 'k' is convex

$$\text{cost}(P_{k^*-1}) \geq \text{cost}(P_{k^*}) \leq \text{cost}(P_{k^*+1})$$