

COP 4600

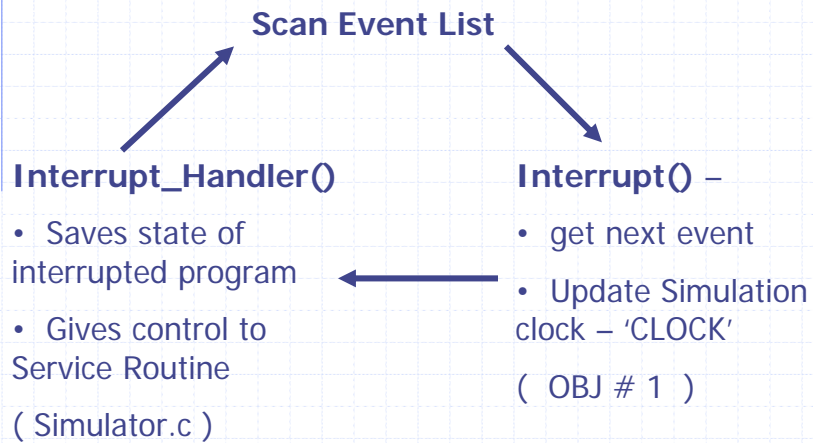
Objective # 3

So far.....

◆ **Obj#1** : read "logon.dat" and created our event list.

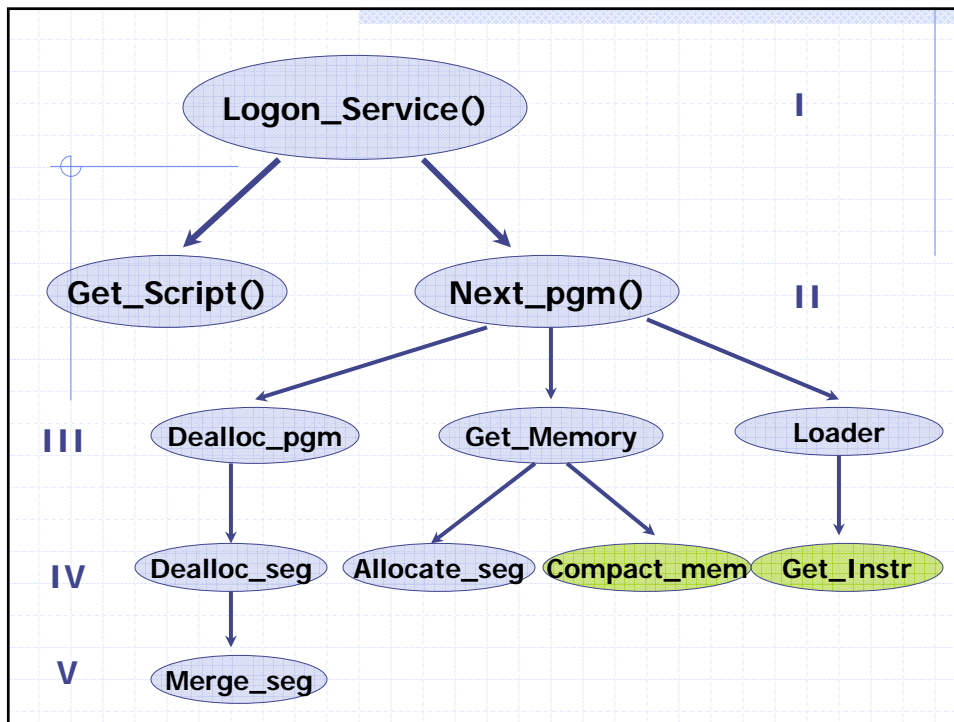
◆ **Obj#2** : function Boot() called.
"boot.dat" was read. Kernel loaded and MEMMAP initialized.

main()



Objective # 3

Interrupt_Handler() → Logon_Service() →
→ Creates a PCB → Read "Script.dat" →
→ Allocate memory And Load Program from
user's script



LEVEL - I

Logon_Service() :

[Allocates and Initializes the [PCB](#) for LOGON events]

- PCB stored in "[termtable](#)" (array of pointers to PCB's)
- Initialize PCB .
- Call **Get_Script (PCB)** // LEVEL II
 - { Initialize the **process script** and **pgmid** }
- Call **Next_pgm (PCB)** // LEVEL II
 - { Allocate and Load the next program from script }

LEVEL - II

Get_Script() :

[Reads a script from "script.dat"]

- ◆ Open **"script.dat"** file
- ◆ Read script till **LOGOFF** encountered
- ◆ Load script to PCB -> script[.....]

This gives us the list of programs a user will execute

LEVEL - II

Next_pgm() :

[Makes a transition to the next program in the script if possible]

- ◆ if (pcb->pgmid >= 0 && pcb->firstrb == NULL)
 Dealloc_pgm() // LEVEL III
- ◆ if (pcb->pgmid != NULL)
 return
- ◆ if (pcb->[++pcb->pgmid] == LOGOFF
 print to *.out
 return
- ◆ Get_memory() // LEVEL III { New Segment Table built }
- ◆ Loader() // LEVEL III { Load program into MEM }
- ◆ Assign Current PCB "R" Ready Status

LEVEL - III

Get_Memory() :

[Allocates Segment Table and sets up information for each segment]

Eg: [editor.dat](#)

- ◆ Open "editor.dat" and read the number of Segments
- ◆ Allocate a [Segment Table](#)
- ◆ Initialize each segment { acc bits , length etc as we did in **Boot()** }
- ◆ Allocate memory in **MEM** for each segments code.
{ This is done by calling
Base = Alloc_seg(); // LEVEL IV
if(base < 0)
compact_mem(); // LEVEL IV – OBJ#6 }

LEVEL - III

Loader() :

[Reads editor.dat for instruction and loads each instruction into **MEM**]

- ◆ Call Get_Instr() {OBJ #2} to get opcodes and operand.
- ◆ Call Display_pgm() to echo to *.out

LEVEL - III

Dealloc_pgm() :

[Frees all allocated segments for the current program and then frees the segment table]

- ◆ Call **Dealloc_seg()** for each segment in the `pcb->segtable`;
- ◆ `free(pcb->segtable)`

LEVEL - IV

Dealloc_seg() :

[Return a segment to the free list]

Incase there are two adjacent segments in the free list
.....call **Merge_Seg()**

LEVEL - IV

Alloc_seg() :

[Searches the **Free memory list** for free memory segments in MEM for a segment with a length equal to that requested]

- ◆ Return index in MEM incase enough memory found.
- ◆ Update Other Memory Parameters (eg: TotalFree)

LEVEL - V

Merge_seg() :

[Scans Memory list and if it finds two adjacent memory blocks it merges them into one]