OSSIM - Objective 5

Important functions:

```
// time_2 = time_1 + time_2
Add_time( struct time_type* time_1, struct time_type* time_2 )

// time_2 = time_2 - time_2
Diff_time( struct time_type* time_1, struct time_type* time_2 )

// returns (time_1 / time_2); does NOT store the result in time_2
Divide_time( struct time_type* time_1, struct time_type* time_2 )

// time_2 = time_1 / n
Average_time( struct time_type* time_1, unsigned n, struct time_type* time_2 )
```

Important (extern) variables:

// Total job processing time time_type Tot_Logon	// Average job processing time time_type Avg_Logon
// Total job blocked time time_type Tot_Block	// Average job blocked time time_type Avg_Block
// Total job wait time time_type Tot_Wait	// Average job wait time time_type Avg_Wait
// Total job execution time time_type Tot_Run	// Average job execution time time_type Avg_Run

Instructions:

For each user

For each device

Calculate response time for each device
$$response = \frac{total_busy_time + total_q_time}{num served}$$

Calculate utilization for each device
$$utilize = 100 * \left(\frac{total_busy_time}{Clock} \right)$$

Calculate average user execution time

Calculate average user logon time

Calculate average user blocked time

Calculate average user wait time

$$Calculate \ response \ time \ for \ CPU \qquad CPU.response = \frac{CPU.total_busy_time + CPU.total_q_time}{CPU.num_served}$$

Calculate total utilization for CPU CPU.utilize =
$$100*\left(\frac{\text{CPU.total_busy_time}}{\text{Clock}}\right)$$