

① Kattis Note

① Extra Notes To Add (Typed)

- Perm \leftrightarrow Rank
- Fast I/O in Java

② Two Color (Kattis#4: Breaking Bad)

③ Dijkstra's Alg.

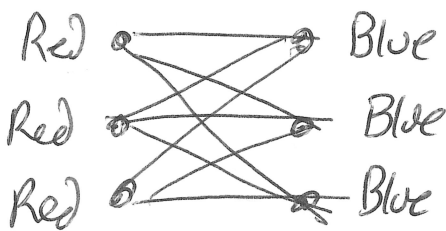
④ I have to leave @ end of class!!!

Two Color Problem

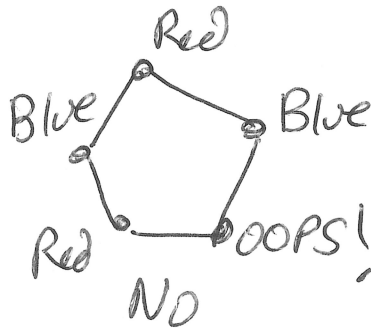
Given undirected, unweighted graph

Can you assign each vertex one of two colors such that no two vertices connected by an edge share the same color?

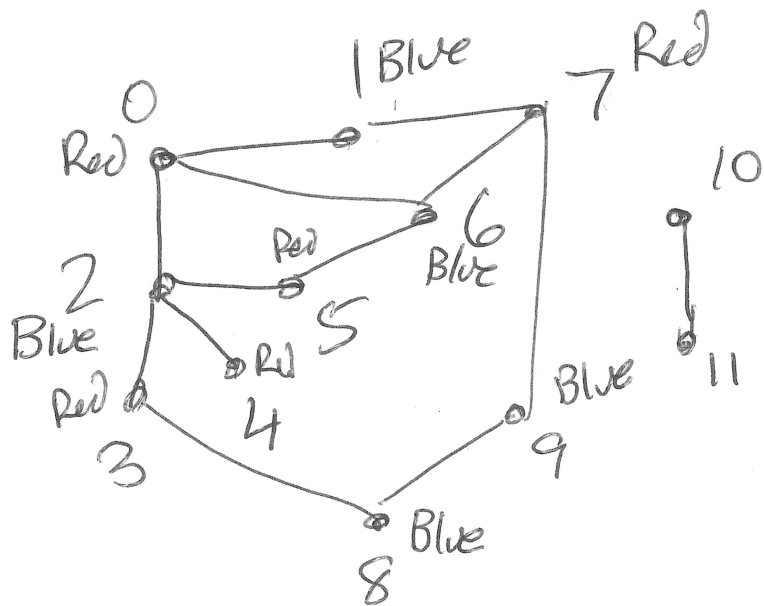
Solve in $O(V+E)$ time
adapt DFS or BFS.



yes



If a graph can be 2 colored we call it bipartite.



As you run DFS/BFS, always color a node opposite of the previous node you came from. While you loop through all the edges from the newly colored node, if anything is visited already double check that its color is opposite to the newly colored node if not, graph isn't 2 colorable

BFS(0)

0 Red check
 ↑
 0, 5, 7 Red ✓

Q: 1, 2, 6, 9, 10, 11, 3, 4, 8, 5

Note
 check 0 Red ✓

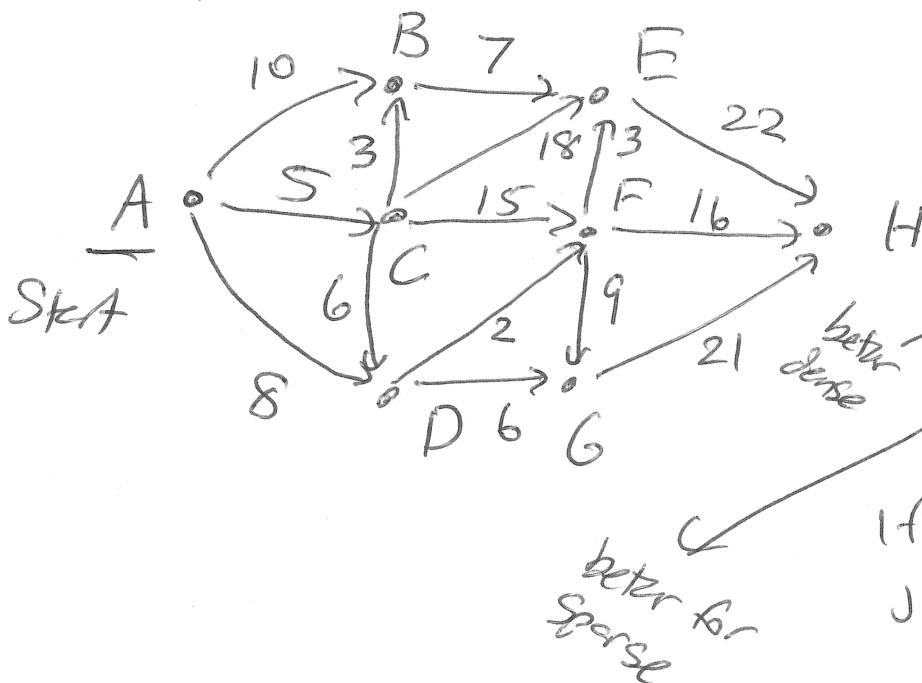
When we dequeue look at its neighbors 8 is Blue return false

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BFS
for (int x : g[cur]) {
  if (dist[x] == -1) {
    else
    // Double check color[x] != color[cur]
  }
}
  
```

Single Source Shortest Path in Directed Weighted Graph

No neg edge weights



Dijkstra's Alg.

$O(V^2)$ inefficient

$O(E|V|)$ efficient

if $E \sim V^2$, then it's just better to do this

better for sparse

better dense

1. Create a set $S = \emptyset$, set of vertices for which we have the correct shortest path from source vertex

2. Dist estim. estimates: $\text{dist}[\text{source}] = 0$
 $\text{dist}[\text{rest}] = \infty$

3. Priority Queue of dist estimates:
 $\{\text{source}, 0\}, \{B, \infty\}, \{C, \infty\}$

4. While $(S \neq V)$ \rightarrow set of vertices.
estimat cur = pq.poll(); // smallest item in pq.

if (cur.v in S) continue;
S.add(cur.v); // what's in dist is correct.
for (Edge e: g[cur.v])
if (cur.w + e.w < dist[e.v])
dist[e.v] = cur.w + e.w;

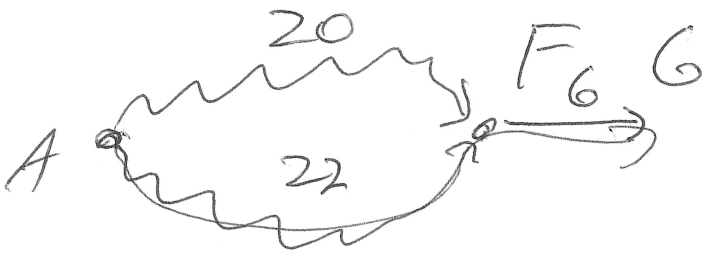
if traveling this edge improves our estimate

PQ.add({e.v, dist[e.v]})

~
~
~

Intuitive Proof

All shortest distances build off of shortest distance.



Claim

shortest

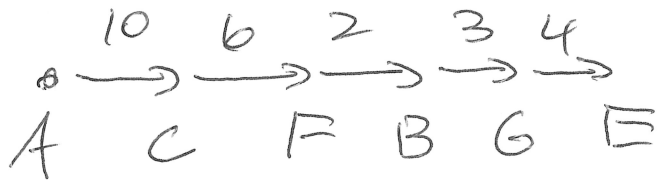
$$AG = 28$$

but exist

$$AF = 20 \text{ and}$$

$$\text{edge } FG = 6$$

contradiction



all

$AF = 16$	$CF = 6$
$AB = 18$	$CB = 8$
$AG = 21$	$CG = 11$
	$CE = 15$

etc.

All subpaths

are also

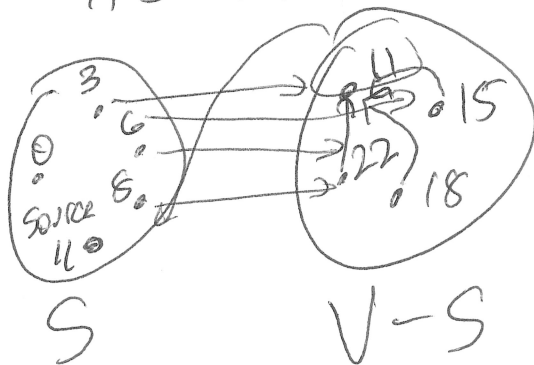
shortest paths!

Proof assume contrary that at some point in time Dijkstra's adds a vertex into S but its distance estimate isn't the shortest

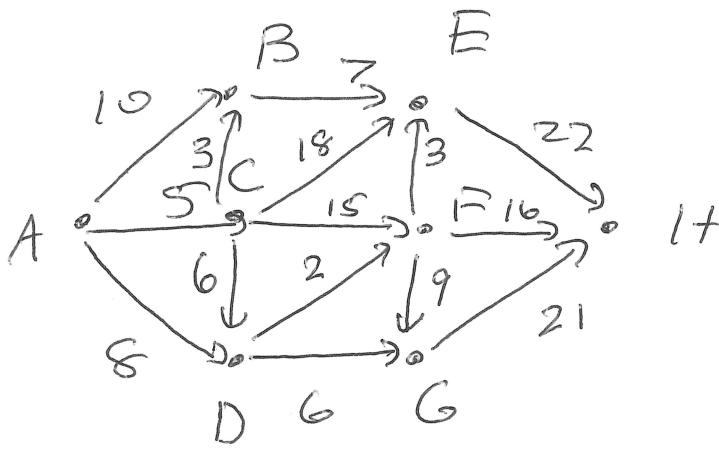
Add

in

||



Only edges not considered are from vertices in V-S



<u>S</u>	A	B	C	D	E	F	G	H
A	0	10	5	8	∞	∞	∞	∞
C	0	8	5	8	23	20	∞	∞
B	0	8	5	8	15	20	∞	∞
D	0	8	5	8	15	10	14	∞
F	0	8	5	8	13	10	14	26
E	0	8	5	8	13	10	14	26
G	0	8	5	8	13	10	14	26

H end w/o loop edges