

EOP3503 2/8/2024

Algorithm Analysis Day

Review CS1

Summations + Arith Sum + Geo Sum

Loop/Code Analysis 

Sorted List Matching

~~MCSS?~~

New Stuff

Formal Def of O, Ω, Θ pertains to algorithms

MCSS

Probability for Expected Value

Experimental Run Time (can't figure out big-oh, run it a bunch \Rightarrow figure out)

Avg Case Analysis: Binary Search, Quick Sort

Quick Select

$$f(n) = O(g(n)) \text{ iff } \lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = C, \text{ } C \text{ is constant}$$

$f(n) \leq g(n)$ "f(n) is no bigger than g(n) within a const factor"

$$f(n) = \Omega(g(n)) \text{ iff } \lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} > 0$$

$f(n) \geq g(n)$ "f(n) is at least as big as g(n) within a const factor"

$$f(n) = \Theta(g(n)) \text{ iff } f(n) = O(g(n)) \text{ and } f(n) = \Omega(g(n))$$

Sorting Stuff

Insertion Sort $\frac{\text{Best}}{n}$ $\frac{\text{Worst}}{n^2}$

runs in $O(n^2)$, runs in $\Omega(n)$

can't make a tight claim about insertion sort.

$$c_1 n \leq \boxed{?} \leq c_2 n^2$$

Merge Sort $n \lg n$ $n \lg n$

runs in $O(n \lg n)$, runs in $\Omega(n \lg n)$

$\implies \Theta(n \lg n)$

$$c_1 n \lg n \leq \boxed{?} \leq c_2 n \lg n$$

Whenever someone says provide a tight Big-Oh bound, what they mean is find $f(n)$ such that the algorithm runs in $O(f(n))$ time and such a statement can not be made for an asymptotically smaller function.

Insertion $O(n^2)$

Quick $O(n^2)$

Merge $O(n \lg n)$

Heap $O(n \lg n)$

Bubble $O(n^2)$

Selection $O(n^2)$

tight big oh
bounds

~~g~~ $g(n)$ is smaller
than $f(n)$ asymptotically

$$\text{iff } \lim_{n \rightarrow \infty} \frac{g(n)}{f(n)} = 0$$

Maximum Contiguous Subsequence Sum

input list: 2, 3, -1, -2, 3, -7, 6, -1, -2, 4, 5, -3, 2, 7, -2

contiguous subsequence

$$-2 + 3 - 7 + 6 - 1 = \boxed{-1}$$

Contiguous Subseq
Sum
from index x
to index y

$$\sum_{i=x}^y a_i$$

Of all boxes we can
draw what's the max sum?

```
int res = a[0];
```

```
for (int i = 0; i < n; i++) { // start
```

```
    for (int j = i; j < n; j++) { // end
```

```
        int cur = 0;
```

```
        for (int k = i; k <= j; k++)
```

```
            cur += a[k], a[j];
```

```
            res = max(res, cur);
```

```
        }
```

```
    }
```

```
    // res is ans
```

i = 0, j = 10 sum = 8

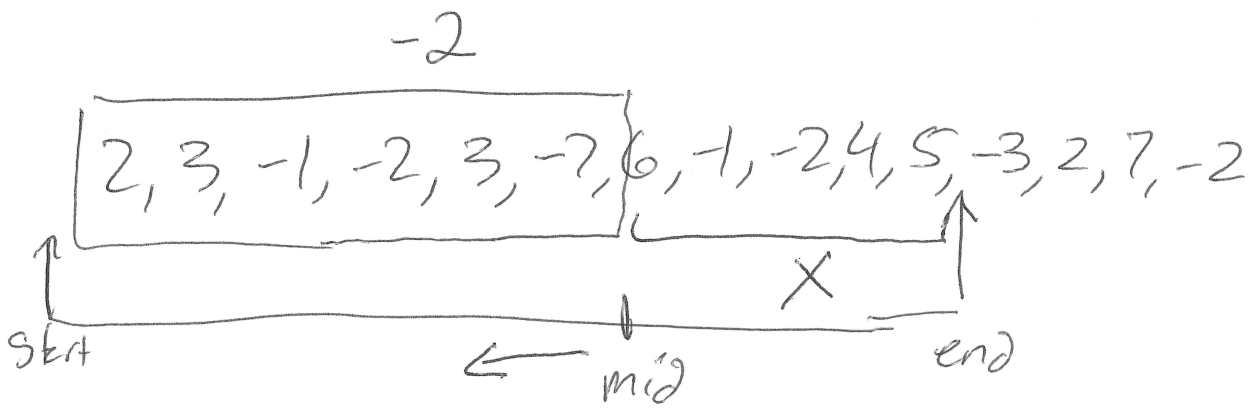
i = 0, j = 11 k = 0, 1, 2, 3 cur = 0

$O(n^3)$

w/more mem

$O(n^3)$

Optimization #1: Don't reset sum to 0.
As j loops, just update sum so you don't
re-add lots of stuff



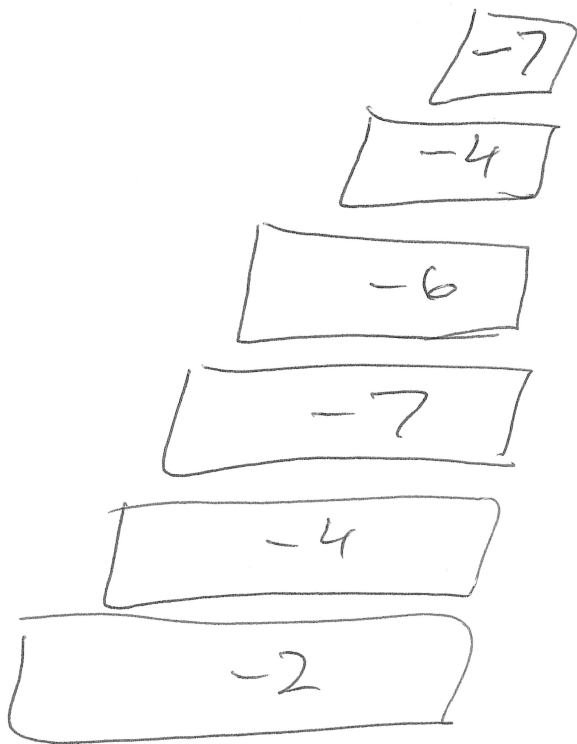
$$\text{Sum}(\text{mid}+1, \text{end}) = X$$

$$\text{Sum}(\text{start}, \text{end}) = X - 2 \text{ (best?)}$$

NO

If mid exists, it never makes sense to look at start as a starting pt.

Go backwards from mid



negative values that can be cut off for better results
 So no maximal subsequence starts in $(\text{start}, \text{mid}]$ and ends after mid.




```

p s int mess (int[] a) {
    int res = a[0]; cur = 0;
    for (int i = 0; i < a.length; i++)
        cur += a[i];
        if (cur > res) res = cur;
        if (cur < 0) cur = 0;
    }
    return res;
}

```

$O(n)$

How to judge run-time experimentally

<u>n</u>	<u>f(n) = n²</u>	<u>t(n)</u>	<u>$\frac{t(n)}{f(n)}$</u>
1000	10 ⁶	3ms	
5000	25 * 10 ⁶	60ms	
10000	10 ⁸	280ms	
50000	25 * 10 ⁸

Cn^2

$\frac{Cn^2}{n^2} = C$

$O(n^2)$ is a good guess

all same

↑

increasing
guessed
too
small

↓

if decreasing
guessed
too
big

Probability for the purpose of avg case run time analysis.

Discrete Random Variable is a variable that takes on different values w/ different probabilities

Out

\$2 $1/36$

\$3 $2/36$

\$4 $3/36$

\$5 $4/36$

\$6 $5/36$

\$7 $6/36$

\$8 $5/36$

\$9 $4/36$

\$10 $3/36$

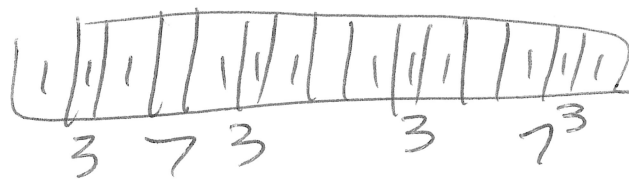
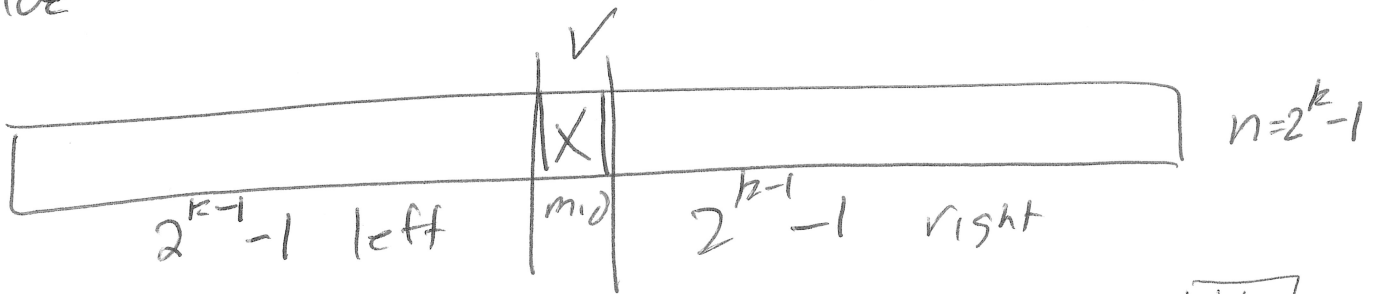
\$11 $2/36$

\$12 $1/36$

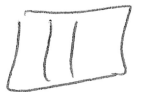
Avg income per ticket = $\frac{1}{36} \times \$2 + \frac{2}{36} \times \$3 + \dots$

$$\sum_{x \in X} P_x \cdot x$$

for determining avg case run time make a chart of each poss run time + its associated probability then find its expected value



15



steps

prob

$$n = 2^k - 1$$

1

$$\frac{1}{n}$$

2

$$\frac{2}{n}$$

3

$$\frac{4}{n}$$

⋮

k

$$\frac{2^{k-1}}{n}$$

$$\text{Exp Run time} = 1 \times \frac{1}{n} + 2 \times \frac{2}{n} + 3 \times \frac{4}{n} + \dots + k \times \frac{2^{k-1}}{n}$$

$$S = 1 \times 1 + 2 \times 2 + 3 \times 2^2 + 4 \times 2^3 + \dots + k \times 2^{k-1}$$

$$- 2S$$

$$1 \times 2 + 2 \times 2^2 + 3 \times 2^3 + \dots + (k-1) \times 2^{k-1} + k \cdot 2^k$$

$$-S = 1 + 2 + 2^2 + 2^3 + \dots + 2^{k-1} - k \cdot 2^k$$

$$S = k \cdot 2^k - (1 + 2 + 2^2 + \dots + 2^{k-1})$$

$$S = k \cdot 2^k - (2^k - 1)$$

$$= k \cdot 2^k - 2^k + 1$$

$$= (k-1)2^k + 1$$

$$n+1 = 2^k \\ k = \log_2(n+1)$$

$$n = 2^k - 1 \quad O(\log n)$$

$$\text{Avg Run time} = \frac{(k-1)2^k + 1}{2^k - 1} \sim (k-1)$$