

perm 2 ⑪ 0 1 6 8 5 4 7 10 3 9
 nums 3, 17, ⑯ 18, 11, 22, 12, 23, 21, 7, 9, ⑬ next slot

top slot
 1. Try all $12!$ permutations in the star design

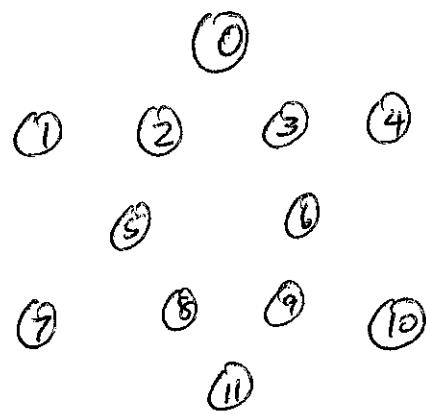
2. For each add up the "6" = rows and see if they are equal.

Hexagram

Soln Ideas

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Run-time

$$12! \times 24$$

$\sim 160\text{ million}$

$> 3\text{ billions}$

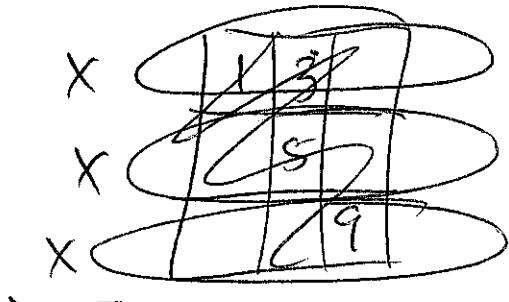
After filling out 2 full rows, see if those sums don't match, if not cut off out.

If we KNEW what the sum was going to be, we could cut out after the 1st row is filled.

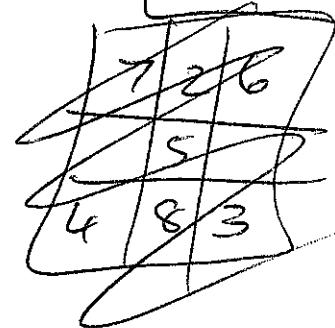
Magic Sq

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3	6
8	5
4	7



Hexagram
cont

$$3x + 1 + 2 + 3 + 4 + \dots + 9 = 45$$

$$3x = 45$$

$$x = 15$$

$$\sum_{\text{all rows}}^6 = 2 \sum_{\text{all nums}}$$

all rows

all rows

$$\sum_{\text{1 row}} = \frac{2}{6} \sum_{\text{all nums}}$$

$$\frac{\sum_{\text{all nums}}}{3}$$

this is
the desired
sum!

SOLUTION

Fill in #s 1 at a time.

Anytime a row finishes, if
the ~~magic~~ sum doesn't equal
the magic sum, cut out!

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Tent 20

49 squares

Some #s given

Pick 10 open slots for stars
So nums are consistent

30ish open squares

- 2 choices per square

2 ³⁰
x ~100

WHEN CTR WE CUT OUT consistency.
time to check

① put down star, and there are too many stars adjacent to some #.

*
- 1 - - -

3 - *  Pass a # and  not enough stars for it.

If we've placed all 10 stars and we need more.

Sudoku Tips

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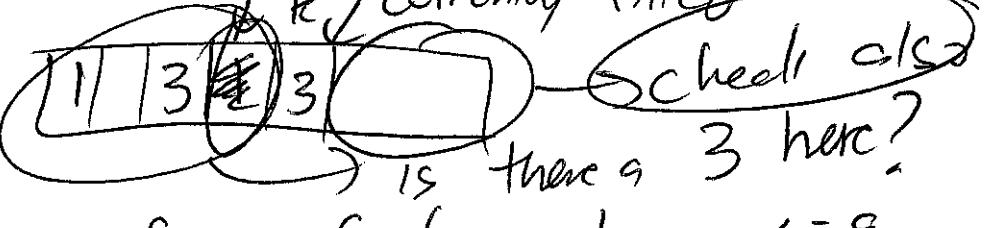
- ① Fill in numbers in order
 In mine, board[8][8], in my recursive function k is the square I am filling in, next $k+1$.
 Also okay board[9][9], then if start to figure out next square.
 (Trade off more %/math with 1D array.)

② Skip over slots with #s.

③ When to cut out

 - if a duplicate # on a row
 - if a duplicate # on a col
 - if a duplicate # on a box

→ I have 3 functions,
 each take in a square(k)

Now → 
 k, currently filled
 Schedl c/s
 is there a 3 here?

④ In main rec func for (num=1; num <= 9; num++)
 \Rightarrow board[k] = num;