



JEOPARDY

COP 3502

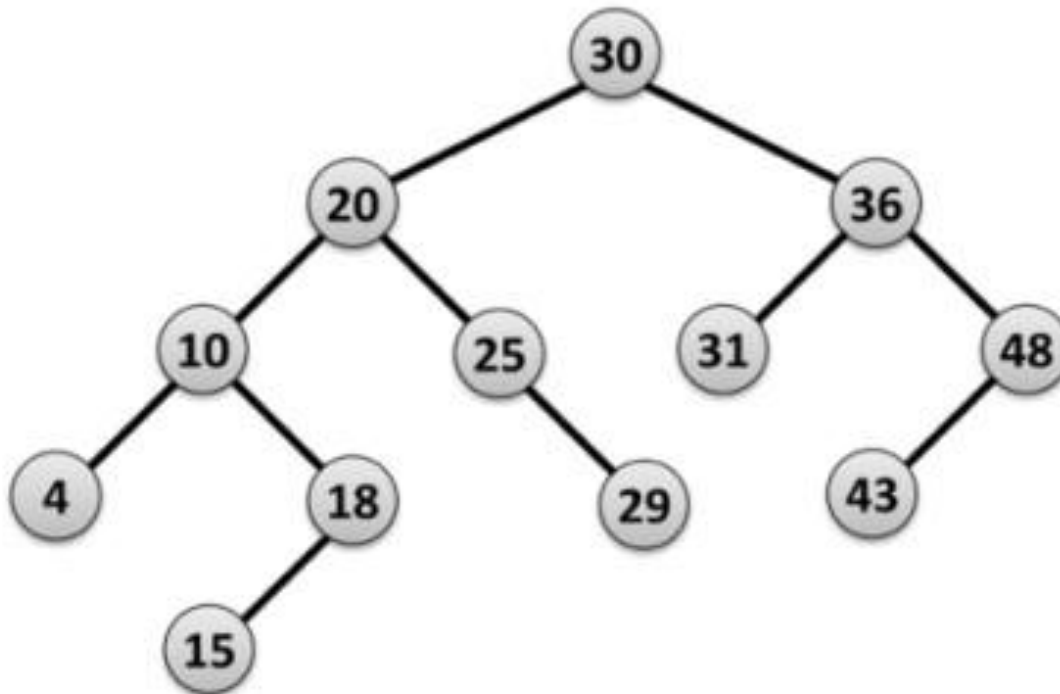
BSTs & AVL Trees – Q1

- Why would you use an AVL tree versus a Binary Search Tree?
 - Faster Search/Insert/Delete in a balanced tree versus an unbalanced tree.
 - In a balanced tree the Run-time of Search/Insert/Delete is $O(\log n)$
 - but if a branch becomes deep the Run-time approaches $O(n)$.



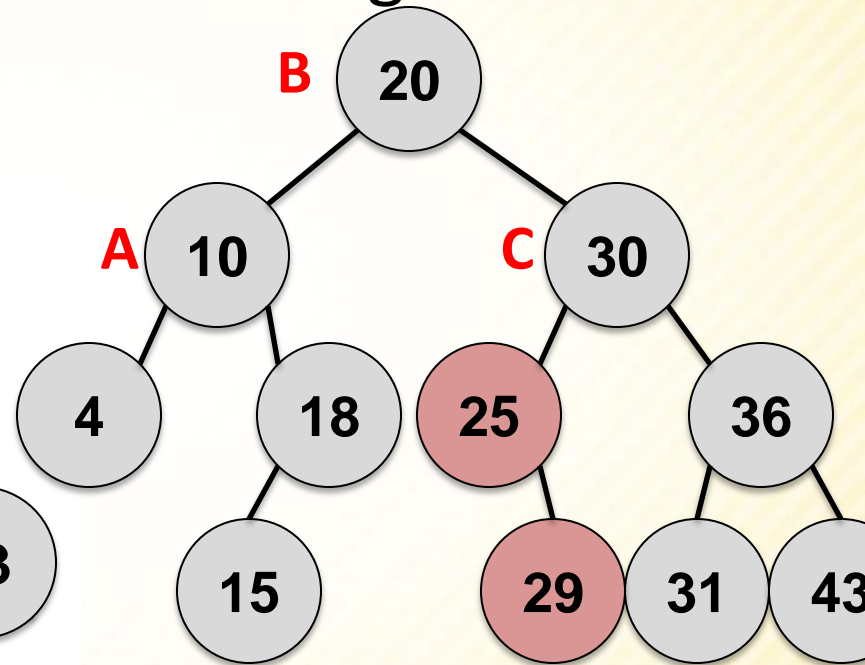
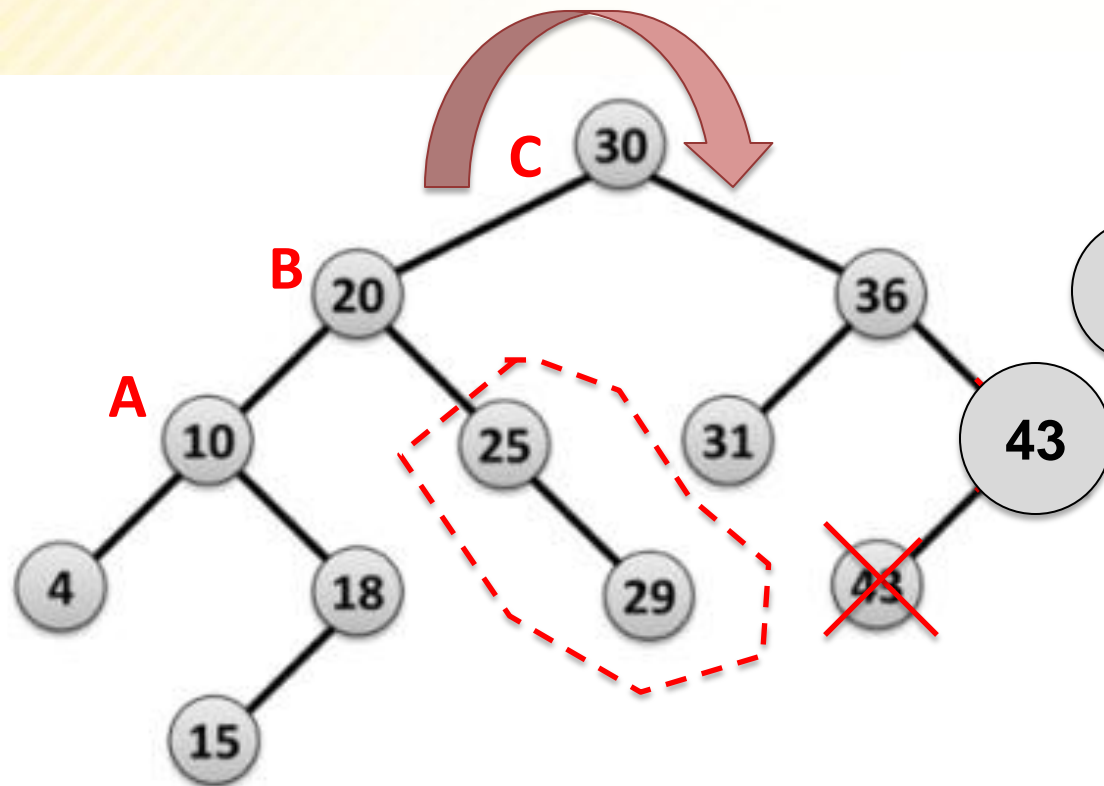
BSTs & AVL Trees – Q2

- Show the state of the AVL tree after deleting node 48 and doing any necessary rebalancing:



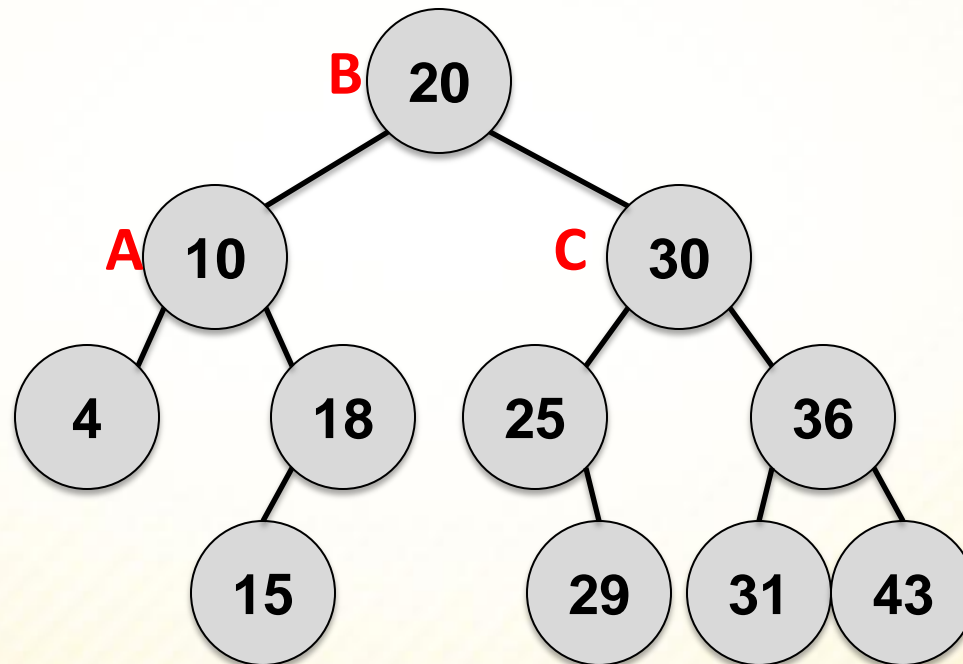
BSTs & AVL Trees – Q2

- Show the state of the AVL tree after deleting node 48 and doing any necessary rebalancing:



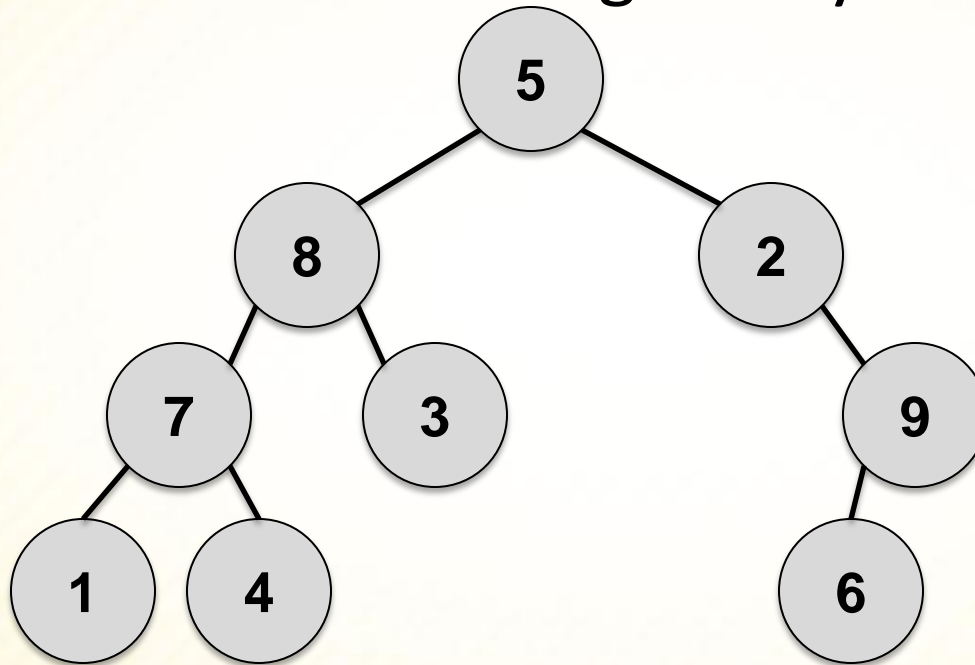
BSTs & AVL Trees – Q2

- Show the state of the AVL tree after deleting node 48 and doing any necessary rebalancing:



BSTs & AVL Trees – Q3

- What are the PreOrder, InOrder, and PostOrder traversals of the following Binary Tree?



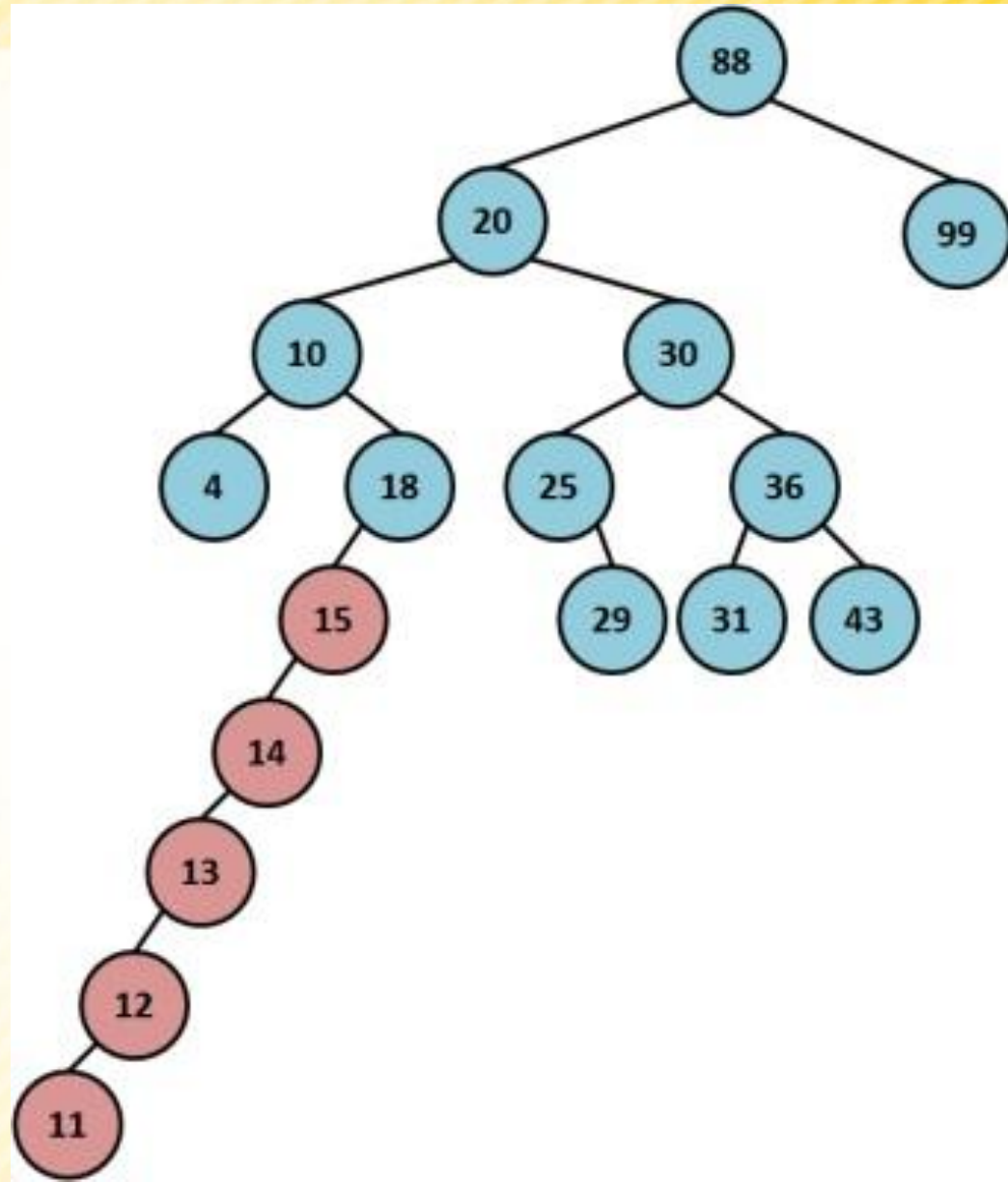
- PreOrder: 5,8,7,1,4,3,2,9,6
- InOrder: 1,7,4,8,3,5,2,6,9
- PostOrder: 1,4,7,3,8,6,9,2,5



BSTs & AVL Trees – Q4

■ What is the height of the following tree?

■ 8



BSTs & AVL Trees – Q5

- Write a recursive function to free the memory in a Binary Tree:

```
void FreeBST(node *root) {  
    if (root != NULL) {  
        FreeBST(root->left);  
        FreeBST(root->right);  
        free(root);  
    }  
}
```



Hash Tables & Heaps – Q1

- What index would 8 be inserted into in the following hash table using Quadratic Probing with the hash function $x^2 + 7 \% 13$:

index	0	1	2	3	4	5	6	7	8	9	10	11	12
val				3				0	1			2	

- 10



Hash Tables & Heaps – Q2

- What is the purpose of a hash table?
 - Very fast search, insert, and delete times: $O(1)$ with a perfect hash function.



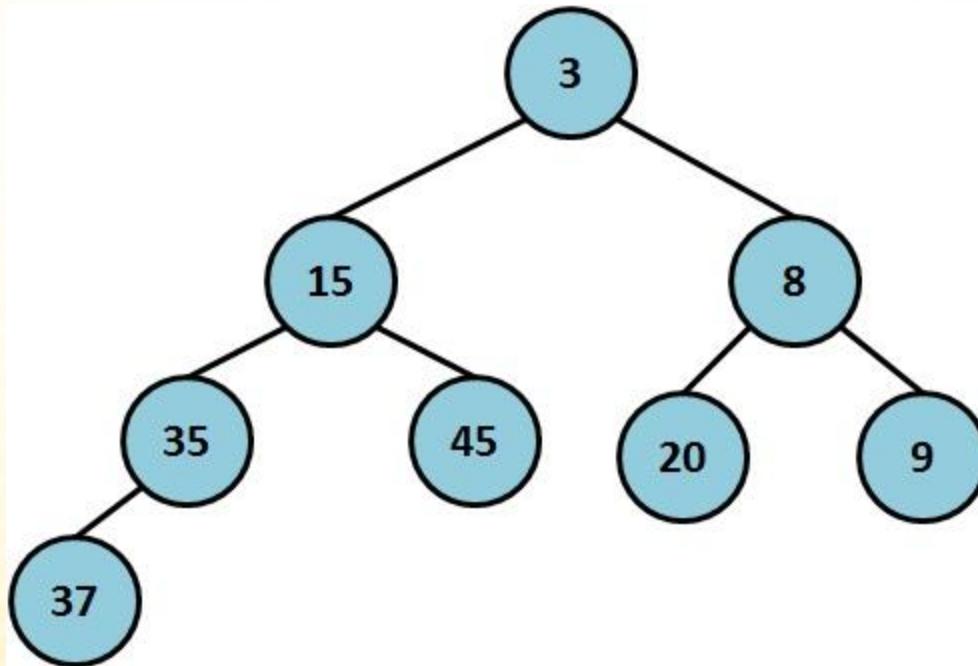
Hash Tables & Heaps – Q3

- What are the two uses for Heaps given in class?
 - Priority Queues and Heap Sort.



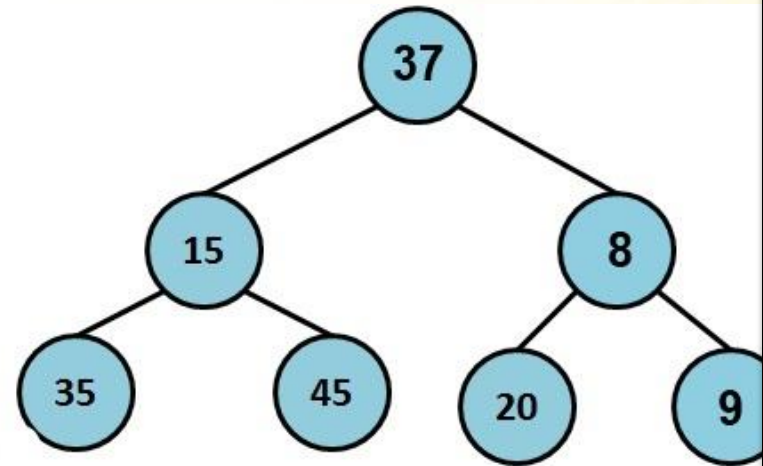
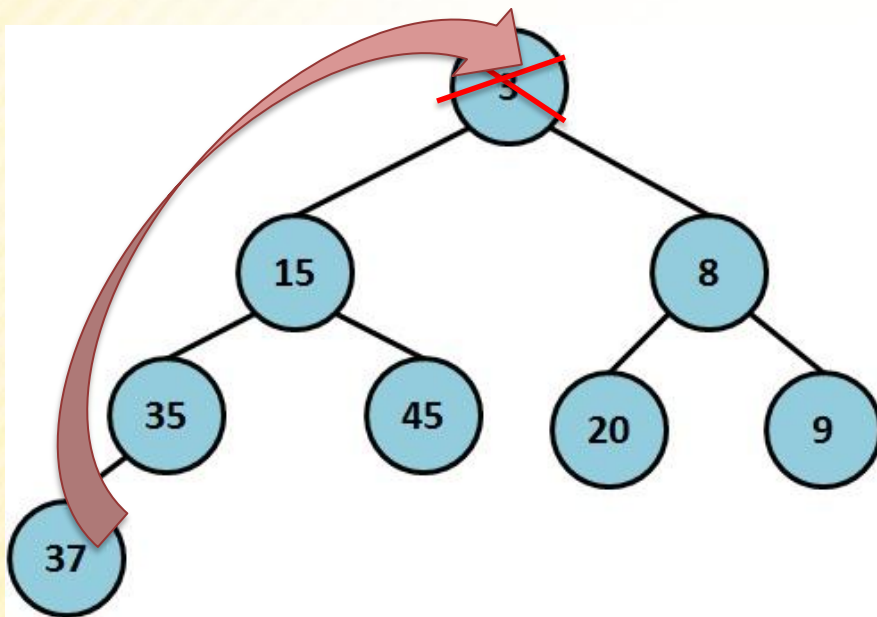
Hash Tables & Heaps – Q4

- What is the resulting heap after Deleting the Minimum element from the following heap?



Hash Tables & Heaps – Q4

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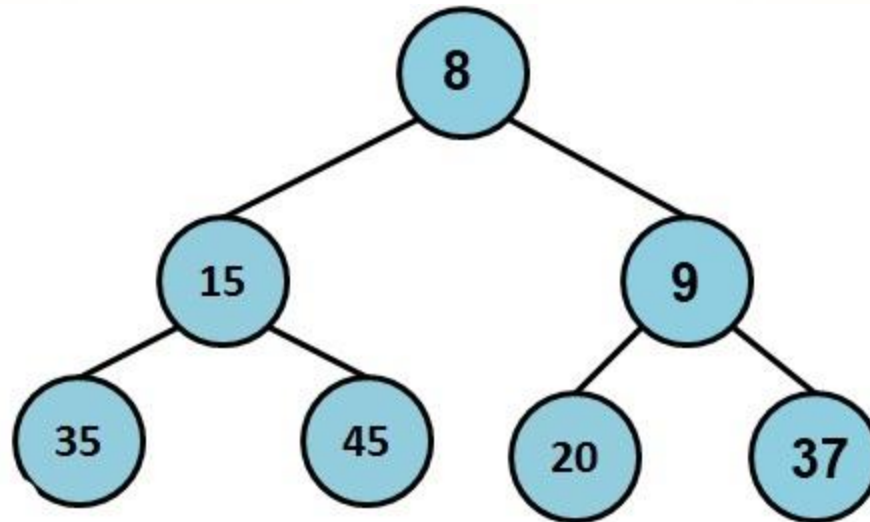


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Hash Tables & Heaps – Q4

- What is the resulting heap after Deleting the Minimum element from the following heap?



Hash Tables & Heaps – Q5

- Using Big-O notation, what is the run-time of:
 - (a) Inserting 10 items into an initially empty binary heap
 - (b) Inserting 10 items into a binary heap with n elements.
- $O(1)$
- $O(\log n)$



Sorting – Q1

- Fill in the table to show the resulting array after each pass in Bubble Sort:

Initial	4	2	6	5	7	1	8	3
Sorted	1	2	3	4	5	6	7	8



Sorting – Q1

- Fill in the table to show the resulting array after each pass in Bubble Sort:

Initial	4	2	6	5	7	1	8	3
	2	4	5	6	1	7	3	8
	2	4	5	1	6	3	7	
	2	4	1	5	3	6		
	2	1	4	3	5			
	1	2	3	4				
Sorted	1	2	3	4	5	6	7	8



Sorting – Q2

- Show the result of running Partition on the array below using the leftmost element as the pivot element. Show the array after each swap.

Initial	4	2	6	5	7	1	8	3
Swap1								
Swap2								
Partitioned								



Sorting – Q2

- Show the result of running Partition on the array below using the leftmost element as the pivot element. Show the array after each swap.

Initial	4	2	6	5	7	1	8	3
Swap1	4	2	3					6
Swap2	4	2	3	1	7	5	8	6
Partitioned	1	2	3	4	7	5	8	6



Sorting – Q3

- Fill in the table to show the array after each call to the Merge function in Merge Sort.

<u>Initial</u>	5	2	6	4	7	1	8	3
<u>Sorted</u>	1	2	3	4	5	6	7	8



Sorting – Q3

- Fill in the table to show the array after each call to the Merge function in Merge Sort.

Initial	5	2	6	4	7	1	8	3
	2	5	6	4	7	1	8	3
	2	5	4	6	7	1	8	3
	2	4	5	6	7	1	8	3
	2	4	5	6	1	7	8	3
	2	4	5	6	1	7	3	8
	2	4	5	6	1	3	7	8
Sorted	1	2	3	4	5	6	7	8



Sorting – Q4

- What is the Worst Case run-time of Insertion Sort, Selection Sort, and Bubble Sort respectively?
- What is the Best Case of each?
 - $O(n^2)$, $O(n^2)$, $O(n^2)$
 - $O(n)$, $O(n^2)$, $O(n^2)$



Sorting – Q5

- What is the Best Case and Worst Case for finding the k th smallest integer out of an unsorted array of n integers. ($k \leq n$)
 - Best Case: $O(n)$, Worst Case: $O(n^2)$



Stacks & Queues – Q1

- What is the acronym for describing the push and pop rules for Stacks and what does it stand for?
 - LIFO – Last In, First Out.



Stacks & Queues – Q2

- Show the final contents of the Array-Implemented Queue, the index of front, and numElements – after running this code:

```
enqueue(Q1, 8);  
enqueue(Q1, 3);  
dequeue(Q1);  
enqueue(Q1, 6);  
enqueue(Q1, 7);  
dequeue(Q1);  
enqueue(Q1, 9);
```

Q1: elements:

--	--	--	--	--	--	--	--	--	--

front: _____

numElements: _____



Stacks & Queues – Q2

- Show the final contents of the Array-Implemented Queue, the index of front, and numElements – after running this code:

```
→ enqueue (Q1, 8);  
→ enqueue (Q1, 3);  
→ dequeue (Q1);  
→ enqueue (Q1, 6);  
→ enqueue (Q1, 7);  
→ dequeue (Q1);  
→ enqueue (Q1, 9);
```

FRONT: **-1 0 1 2**

NUMELEMENTS: **0 1 2 3**

Q1: elements:

8	3	6	7	9					
----------	----------	----------	----------	----------	--	--	--	--	--

front:



Stacks & Queues – Q3

- What two implementations of Queue's were used in HW #4? What was each one used for?
 - Array implementation – Router
 - Linked List implementation – each device's request queue.



Stacks & Queues – Q4

- What are the run-times of the following operations:
 - Stacks: Push and Pop
 - Queues: Enqueue and Dequeue

- $O(1)$ for all



Stacks & Queues – Q5

- Convert the following infix expression to postfix:
 - $(A / (B - C) + D) * (E - F) + G * H$
 - A B C - / D + E F - * G H * +



Algorithm Analysis – Q1

- What is the Big-O run-time of deleting one node from an AVL tree with n nodes?
- What is the Big-O run-time of deleting one node from an AVL tree with height h ?

- $O(\log n)$ and $O(h)$



Algorithm Analysis – Q2

- What is the Big-O solution to the following recurrence relation?
 - $T(n) = 2T(n/2) + n$, assume $T(1) = 1$
- $O(n \log n)$



Algorithm Analysis – Q3

- Determine a simplified closed-form solution for the following summation in terms of n :

$$\sum_{i=1}^{3n} \sum_{j=n+1}^{5n} (5i + 3j)$$



Algorithm Analysis – Q3

- Determine a simplified closed-form solution for the following summation in terms of n:

$$\sum_{i=1}^{3n} \sum_{j=n+1}^{5n} (5i + 3j)$$

$$\sum_{i=1}^{3n} \sum_{j=n+1}^{5n} 5i + \sum_{i=1}^{3n} \sum_{j=n+1}^{5n} 3j$$

$$\sum_{i=1}^{3n} 4n * 5i + \sum_{i=1}^{3n} \sum_{j=n+1}^{5n} 3j$$

$$4n * 5(3n(3n + 1)/2) + \sum_{i=1}^{3n} \sum_{j=n+1}^{5n} 3j$$

$$90n^3 + 30n^2 + \sum_{i=1}^{3n} \left(\sum_{j=1}^{5n} 3j - \sum_{j=1}^n 3j \right)$$

$$90n^3 + 30n^2 + \sum_{i=1}^{3n} \left(\frac{3(5n)(5n + 1)}{2} - \frac{3n(n + 1)}{2} \right)$$

$$90n^3 + 30n^2 + 3n(36n^2 + 6n)$$

$$198n^3 + 48n^2$$

Algorithm Analysis – Q4

- What is the Big-O running time of the following segment of code, in terms of n .

```
int a = 1, b = n, sum = 0;
while (a < b) {
    sum++;
    a = a*2;
    b = b/2;
}
```



Algorithm Analysis – Q4

- What is the Big-O running time of the following segment of code, in terms of n .

```
int a = 1, b = n, sum = 0;
while (a < b) {
    sum++;
    a = a*2;
    b = b/2;
}
```

- Consider the ratio b/a .
- The loop stops when this ratio is 1. For each loop iteration the ratio decreases by a factor of 4. Let k be the number of loop iterations total. Then $1 = n/4^k$. Solving we get $k = \log_4 n$. $\rightarrow O(\log n)$



Algorithm Analysis – Q5

- If an $O(n^2)$ algorithm takes 40 ms to complete with an input size of $n = 20,000$, how much time will it take to complete on an input size of $n = 50,000$?
 - $c * n^2 = 40\text{ms}$, $c = 40/20,000^2 = 40 / 400,000$
 - $40 / 400,000 * (50,000^2) = 40 / 400,000 * (2,500,000)$
 - $= 10 * 25 = 250 \text{ ms}$



Mixed Bag – Q1

- Fill in the blanks of the following recursive sorting function, which of the sorting algorithms that we have seen so far does this resemble?:

```
void sort(int *values, int length) {  
    if (length > 1) {  
        int maxIndex = 0;  
        int i;  
        for (i=1; i<length; i++)  
            if ( _____ (1) _____ )  
                maxIndex = i ;  
        int temp = values[length-1];  
        values[length-1] = _____ (2) _____ ;  
        _____ (3) _____ = temp ;  
        _____ (4) _____ ;  
    }  
}
```



Mixed Bag – Q1

- Fill in the blanks of the following recursive sorting function, which of the sorting algorithms that we have seen so far does this resemble?
 - Selection sort.

```
void sort(int *values, int length) {  
    if (length > 1) {  
        int maxIndex = 0;  
        int i;  
        for (i=1; i<length; i++)  
            if ( values[i] > values[maxIndex] )  
                maxIndex = i ;  
        int temp = values[length-1];  
        values[length-1] = values[maxIndex] ;  
        values[maxIndex] = temp ;  
        sort(values, length - 1) ;  
    }  
}
```



Mixed Bag – Q2

- In a binary search of the array below, which elements in the array are checked (and in what order) when a search is conducted for the number 17?

Index	0	1	2	3	4	5	6	7	8
Value	2	9	22	25	47	59	61	66	93

- 47, 9, 22



Mixed Bag – Q3

- Briefly explain what the function does AND what its return value means. (Using the typical tree node struct)

```
int mystery(struct node *root) {
    int retVal;
    if(root == NULL)
        return 0;
    retVal = mystery(root->left) +
            mystery(root->right);
    if(root->data % 2 == 1) {
        root->data -= 1;
        retVal ++;
    }
    return retVal;
}
```



Mixed Bag – Q3

- The function subtracts 1 from all nodes containing odd values
- The function returns the number of nodes altered by the function (# of odd nodes)

```
int mystery(struct node *root) {
    int retVal;
    if(root == NULL)
        return 0;
    retVal = mystery(root->left) +
            mystery(root->right);
    if(root->data % 2 == 1) {
        root->data -= 1;
        retVal ++;
    }
    return retVal;
}
```

Mixed Bag – Q4

- Imagine using a linked list of digits to store an integer. For example, a list containing 3, 6, 2, and 1, in that order stores the number 3621. Write an iterative function which accepts a linear linked list num that stores a number in this fashion and returns the value of the number. You may assume the list stores digits only and contains 9 or fewer nodes.

```
struct node{
    int data;
    struct node *next;
};

int getValue(struct node* num) {
    // Fill in code
}
```



Mixed Bag – Q4

- Imagine using a linked list of digits to store an integer. For example, a list containing 3, 6, 2, and 1, in that order stores the number 3621. Write an iterative function which accepts a linear linked list num that stores a number in this fashion and returns the value of the number.

```
int getValue(struct node* num) {
    int sum = 0;

    while (num != NULL) {
        sum = 10*sum + num->data;
        num = num->next;
    }

    return sum;
}
```



Mixed Bag – Q5

- What is the Big-O running time of the following segment of code, in terms of n .

```
int i;
for (i=0; i<n; i+=2) {
    for (j=i; j>0; j--)
        printf("%d", j);
    printf("\n");
}
```

- The inner loop will run $0+2+4+\dots+n$ times
- Since we know $0+1+2+3+\dots+n = n(n+1)/2 = O(n^2)$
- We would have about $\frac{1}{2}$ of $O(n^2) = O(n^2)$

