

**Spring 2022 COP 3502 Quiz #3 Version B (Algorithm Analysis, Sorting) Solutions**

1) (5 pts) An algorithm processes  $n$  values in  $O(n^3)$  time. When run on an input of size  $n = 200$ , the algorithm takes 50 ms. How long, **in seconds**, is the algorithm expected to take when run on an input of size  $n = 800$ ?

**Solution**

Let  $T(n) = cn^3$ , represent the run time of the algorithm on an input of size  $n$ , for some constant  $c$ . Using the given information, we have:  $T(200) = c(200^3) = 50 \text{ ms} \rightarrow c = \frac{50\text{ms}}{200^3}$ .

Now, we must solve for  $T(800)$ :

$$T(800) = \frac{50\text{ms}}{200^3} \times 800^3 = (50\text{ms}) \times \left(\frac{800}{200}\right)^3 = (50 \text{ ms}) \times 64 = (100 \text{ ms}) \times 32 = 3200 \text{ ms} = \mathbf{3.2 \text{ sec.}}$$

**Grading: 1 pt setting up  $T(n)$  equation,  
1 pt solve  $c$ ,  
1 pt substitute 800,  
1 pt plug in,  
1 pt convert to seconds**

2) (8 pts) Provide a closed form solution for the following summation, in terms of the variable n.

$$\sum_{i=n+1}^{2n} 3^i$$

**Solution**

$$\begin{aligned}\sum_{i=n+1}^{2n} 3^i &= \sum_{i=0}^{2n} 3^i - \sum_{i=0}^n 3^i \\ &= \frac{3^{2n+1} - 1}{3 - 1} - \frac{3^{n+1} - 1}{3 - 1} \\ &= \frac{(3^{2n+1} - 1) - (3^{n+1} - 1)}{2} \\ &= \frac{3^{2n+1} - 1 - 3^{n+1} + 1}{2} \\ &= \frac{3^{2n+1} - 3^{n+1}}{2} \\ &= \frac{3^{n+1}(3^n - 1)}{2}\end{aligned}$$

**Grading: 2 pts split sum**

**2 pts first formula**

**2 pts second formula**

**2 pts simplification, either of the last two lines are allowed as final answers**

3) (10 pts) Use the iteration technique to solve the following recurrence relation, providing your result in **Big-Oh notation**, in terms of  $n$ .

$$T(n) = 4T\left(\frac{n}{2}\right) + n^3, \text{ for all integers } n > 1$$

$$T(1) = 1$$

**Solution**

Iterate the formula three times:

$$\begin{aligned} T(n) &= 4T\left(\frac{n}{2}\right) + n^3 \\ &= 4\left[4T\left(\frac{n}{4}\right) + \left(\frac{n}{2}\right)^3\right] + n^3 \\ &= 16T\left(\frac{n}{4}\right) + 4\left(\frac{n^3}{8}\right) + n^3 \\ &= 16T\left(\frac{n}{4}\right) + n^3\left(1 + \frac{1}{2}\right) \\ &= 16\left[4T\left(\frac{n}{8}\right) + \left(\frac{n}{4}\right)^3\right] + n^3\left(1 + \frac{1}{2}\right) \\ &= 64T\left(\frac{n}{8}\right) + 16\left(\frac{n^3}{64}\right) + n^3\left(1 + \frac{1}{2}\right) \\ &= 64T\left(\frac{n}{8}\right) + n^3\left(1 + \frac{1}{2} + \frac{1}{4}\right) \end{aligned}$$

After  $k$  iterations, we have:

$$T(n) = 4^k T\left(\frac{n}{2^k}\right) + n^3 \left(\sum_{i=0}^{k-1} \left(\frac{1}{2}\right)^i\right)$$

Since we know  $T(1)$ , we want to plug in the value of  $k$  such that  $\frac{n}{2^k} = 1$ . Solving for  $2^k$ , we get  $2^k = n$ . It follows that  $4^k = (2^k)^2 = n^2$ , so we have:

$$T(n) \leq n^2 T(1) + n^3 \left(\sum_{i=0}^{\infty} \left(\frac{1}{2}\right)^i\right) = n^2 + 2n^3 = \mathbf{O(n^3)}$$

**Grading: 1 pt first iteration,  
 2 pts second iteration,  
 2 pts third iteration,  
 2 pts after  $k$  iterations,  
 1 pt plug in  $k = n-1$   
 2 pts algebra to final answer in Big-Oh notation.**

4) (5 pts) Show the contents of the following array after each iteration of Selection Sort:

Initial Values	7	1	2	6	5	4	3
1 <sup>st</sup> iteration	3	1	2	6	5	4	7
2 <sup>nd</sup> iteration	3	1	2	4	5	6	7
3 <sup>rd</sup> iteration	3	1	2	4	5	6	7
4 <sup>th</sup> iteration	3	1	2	4	5	6	7
5 <sup>th</sup> iteration	2	1	3	4	5	6	7
Last iteration	1	2	3	4	5	6	7

**Grading: 1 pt for each row, row must be fully correct to get the point.**

5) (4 pts) Show the result of partitioning the array below, using the leftmost element as the partition element. Please use the in-place partitioning algorithm shown in class.

Initial Values	22	19	16	1	3	12	47	14	4	8	31
After Partition	4	19	16	1	3	12	8	14	22	47	31

**Grading: 0 – 2 correct slots = 0**  
**3 – 5 correct slots = 1**  
**6 – 8 correct slots = 2**  
**9 – 10 correct slots = 3**  
**All correct slots = 4**

6) (3 pts) What is the reason that Quick Sort and Merge Sort can both be sped up if we change the base case to be a subarray of size 40 and instead run Insertion Sort on this subarray?

### **Solution**

Both algorithms are recursive. The number of recursive calls, particularly when breaking the array down into subarrays of size 0, 1 and 2 is a great amount of extra overhead in function calls for very little actual work. Without any extra function calls on the stack, the number of swaps that an Insertion Sort executes on small arrays amounts to less total work since all of the work is done in place. In fact, the overall superior efficiency of the design of Quick and Merge Sort doesn't overtake Insertion Sort until somewhere in the 20 – 50 range (for integers on a regular laptop).

**Grading: Give Partial as Needed, look for clarity as well as understanding that there are many recursive calls for a very small amount of work as the array gets smaller and smaller and that the simplicity and lack of overhead of Insertion Sort is faster for some set of smaller values. Read a few and decide when to award 0, 1, 2 and 3.**