

## RECURRENCE RELATIONS

COP 3502

- In mathematics, a <u>recurrence relation</u> is an equation that recursively defines a sequence.
  - For example, a mathematical recurrence relation for the Fibonacci Numbers is:

$$F_{n} = F_{n-1} + F_{n-2}$$

With base cases:

$$-F_2 = 1$$

$$-F_1 = 1$$

➤ With that we can determine the 5<sup>th</sup> Fibonacci number:

$$-F_5 = F_4 + F_3 = 3 + 2 = 5$$

$$-F_4 = F_3 + F_2 = 2 + 1 = 3$$

$$-F_3 = F_2 + F_1 = 1 + 1 = 2$$



- What we are going to use Recurrence Relations for in this class is to solve for the run-time of a recursive algorithm.
  - Notice we haven't looked at the run-time of any recursive algorithms yet,
  - We have only analyzed iterative algorithms,
    - Where we can either approximate the runtime just by looking at it,
    - or by using summations as a tool to solve for the run-time.
  - Recurrence relations will be the mathematical tool that allows us to analyze recursive algorithms.



- We will define T(n) as the number of operations executed in the algorithm for input size n.
  - So T(n) can be expressed as the sum of:
    - >T(n-1)
    - plus the 2 arithmetic operations (the \* and the -)
    - But really the arithmetic is just O(1), constant work.
  - This gives us the following Recurrence Relation:
    - T(n) = T(n-1) + O(1) OR T(n) = T(n-1) + 1
    - $\succ$ T(1) = 1 meaning there's constant work for the base case.

```
int factorial(int n) {
   if (n == 1)
      return 1;

return n * factorial(n-1);
}
```



So we've come up with a Recurrence Relation, that defines the number of operations in factorial:

```
T(n) = T(n-1) + 1
T(1) = 1
```

- BUT this isn't in terms of n, it's in terms of T(n-1),
  - So what we want to do is remove all of the T(...)'s from the right side of the equation.
  - This will give us the "closed form" and we will have solved for the number of operations in terms of n
  - AND THEN, we can determine the Big-O Run-Time!

```
int factorial(int n) {
   if (n == 1)
      return 1;

return n * factorial(n-1);
}
```



Solve for the closed form solution of:

```
T(n) = T(n-1) + 1
T(1) = 1
```

- We are going to use the iteration technique.
  - First, we will recursively solve T(n-1) and plug that back into the equation,
  - >And we will continue doing this until we see a pattern.
    - <u>Iterating</u>, which is why this is called the iteration technique.

```
int factorial(int n) {
   if (n == 1)
      return 1;

return n * factorial(n-1);
}
```



$$T(n) = T(n-1) + O(1)$$
  $T(1) = 1$ 

We will solve: 
$$T(n) = T(n-1) + 1$$
  $T(1) = 1$ 



$$T(n) = T(n-1) + O(1)$$
  $T(1) = 1$ 

We will solve: 
$$T(n) = T(n-1) + 1$$
  $T(1) = 1$ 



### **Towers of Hanoi**

- If we look at the Towers of Hanoi recursive algorithm,
  - we can come up with the following recurrence relation for the # of operations:
    - (where again T(n) is the number operations for an input size of n)
  - T(n) = T(n-1) + 1 + T(n-1) and T(1) = 1
  - Simplifying: T(n) = 2T(n-1) + O(1) and T(1) = 1
    - (We solved this last time, so we won't solve it again)

```
void doHanoi(int n, char start, char finish, char temp) {
    if (n==1) {
        printf("Move Disk from %c to %c\n", start,

finish);
    }
    else {
        doHanoi(n-1, start, temp, finish);
        printf("Move Disk from %c to %c\n, start finish);
        doHanoi(n-1, temp, finish, start);
    }
}
```

## **Recursive Binary Search**

- If we look at the Binary Search recursive algorithm,
  - we can come up with the following recurrence relation for the # of operations:
    - (where again T(n) is the number operations for an input size of n)
  - T(n) = T(n/2) + 1 and T(1) = 1

```
int binsearch(int *values, int low, int high, int val) {
    int mid;
    if (low <= high) {</pre>
      mid = (low+high)/2;
       if (val == values[mid])
           return 1;
       else if (val > values[mid])
           return binsearch (values, mid+1, high, val)
       else
           return binsearch (values, low, mid-1, val);
    return 0;
```

$$T(n) = T(n/2) + 1$$
 and  $T(1) = 1$ 



$$T(n) = T(n/2) + 1$$
 and  $T(1) = 1$ 



## **Exponentiation**

- If we look at the Power recursive algorithm,
  - we can come up with the following recurrence relation for the # of operations:
    - (where <u>T(exp)</u> is the number operations for an input size of <u>exp</u>)
  - T(exp) = T(exp 1) + 1 and T(1) = 1

```
int Power(int base, int exp) {
    if (exp == 1)
        return base;
    else
        return (base*Power(base, exp - 1);
}
```



$$T(exp) = T(exp - 1) + 1$$
 and  $T(1) = 1$ 



$$T(exp) = T(exp - 1) + 1$$
 and  $T(1) = 1$ 



## **Fast Exponentiation**

- If we look at the Fast Exponentiation recursive algorithm,
  - How do we come up with a recurrence relation for the # of operations?
    - (where <u>T(exp)</u> is the number operations for an input size of <u>exp</u>)
  - This one is a little more difficult because we do something different if exp is even, or exp is odd.

```
int PowerNew(int base, int exp) {
    if (exp == 0)
        return 1;
    else if (exp == 1)
        return base;
    else if (exp%2 == 0)
        return PowerNew(base*base, exp/2);
    else
        return base*PowerNew(base, exp-1);
}
```



## **Fast Exponentiation**

If we look at the Fast Exponentiation recursive algorithm,

When exp is even we have: So roughly speaking we have this:  $T(exp) \leq T(exp/2) + 2$ 

```
T(exp) = T(exp/2) + 1
```

When exp is odd

```
ightharpoonup T(exp) = T(exp - 1) + 1 And this step changes exp to be even!
```

```
int PowerNew(int base, int exp) {
      if (exp == 0)
            return 1;
      else if (exp == 1)
            return base;
      else if (exp%2 == 0)
            return PowerNew(base*base, exp/2);
      else
            return base*PowerNew(base, exp-1);
```



# Use the iteration technique to solve for the closed form solution of

- $T(exp) \le T(exp/2) + 2$
- Hopefully we notice that this almost identical to the binary search recurrence relation:
  - T(n) = T(n/2) + 1 (Except we would have an extra +1 at the end)
- ➤So we would end up with:
  - $T(n) = \log_2 n + 2$
  - O(log n)
- So if  $exp = 10^{20}$ , we would do on the order of  $lg 10^{20}$  operations which is around 66.
  - **4**: 10 1

>As opposed to 100 billion billion operations.

## **Pitfalls of Big-O Notation**

- 1) Not useful for small input sizes
  - Because the constants and smaller terms will matter.
- 2) Omission of the constants can be misleading
  - For example, 2N log N and 1000 N
    - Even though its growth rate is larger, the 1<sup>st</sup> function is probably better. Because the 1000 constant could be memory accesses or disk accesses.
- 3) Assumes an infinite amount of memory
  - Not trivial when using large data sets.
- 4) Accurate analysis relies on clever observations to optimize the algorithm.

## **Master Theorem**

- There is a general plug n chug formula for recurrence relations as well
  - Good for checking your answers after using the iterative method (since you'll have to use the iterative method on the exam)
  - If  $T(n) = AT(n/B) + O(n^k)$ , where A,B,k are constants:

Then T(n) = 
$$O(n^{\log_B A})$$
 if  $A > B^k$   
 $O(n^k \log n)$  if  $A = B^k$   
 $O(n^k)$  if  $A < B^k$ 

Is the Big-O run-time.



## **Master Theorem**

T(n) =  $AT(n/B) + O(n^k)$ , where A,B,k are constants:

T(n) = 
$$O(n^{\log_B A})$$
 if  $A > B^k$   
 $O(n^k \log n)$  if  $A = B^k$   
 $O(n^k)$  if  $A < B^k$ 

#### Some examples:

Recurrence Rel.	<u>Case</u>	<u>Answer</u>	
$T(n) = 3T(n/2) + O(n^2)$			
$T(n) = 4T(n/2) + O(n^2)$			
$T(n) = 9T(n/2) + O(n^3)$			
$T(n) = 6T(n/3) + O(n^2)$			
T(n) = 5T(n/5) + O(n)			