

# **Objective**

 Automatically extract frequently used pedestrian pathways from video sequences.

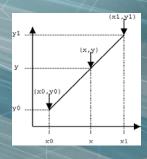
### **Motivation**

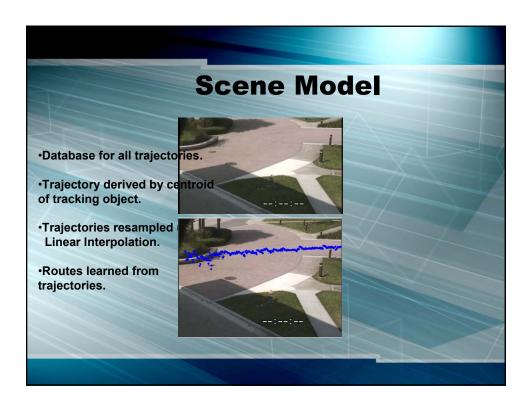
- Identifying different paths
- Logging of movement patterns
- Tracking

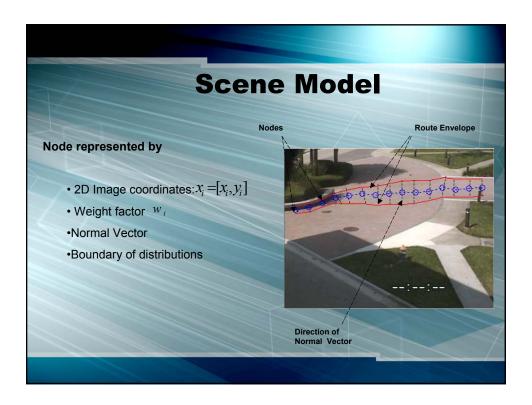
## **Definitions**

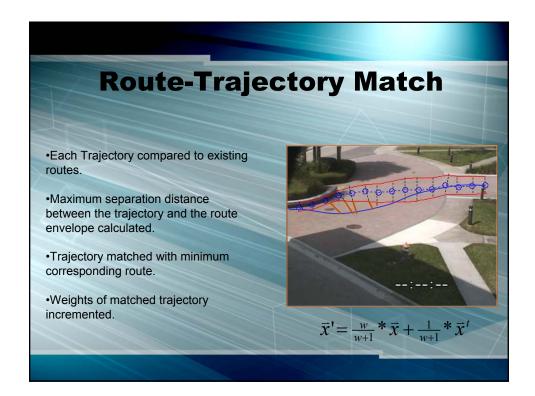
- Route
- Linear Interpolation

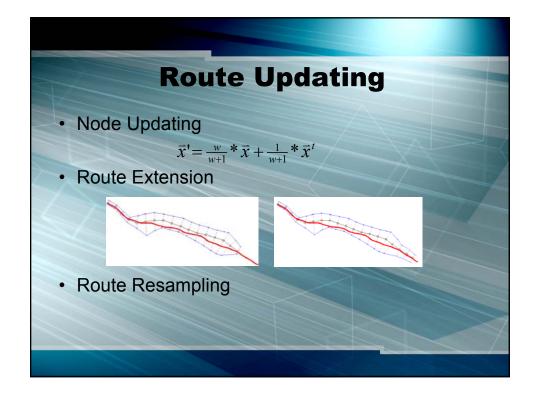
$$y = y_1 + \frac{(y_2 - y_1)}{(x_2 - x_1)} * (x - x_1)$$







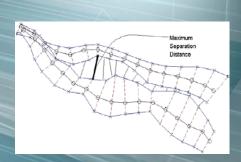




# **Route Merging**

- Close routes are merged.
- •Node of the main route compared with the virtual node of the secondary route.
- •Envelope of merged route formed by combination of two routes.

$$\vec{x}' = \frac{w_1 * \vec{x} + w_2 * \vec{x}_t}{w_1 + w_2}$$



$$w'_1 = w_1 + w_2$$

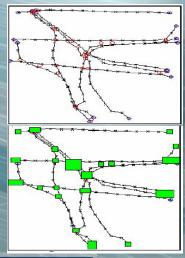
# **Semantic Description**

Common sections of routes are grouped and junctions created.

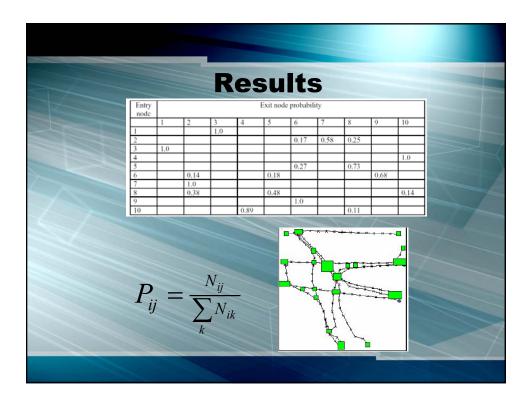
#### Constructing paths

- entry/exit zones
- Junctions

$$P_{ij} = \frac{N_{ij}}{\sum_{k} N_{ik}}$$







#### **Problems**

- Zigzag trajectories within the envelope not detected.
- · Using only linear interpolation.
- · System not using online tracking.
- · Using centroid for detection.
- · No temporal information.
- Updating route envelopes might end up making the whole scene a single route.

# **Improvements**

- Fitting better model on trajectories.
- Using Hausdorff distance.
- logging of velocity magnitude.
- Extension to multiple cameras.

