

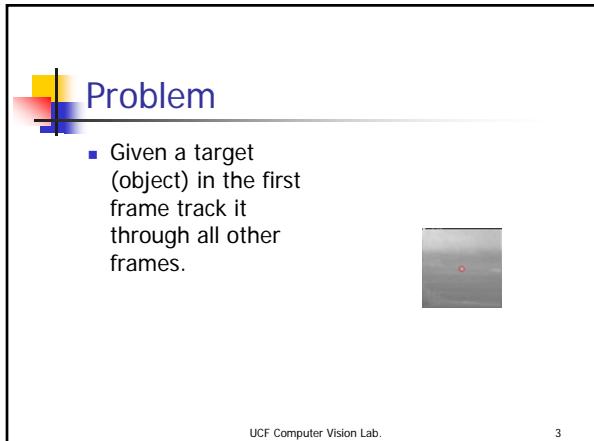
Lecture-9

Target Tracking Using Mean Shift

Alper YILMAZ
Computer Vision Lab.
University of Central Florida

UCF Computer Vision Lab.

2



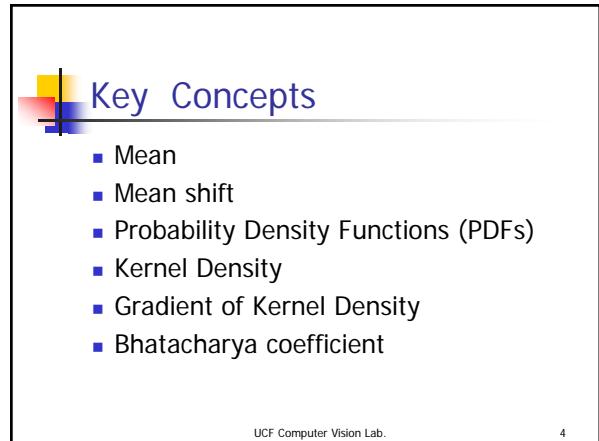
Problem

- Given a target (object) in the first frame track it through all other frames.



UCF Computer Vision Lab.

3

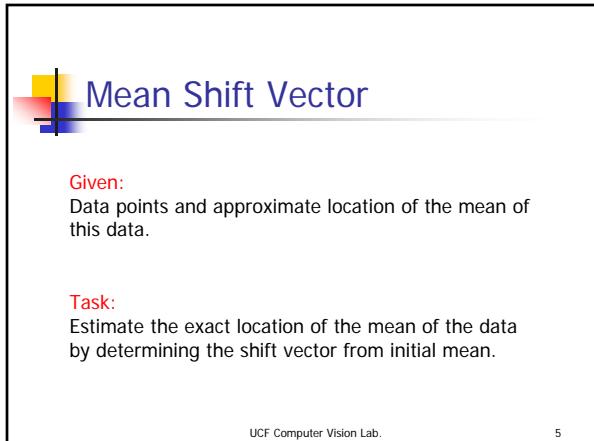


Key Concepts

- Mean
- Mean shift
- Probability Density Functions (PDFs)
- Kernel Density
- Gradient of Kernel Density
- Bhattacharya coefficient

UCF Computer Vision Lab.

4



Given:

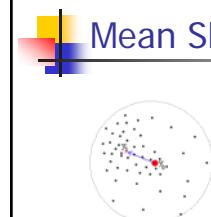
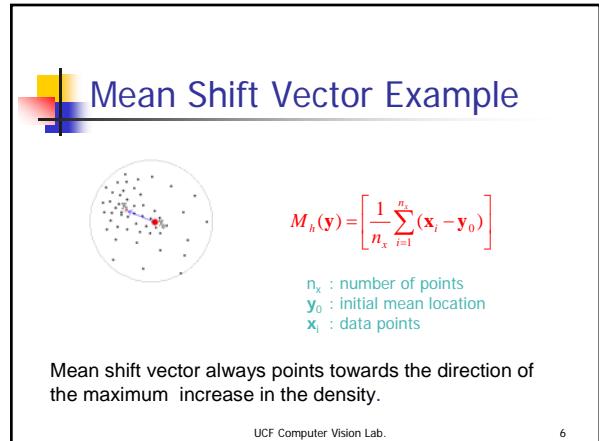
Data points and approximate location of the mean of this data.

Task:

Estimate the exact location of the mean of the data by determining the shift vector from initial mean.

UCF Computer Vision Lab.

5



$$\mathbf{M}_h(\mathbf{y}) = \left[\frac{1}{n_x} \sum_{i=1}^{n_x} (\mathbf{x}_i - \mathbf{y}_0) \right]$$

n_x : number of points
 \mathbf{y}_0 : initial mean location
 \mathbf{x}_i : data points

Mean shift vector always points towards the direction of the maximum increase in the density.

UCF Computer Vision Lab.

6

Modified Mean Shift (weighted)

$$M_h(\mathbf{y}_0) = \left[\frac{\sum_{i=1}^{n_x} w_i(\mathbf{y}_0) \mathbf{x}_i}{\sum_{i=1}^{n_x} w_i(\mathbf{y}_0)} \right] - \mathbf{y}_0$$

n_x : number of points in the kernel
 \mathbf{y}_0 : initial mean location
 \mathbf{x}_i : data points
h : kernel radius

Weights are determined using kernels (masks):
 Uniform, Gaussian or Epanechnikov

UCF Computer Vision Lab.

7

Properties of Mean Shift

- Mean shift vector has the direction of the **gradient of the density estimate**.
- It is computed iteratively for obtaining the maximum density in the local neighborhood.

UCF Computer Vision Lab.

8

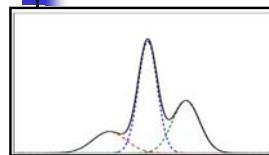
Probability Density Functions (PDFs)

- Parametric models
 - Uniform
 - Gaussian
 - Exponential
 - ...
- Some PDFs can not be modeled by parametric models

UCF Computer Vision Lab.

9

Probability Density Functions (PDFs)



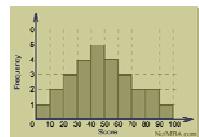
Mixture of Gaussians

UCF Computer Vision Lab.

10

Histogram

- The histogram records the count of data points falling in different ranges, called bins.
- It captures the frequency distribution of the data.



UCF Computer Vision Lab.

11

Kernel Density Estimation

- Kernel Density estimate can be used to represent any non-parametric pdf. (general)
- All data points are saved. (large storage)
- The probability of any given value is calculated by using all the data points.

UCF Computer Vision Lab.

12

Kernel Density Estimate

$$\hat{f}(\mathbf{x}) = \frac{1}{nh^d} \sum_{i=1}^n K\left(\frac{\mathbf{x} - \mathbf{x}_i}{h}\right)$$

n : number of points in the kernel
 h : window radius
 \mathbf{x} : mean vector
 d : number of dimensions
 K : Kernel density function

UCF Computer Vision Lab. 13

Possible Kernels

- Uniform kernel
- Normal kernel (convex, monotonic decreasing)

$$K_N = (2\pi)^{-d/2} e^{-\|\mathbf{x}\|^2/2}$$

d : number of dimensions
- Epanechnikov kernel (convex, monotonic decreasing)

$$K_E(\mathbf{x}) = \begin{cases} \frac{1}{2} c_d^{-1} (d+2)(1-\|\mathbf{x}\|^2) & \text{if } \|\mathbf{x}\| < 1 \\ 0 & \text{otherwise} \end{cases}$$

c_d : volume of unit d-dim sphere
 d : number of dimensions

UCF Computer Vision Lab. 14

Kernel Density Estimation

$$\hat{f}(\mathbf{x}) = \frac{1}{nh^d} \sum_{i=1}^n K\left(\frac{\mathbf{x} - \mathbf{x}_i}{h}\right)$$

Kernel Density

UCF Computer Vision Lab. 15

Estimate of Density Gradient

density estimate: $\hat{f}(\mathbf{x}) = \frac{1}{nh^d} \sum_{i=1}^n K\left(\frac{\mathbf{x} - \mathbf{x}_i}{h}\right)$

gradient of density estimate: $\hat{\nabla}f(\mathbf{x}) \equiv \nabla\hat{f}(\mathbf{x}) = \frac{1}{nh^d} \sum_{i=1}^n \nabla K\left(\frac{\mathbf{x} - \mathbf{x}_i}{h}\right)$

UCF Computer Vision Lab. 16

Mean Shift Vector in Terms of Epanechnikov Kernel

$$\hat{\nabla}f(\mathbf{x}) \equiv \nabla\hat{f}(\mathbf{x}) = \frac{1}{nh^d} \sum_{i=1}^n \nabla K\left(\frac{\mathbf{x} - \mathbf{x}_i}{h}\right)$$

Using Epanechnikov kernel: $K_E(\mathbf{x}) = \frac{1}{2} c_d^{-1} (d+2)(1-\|\mathbf{x}\|^2)$

$$\hat{\nabla}f(\mathbf{x}) = \frac{d+2}{nh^{d+2} c_d} n \left(\frac{1}{n} \sum_{x_i \in S_h(x)} [\mathbf{x}_i - \mathbf{x}] \right) = \frac{d+2}{h^{d+2} c_d} M_h(x)$$

n : number of points in unit d-dimensional sphere

Homework

UCF Computer Vision Lab. 17

Target Model for Tracking

- Features used for tracking include:
 - Gray level
- Feature probability distribution are calculated by using **weighted histograms**.
- The weights are derived from **Epanechnikov kernel**.

UCF Computer Vision Lab. 18

Target Model for Tracking

x_1, x_2, x_3, x_4 has the same value of the feature, such as gray level, u .

$$p(u) = C \sum_{x_i \in S} K\left(\frac{\|x_i - \mathbf{y}\|^2}{h^2}\right) \delta[S(x_i) - u]$$

UCF Computer Vision Lab. 19

Target Gray Level Feature

image histogram
target 1 distribution
target 2 distribution
non target distribution

UCF Computer Vision Lab. 20

Similarity of Target and Candidate Distributions

Target : \mathbf{q}_u
Candidate : $\hat{\mathbf{p}}_u$

$$d(\mathbf{y}) = \sqrt{1 - \rho(\mathbf{y})}$$

$$\rho(\mathbf{y}) = \rho[\hat{\mathbf{p}}(\mathbf{y}), \mathbf{q}] = \sum_{u=1}^m \sqrt{\hat{p}_u(\mathbf{y}) q_u}$$

$\rho(\mathbf{y})$: Bhattacharya coefficient.

UCF Computer Vision Lab. 21

Distance Minimization

Minimizing the distance corresponds to maximizing Bhattacharya coefficient.

$$\rho[\hat{\mathbf{p}}(\mathbf{y}), \mathbf{q}] = \sum_{u=1}^m \sqrt{\hat{p}_u(\mathbf{y}) q_u}$$

Taylor expansion around $\hat{\mathbf{p}}(\mathbf{y}_0)$ Homework

$$\rho[\hat{\mathbf{p}}(\mathbf{y}), \mathbf{q}] \cong \rho[\hat{\mathbf{p}}(\mathbf{y}_0), \mathbf{q}] + \frac{1}{2} \sum_{i=1}^m \hat{p}_u(\mathbf{y}) \sqrt{\frac{q_u}{\hat{p}_u(\mathbf{y}_0)}}$$

Maximizing Bhattacharya coefficient can be obtained by **maximizing the blue term**.

UCF Computer Vision Lab. 22

Likelihood Maximization

$$\rho[\hat{\mathbf{p}}(\mathbf{y}), \mathbf{q}] \cong \rho[\hat{\mathbf{p}}(\mathbf{y}_0), \mathbf{q}] + \frac{1}{2} \sum_{i=1}^m \hat{p}_u(\mathbf{y}) \sqrt{\frac{q_u}{\hat{p}_u(\mathbf{y}_0)}}$$

$$\frac{C_h}{2} \sum_{i=1}^n \left[\sum_{u=1}^m \delta[S(x_i) - u] \sqrt{\frac{q_u}{\hat{p}_u(\mathbf{y}_0)}} \right] k\left(\frac{\|\mathbf{y} - \mathbf{x}_i\|}{h}\right)$$

h : radius of sphere
C_h : normalization constant
S(x_i) : gray level at x_i
y : kernel center
m : number of bins

likelihood maximization depends on maximizing w_p

UCF Computer Vision Lab. 23

Likelihood Maximization Using Mean Shift Vector

Maximization of the likelihood of target and candidate depends on the weights:

$$w_i(\mathbf{y}_o) = \sum_{u=1}^m \delta[S(x_i) - u] \sqrt{\frac{q_u}{\hat{p}_u(\mathbf{y}_o)}} \quad \text{where } 0 \leq w_i \leq 1$$

$$M_h(\mathbf{y}_0) = \frac{\sum_{i=1}^n w_i(\mathbf{y}_0) \mathbf{x}_i}{\sum_{i=1}^n w_i(\mathbf{y}_0)} - \mathbf{y}_0$$

Thus, new target center is $\hat{\mathbf{y}} = \mathbf{y}_0 + M_h(\mathbf{y}_0)$

UCF Computer Vision Lab. 24

