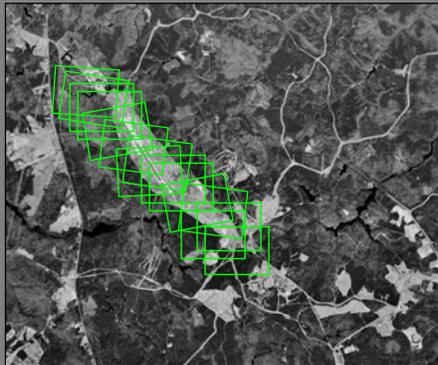


Lecture 100

Georegistration of Aerial Video Frames



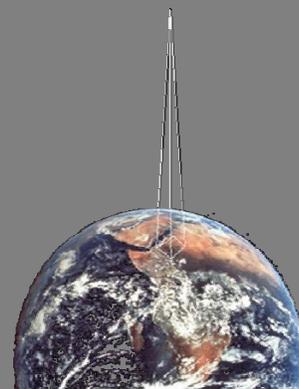
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Image Registration

- Video frame to video frame registration
 - Direct method
 - Estimate transformation (e.g. affine, homography...)
 - Feature based method
 - Detect features
 - Find feature correspondences
 - Fit transformation
- Wide baseline matching (two views of the same scene)
 - Detect features
 - Find feature correspondences
 - Transformation (Fundamental matrix constraint)

Geo Registration

- Register a video frame (mission image) with the reference image.
- Reference image is geodetically accurate.
 - Each pixel has corresponding GPS coordinates (long, lat).
- Reference image can be 5 to 10 years older than the mission image.
- Reference image is normally orthorectified image (e.g. Digital Ortho Quad (DOQ), Google Earth).
- Reference and mission images can be from very different viewpoints.
- Geo registration transfers geodetic accuracy of reference image to the mission image.



Applications

- Targeting
- Map generation
- Rescue and relief
- Road construction
- All applications of Google earth

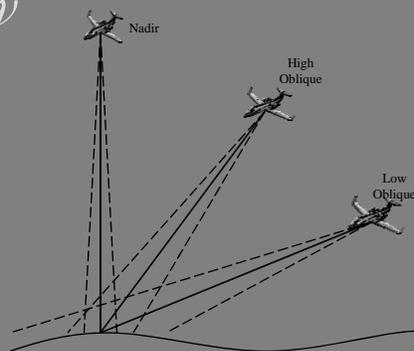
geoRegistration

Problem Overview

Unmanned Aerial Vehicle

Sensor Setup & Imaging

Reference Imagery



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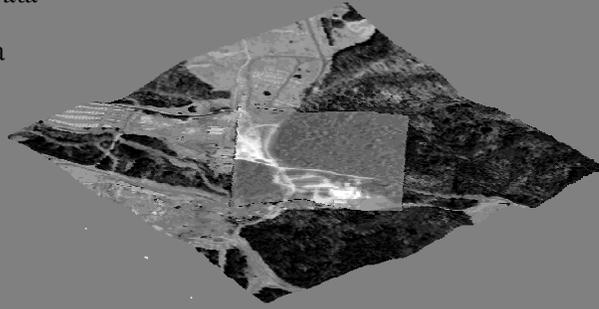
geoRegistration

Data Overview

Aerial Video Data

Reference Data

Telemetry



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geoRegistration

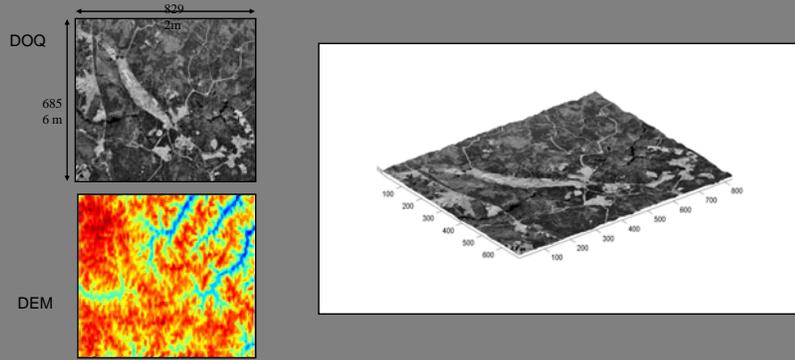
Aerial Video Imagery



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geoRegistration

Reference Data



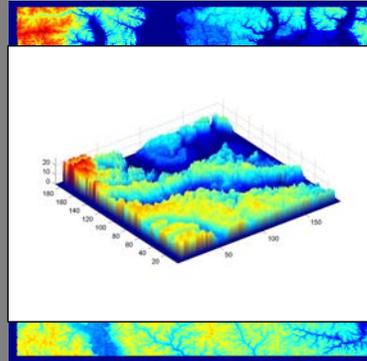
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Data I/O

- Digital Elevation Map

- Information

- Standards – DTED1, DTED2...
- Posts
- Accuracy



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Data I/O

Telemetry

Gimbal

Directions of Rotation

Converting Latitude and Longitude into distances



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Data I/O

- **Reference Image**

- **Information**

- Longitude and Latitude

- High Resolution

- Orthographic Image



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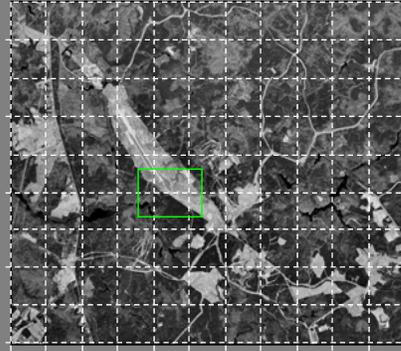
Data I/O

Reference Image

Size : 8292 x 6856 @ GSD 1

Broke it into manageable chunks

Retrieval and Pasting based on LatLong Axis

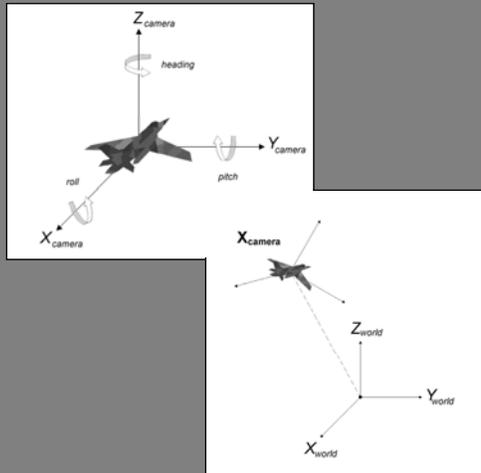


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geoRegistration

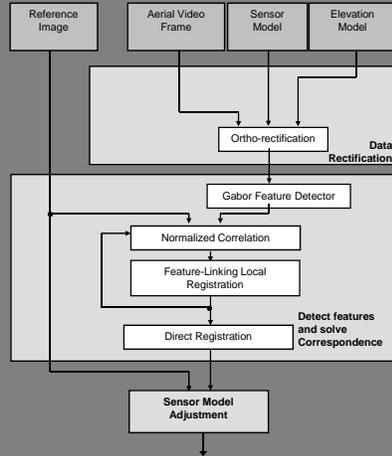
Telemetry Data

- Vehicle Longitude
- Vehicle Latitude
- Vehicle Height
- Vehicle Heading
- Vehicle Roll
- Vehicle Pitch
- Camera Elevation Angle
- Camera Scan Angle
- Camera Focal Length



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geoRegistration



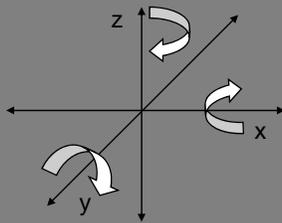
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orthoRectification

Generating a Sensor Model

SENSORMODEL returns the 4x4 camera transformation matrix from the calibration parameters in a .geom file

The direction of rotation



Roll, pitch, heading?



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orthoRectification

Generating a Sensor Model

$$\mathbf{X}_{\text{camera}} = [X_{\text{camera}} \quad Y_{\text{camera}} \quad Z_{\text{camera}}]^T$$

$$\mathbf{X}_{\text{world}} = [X_{\text{world}} \quad Y_{\text{world}} \quad Z_{\text{world}}]^T$$

$$\mathbf{X}_{\text{camera}} = \Pi_t \mathbf{X}_{\text{world}}$$

$\Pi_t = f$ (camera elevation, camera scan, vehicle pitch, vehicle roll, vehicle heading, vehicle elevation)

$$\Pi_t = \begin{bmatrix} \cos \omega & 0 & -\sin \omega & 0 & \cos \tau & \sin \tau & 0 & 0 & \cos \phi & 0 & -\sin \phi & 0 & 1 & 0 & 0 & 0 & \cos \alpha & \sin \alpha & 0 & 0 \\ 0 & 1 & 0 & 0 & -\sin \tau & \cos \tau & 0 & 0 & 0 & 1 & 0 & 0 & 0 & \cos \beta & \sin \beta & 0 & -\sin \alpha & \cos \alpha & 0 & 0 \\ \sin \omega & 0 & \cos \omega & 0 & 0 & 0 & 1 & 0 & \sin \phi & 0 & \cos \phi & 0 & 0 & -\sin \beta & \cos \beta & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & \Delta T_x \\ 0 & 1 & 0 & \Delta T_y \\ 0 & 0 & 1 & \Delta T_z \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



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Generating a Sensor Model

$$\Pi_c = P \Pi_t \quad \text{P is Perspective matrix}$$

$$\Pi_c = P G_y G_z R_y R_x R_z T$$

$$\mathbf{x}_{\text{ortho}} = [x_{\text{ortho}} \quad y_{\text{ortho}} \quad z_{\text{elev}} \quad 1]^T$$

$$\mathbf{x}_{\text{video}} = [x_{\text{video}} \quad y_{\text{video}} \quad 0 \quad 1]^T$$

$$\mathbf{x}_{\text{video}} = \Pi_c \mathbf{x}_{\text{ortho}}$$



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```

c(1,1) = (cos(c_scn)*cos(v_rll)-sin(c_scn)*sin(v_pch)*sin(v_rll))*cos(v_hdg)-sin(c_scn)*cos(v_pch)*sin(v_hdg);
c(1,2) = -(cos(c_scn)*cos(v_rll)-sin(c_scn)*sin(v_pch)*sin(v_rll))*sin(v_hdg)-sin(c_scn)*cos(v_pch)*cos(v_hdg);
c(1,3) = -cos(c_scn)*sin(v_rll)-sin(c_scn)*sin(v_pch)*cos(v_rll);
c(1,4) = -(cos(c_scn)*cos(v_rll)-sin(c_scn)*sin(v_pch)*sin(v_rll))*cos(v_hdg)-sin(c_scn)*cos(v_pch)*sin(v_hdg)*vx - (cos(c_scn)*cos(v_rll)-sin(c_scn)*sin(v_pch)*sin(v_rll))*sin(v_hdg)-sin(c_scn)*cos(v_pch)*cos(v_hdg)*vy - (cos(c_scn)*sin(v_rll)-sin(c_scn)*sin(v_pch)*cos(v_rll))*vz;

c(2,1) = (-sin(c_elv)*sin(c_scn)*cos(v_rll)+(-sin(c_elv)*cos(c_scn)*sin(v_pch)+cos(c_elv)*cos(v_pch))*sin(v_rll))*cos(v_hdg)+(-sin(c_elv)*cos(c_scn)*cos(v_pch)-cos(c_elv)*sin(v_pch))*sin(v_hdg);
c(2,2) = (-sin(c_elv)*sin(c_scn)*cos(v_rll)+(-sin(c_elv)*cos(c_scn)*sin(v_pch)+cos(c_elv)*cos(v_pch))*sin(v_rll))*sin(v_hdg)+(-sin(c_elv)*cos(c_scn)*cos(v_pch)-cos(c_elv)*sin(v_pch))*cos(v_hdg);
c(2,3) = sin(c_elv)*sin(c_scn)*sin(v_rll)+(-sin(c_elv)*cos(c_scn)*sin(v_pch)+cos(c_elv)*cos(v_pch))*cos(v_rll);
c(2,4) = (-sin(c_elv)*sin(c_scn)*cos(v_rll)+(-sin(c_elv)*cos(c_scn)*sin(v_pch)+cos(c_elv)*cos(v_pch))*sin(v_rll))*cos(v_hdg)+(-sin(c_elv)*cos(c_scn)*cos(v_pch)-cos(c_elv)*sin(v_pch))*sin(v_hdg)*vx - (-sin(c_elv)*sin(c_scn)*cos(v_rll)+(-sin(c_elv)*cos(c_scn)*sin(v_pch)+cos(c_elv)*cos(v_pch))*sin(v_rll))*sin(v_hdg)+(-sin(c_elv)*cos(c_scn)*cos(v_pch)-cos(c_elv)*sin(v_pch))*cos(v_hdg)*vy - (sin(c_elv)*sin(c_scn)*sin(v_rll)+(-sin(c_elv)*cos(c_scn)*sin(v_pch)+cos(c_elv)*cos(v_pch))*cos(v_rll))*vz;

c(3,1) = (cos(c_elv)*sin(c_scn)*cos(v_rll)+(cos(c_elv)*cos(c_scn)*sin(v_pch)+sin(c_elv)*cos(v_pch))*sin(v_rll))*cos(v_hdg)+(cos(c_elv)*cos(c_scn)*cos(v_pch)-sin(c_elv)*sin(v_pch))*sin(v_hdg);
c(3,2) = (-cos(c_elv)*sin(c_scn)*cos(v_rll)+(cos(c_elv)*cos(c_scn)*sin(v_pch)+sin(c_elv)*cos(v_pch))*sin(v_rll))*sin(v_hdg)+(cos(c_elv)*cos(c_scn)*cos(v_pch)-sin(c_elv)*sin(v_pch))*cos(v_hdg);
c(3,3) = -cos(c_elv)*sin(c_scn)*sin(v_rll)+(cos(c_elv)*cos(c_scn)*sin(v_pch)+sin(c_elv)*cos(v_pch))*cos(v_rll);
c(3,4) = ((cos(c_elv)*sin(c_scn)*cos(v_rll)+(cos(c_elv)*cos(c_scn)*sin(v_pch)+sin(c_elv)*cos(v_pch))*sin(v_rll))*cos(v_hdg)+(cos(c_elv)*cos(c_scn)*cos(v_pch)-sin(c_elv)*sin(v_pch))*sin(v_hdg)*vx - (cos(c_elv)*sin(c_scn)*cos(v_rll)+(cos(c_elv)*cos(c_scn)*sin(v_pch)+sin(c_elv)*cos(v_pch))*sin(v_rll))*sin(v_hdg)+(cos(c_elv)*cos(c_scn)*cos(v_pch)-sin(c_elv)*sin(v_pch))*cos(v_hdg)*vy - (cos(c_elv)*sin(c_scn)*sin(v_rll)+(cos(c_elv)*cos(c_scn)*sin(v_pch)+sin(c_elv)*cos(v_pch))*cos(v_rll))*vz;

c(4,1) = (1/fl*cos(c_elv)*sin(c_scn)*cos(v_rll)+(1/fl*cos(c_elv)*cos(c_scn)*sin(v_pch)+1/fl*sin(c_elv)*cos(v_pch))*sin(v_rll))*cos(v_hdg)+(1/fl*cos(c_elv)*cos(c_scn)*cos(v_pch)-1/fl*sin(c_elv)*sin(v_pch))*sin(v_hdg);
c(4,2) = (1/fl*cos(c_elv)*sin(c_scn)*cos(v_rll)+(1/fl*cos(c_elv)*cos(c_scn)*sin(v_pch)+1/fl*sin(c_elv)*cos(v_pch))*sin(v_rll))*sin(v_hdg)+(1/fl*cos(c_elv)*cos(c_scn)*cos(v_pch)-1/fl*sin(c_elv)*sin(v_pch))*cos(v_hdg);
c(4,3) = -1/fl*cos(c_elv)*sin(c_scn)*sin(v_rll)+(1/fl*cos(c_elv)*cos(c_scn)*sin(v_pch)+1/fl*sin(c_elv)*cos(v_pch))*cos(v_rll);
c(4,4) = ((1/fl*cos(c_elv)*sin(c_scn)*cos(v_rll)+(1/fl*cos(c_elv)*cos(c_scn)*sin(v_pch)+1/fl*sin(c_elv)*cos(v_pch))*sin(v_rll))*cos(v_hdg)+(1/fl*cos(c_elv)*cos(c_scn)*cos(v_pch)-1/fl*sin(c_elv)*sin(v_pch))*sin(v_hdg)*vx - (1/fl*cos(c_elv)*sin(c_scn)*cos(v_rll)+(1/fl*cos(c_elv)*cos(c_scn)*sin(v_pch)+1/fl*sin(c_elv)*cos(v_pch))*sin(v_rll))*sin(v_hdg)+(1/fl*cos(c_elv)*cos(c_scn)*cos(v_pch)-1/fl*sin(c_elv)*sin(v_pch))*cos(v_hdg)*vy - (1/fl*cos(c_elv)*sin(c_scn)*sin(v_rll)+(1/fl*cos(c_elv)*cos(c_scn)*sin(v_pch)+1/fl*sin(c_elv)*cos(v_pch))*cos(v_rll))*vz+1;

```

ORTHORECTIFICATION

Camera Information

image_time	9.400008152666640300e+08
vehicle_latitude	3.813193746469612200e+01
vehicle_longitude	-7.734523185193877700e+01
vehicle_height	9.949658409987658800e+02
vehicle_pitch	9.995171174441039900e-01
vehicle_roll	1.701626418113209000e+00
vehicle_heading	1.207010551753029400e+02
camera_focal_length	1.658968732990974800e-02
camera_elevation	-5.361314389557259100e+01
camera_scan_angle	-7.232969433546705000e+00
number_image_lines	480
number_image_samples	640

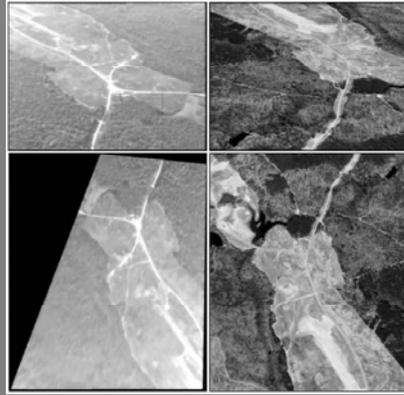
A 3D Cartesian coordinate system with x, y, and z axes. Curved arrows indicate rotations around each axis.

A diagram showing a camera at a height h above a horizontal ground level. A vertical dashed line represents the height. A solid line from the camera to a point on the ground is labeled 'Reference pt'. The ground level is indicated by a horizontal line with a right-angle symbol at the base of the height line.

orthoRectification

- Bringing both imageries onto a common view projection
- Not accurate due to telemetry noise
- Perspective Projection vs. Orthographic Projection

Perspective view mission Perspective view of bottom

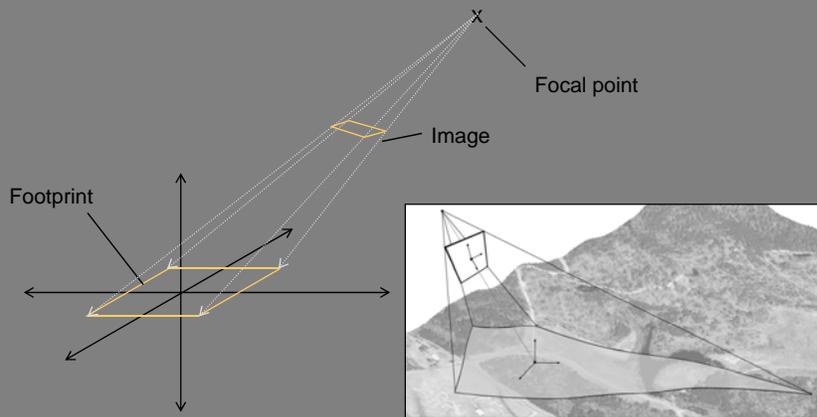


Orthorectified mission Reference ortho graphic view



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orthoRectification

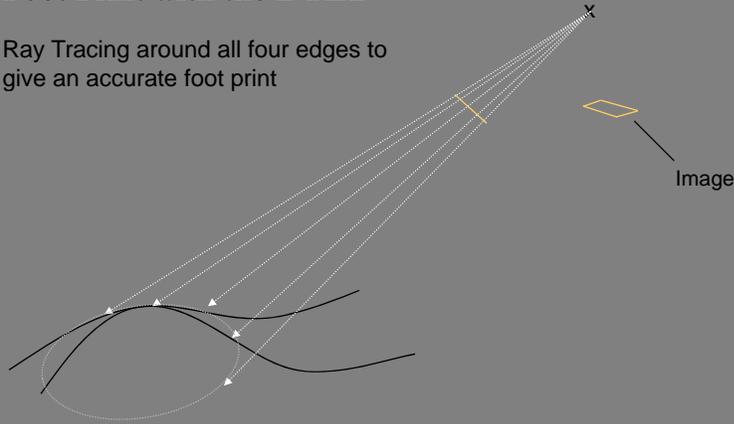


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*ortho*Rectification

Foot Print with the DTED

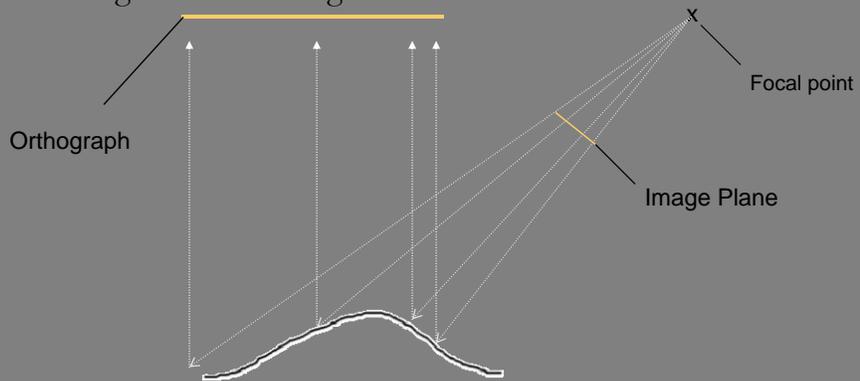
Ray Tracing around all four edges to give an accurate foot print



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*ortho*Rectification

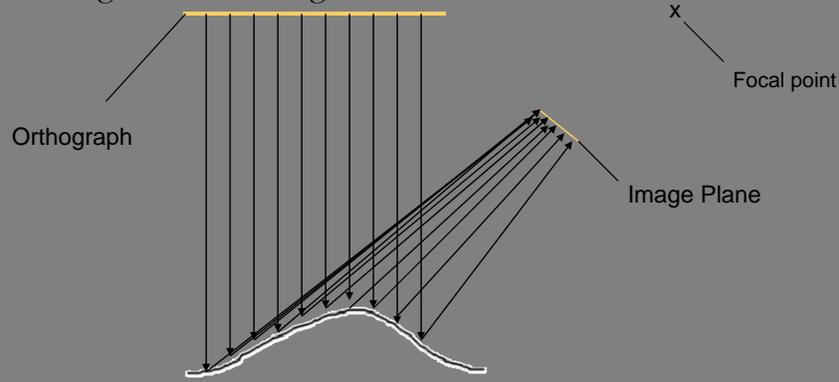
Creating the OrthoImage



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orthoRectification

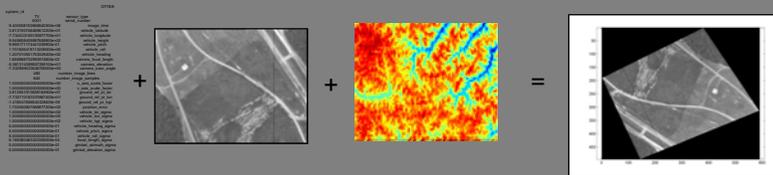
Creating the OrthoImage



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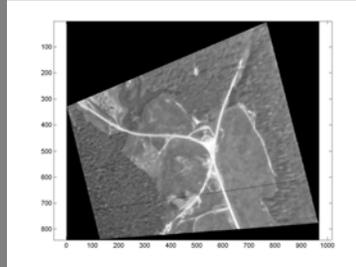
orthoRectification

Sensor File + Mission Images + DEM. = Orthorectification



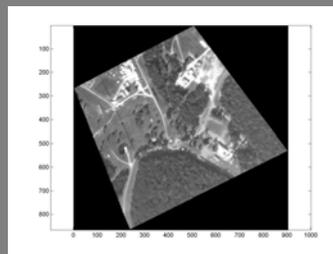
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*ortho*Rectification



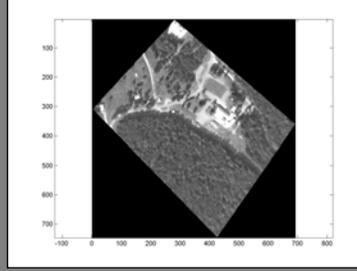
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*ortho*Rectification



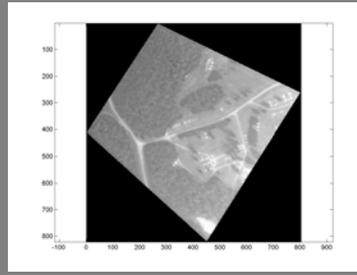
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*ortho*Rectification



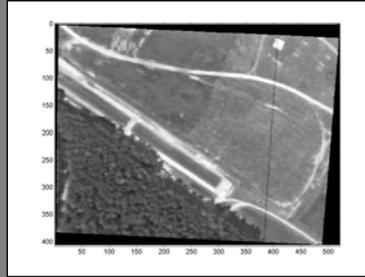
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*ortho*Rectification



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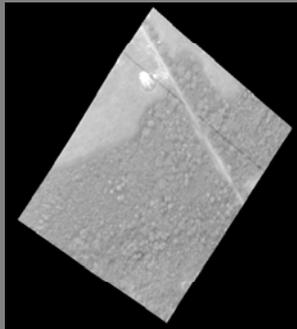
*ortho*Rectification



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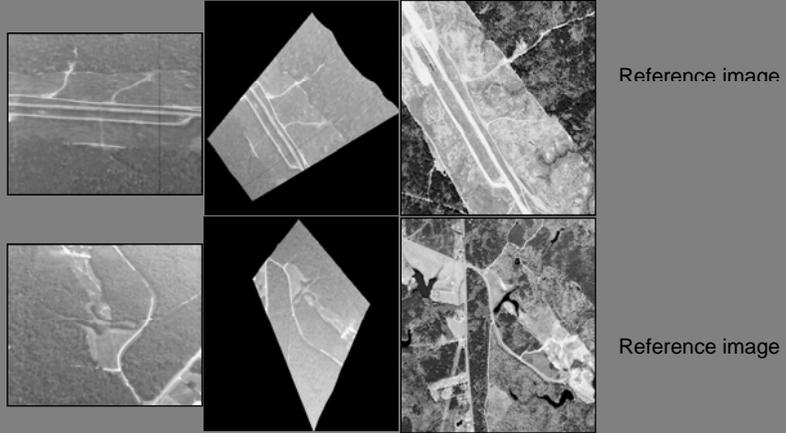
*ortho*Rectification

Reference image



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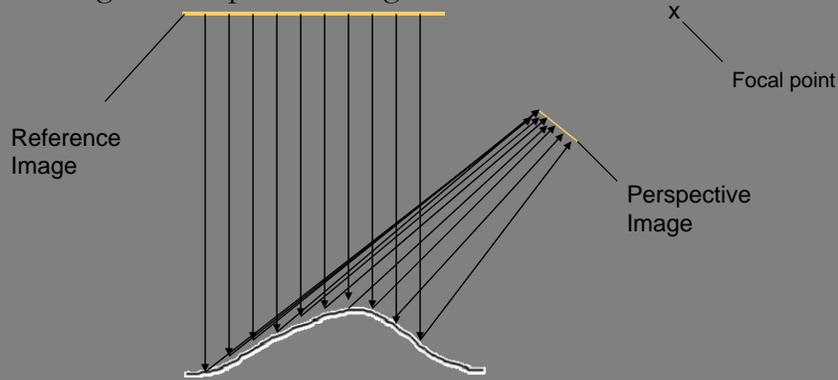
*ortho*Rectification



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*perspective*Projection

Creating the Perspective Image



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*perspective*Projection

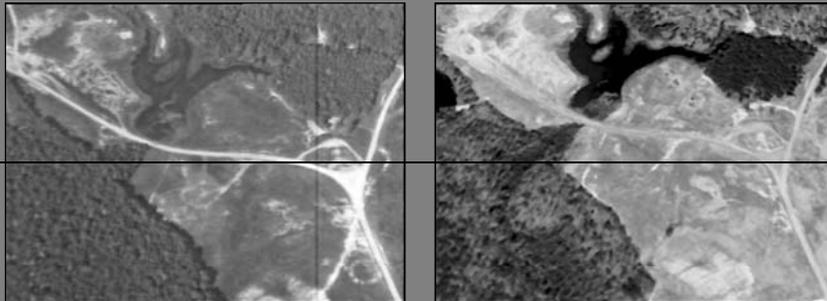


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*perspective*Projection



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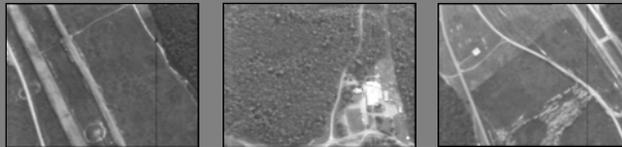
*feature*Extraction

Selecting Features

Uniform selection of salient patches is undesirable

Ideally, window around match point should have high energy features

High 'self-correlation' in terrain imageries (buildings, roads, rivers, forests, plains etc)

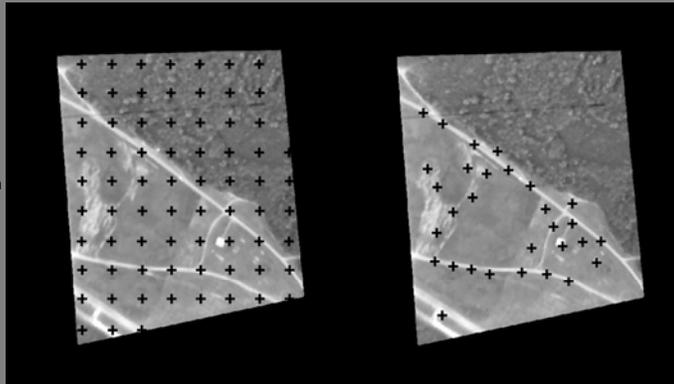


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*feature*Extraction

Selecting Features

Uniform selection



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featureExtraction

Gabor Features

$$G(x,y,\theta,f) = e^{i(f_x x + f_y y)} \cdot e^{-(f_x^2 + f_y^2)(x^2 + y^2)/2\sigma^2} \quad f_x = f \cos \theta, \quad f_y = f \sin \theta$$

Generate Gabor feature image

- Convolve with 4 Gabor masks
- Take absolute value
- Multiply 4 Gabor outputs together

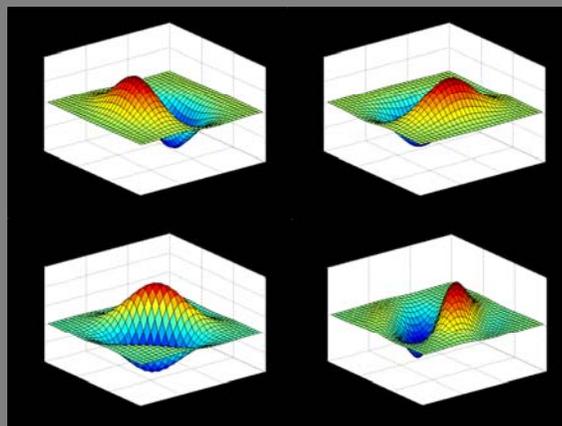
Pick the highest peak as one feature point

Discard a window around the selected peak and pick the next highest peak



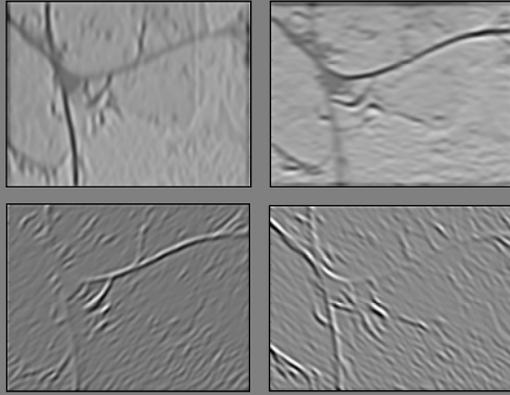
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featureExtraction



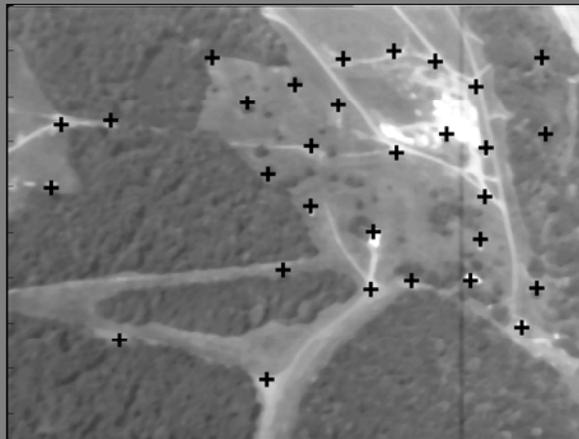
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*feature*Extraction



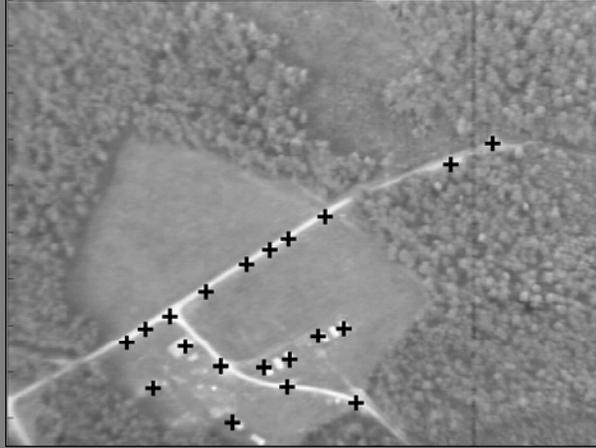
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*feature*Extraction



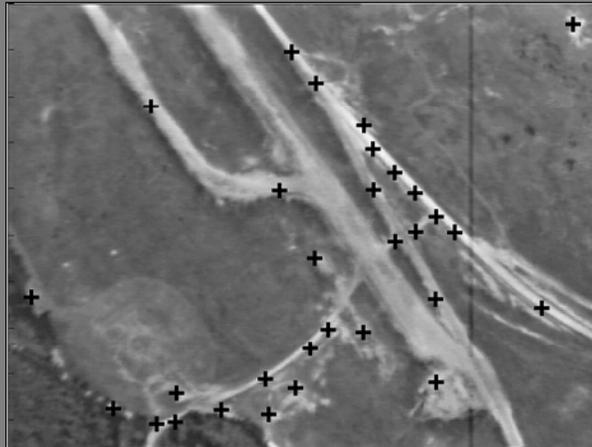
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*feature*Extraction



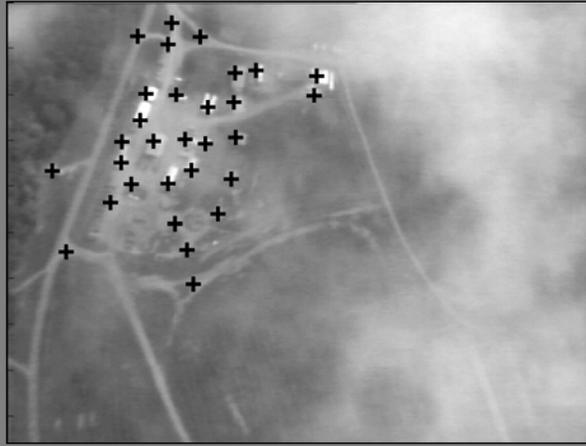
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*feature*Extraction



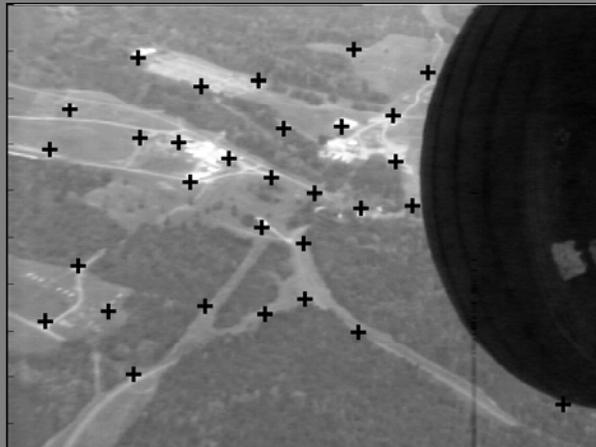
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*feature*Extraction



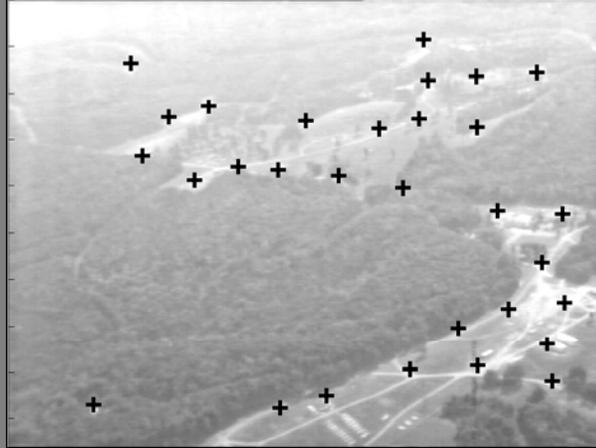
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*feature*Extraction



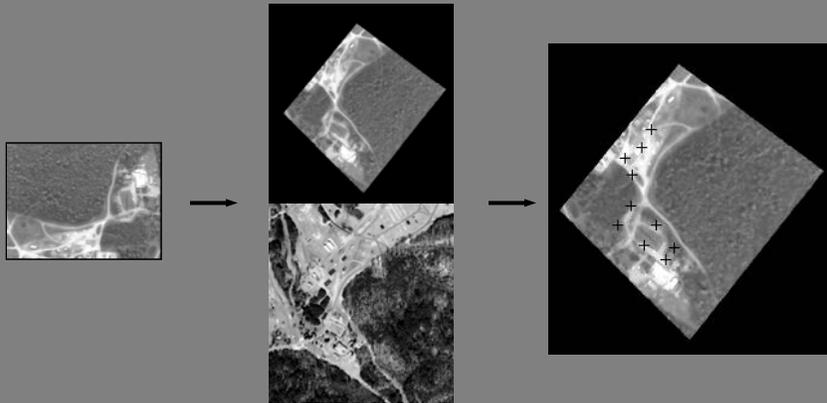
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*feature*Extraction



Computer Vision
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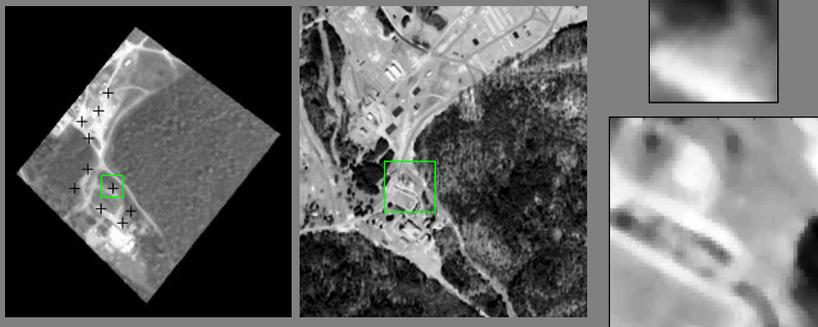
*quick*Review



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Correlation

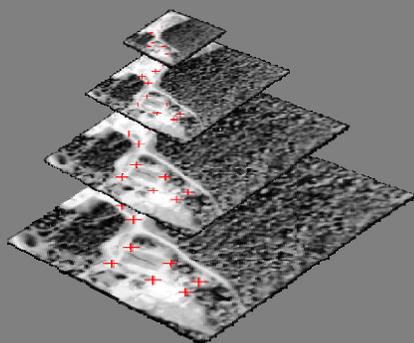
A Patch is taken around each of the n feature point and correlated with a window of the reference image



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Correlation

Hierarchical Implementation



Correlation is performed in a hierarchical fashion to efficiently account for large displacements.

A 4-level Gaussian Pyramid System was implemented

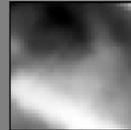
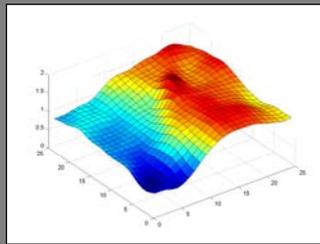


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Normalized Cross Correlation is performed between both windows

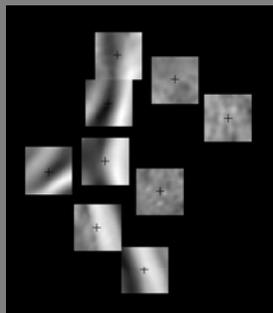
$$\eta_i(u, v) = \frac{\sum_x \sum_y T_i(x, y) I(x-u, y-v)}{[\sum_x \sum_y I^2(x-u, y-v)]^{1/2}}$$



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Correlation Surfaces



A patch around each of the n feature point is correlated to yield n feature surfaces.

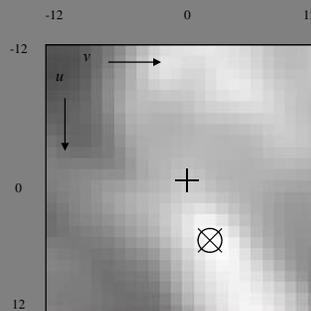
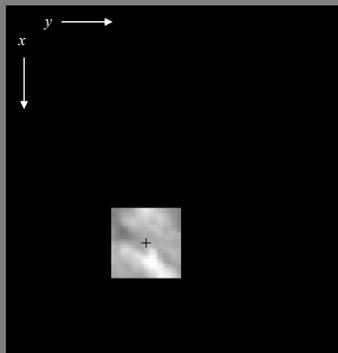
Due to the challenging nature of the images, a distinct consensus among the correlation surfaces is difficult to find.



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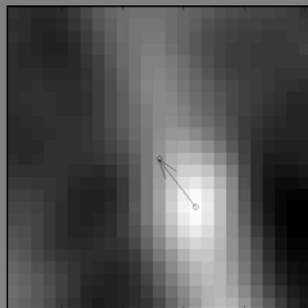
Relative & Absolute Coordinates



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Translational Model



The 'sum-surface' is defined as

$$\eta(u, v) = \sum_{i=1}^n \eta_i(u, v)$$

If the vector (u_{peak}, v_{peak}) is applied to the correlation surface, $\eta(0,0)$ would be maximized for

$$\eta(u, v) = \sum_{i=1}^n \eta_i(u', v') \quad \text{where} \quad \begin{bmatrix} u' \\ v' \end{bmatrix} = \begin{bmatrix} u \\ v \end{bmatrix} - \begin{bmatrix} u_{peak} \\ v_{peak} \end{bmatrix}$$



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Minimization

Inputs:

- Sensor Geometry File
- Points on Orthorectified mission image and corresponding points on reference image
- DEM or Equation of Plane

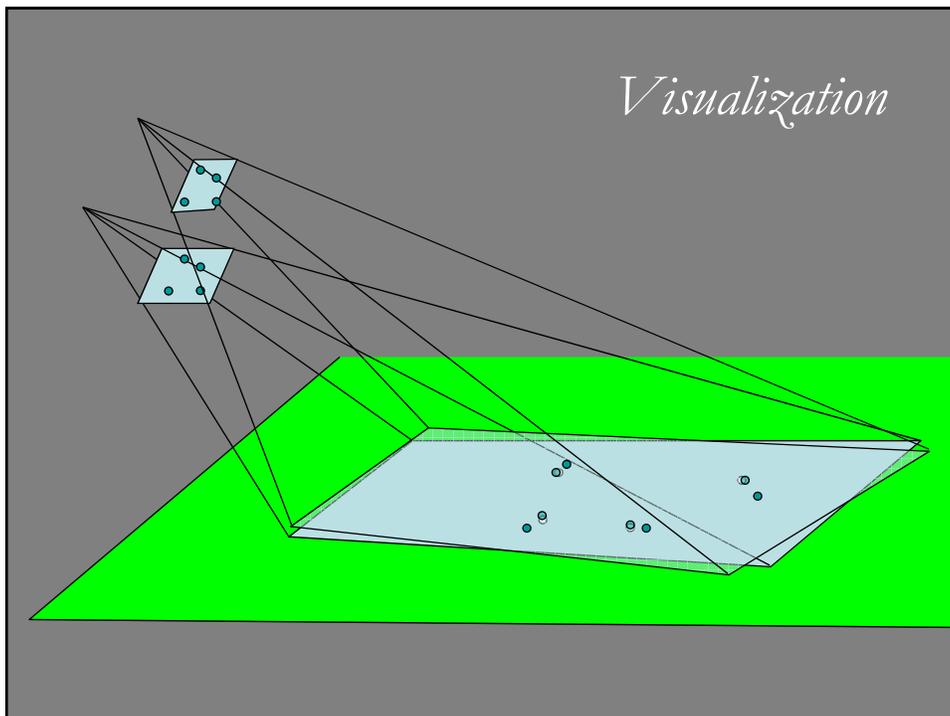
Output

- Adjusted Sensor Geometry



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Visualization



sensorAdjustment

Steps in Minimization

•INITIALIZATION

–Conversion from image coordinates to world coordinates

Applied to Ortho-Mission points and Reference points

$$\mathbf{X}_r = (X_R, Y_R, Z_R)^T \quad \mathbf{X}_m = (X_M, Y_M, Z_M)^T$$

X and Y coordinates are simply scaled

Z coordinate is read from the DEM or from the Plane Equation

–Project Ortho-Mission Points to Image Plane

$$\Pi_c = PG_y G_z R_y R_x R_z T$$

Read Sensor Model, S_0

–Specify ground plane or DEM, D



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Steps in Minimization

• ITERATIONS

–Compute projection of mission points (x_m, y_m) to world
(using DEM or Ground Plane) - (X_M, Y_M, Z_M)

– Error Term:

$$E = \sum || [X_R, Y_R, Z_R]^T - [X_M, Y_M, Z_M]^T ||$$

–Adjust Sensor Model to minimize this error



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Methods Used

- BFGS-Quasi Newton with Finite Difference Derivates
- Quasi Newton with Analytical Derivatives
- Levenberg Marquardt with Finite Difference Derivatives



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Analytical Error Term vs Computed Error

- Analytical Error term directly relates the 9 sensor parameters to error
- Allows computation of exact analytical derivatives
- However, it is long and cumbersome
- Takes longer to compute on a MATLAB implementation



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```

curErr = (xm-(((cos(c_scn)*cos(v_rll)-sin(c_scn)*sin(v_pch)*sin(v_rll))*cos(v_hdg)-sin(c_scn)*cos(v_pch)*...
sin(v_hdg))*conj(X)+(-cos(c_scn)*cos(v_rll)-sin(c_scn)*sin(v_pch)*sin(v_rll))*sin(v_hdg)-sin(c_scn)*...
cos(v_pch)*cos(v_hdg))*conj(Y)+(-cos(c_scn)*sin(v_rll)-sin(c_scn)*sin(v_pch)*cos(v_rll))*conj(Z)-...
((cos(c_scn)*cos(v_rll)-sin(c_scn)*sin(v_pch)*sin(v_rll))*cos(v_hdg)-sin(c_scn)*cos(v_pch)*sin(v_hdg))*...
vx-(-cos(c_scn)*cos(v_rll)-sin(c_scn)*sin(v_pch)*sin(v_rll))*sin(v_hdg)-sin(c_scn)*cos(v_pch)*cos(v_hdg))*...
vy-(-cos(c_scn)*sin(v_rll)-sin(c_scn)*sin(v_pch)*cos(v_rll))*vz)/((1/fl*cos(c_elv))*sin(c_scn)*cos(v_rll)+...
(1/fl*cos(c_elv))*cos(c_scn)*sin(v_pch)+1/fl*sin(c_elv)*cos(v_pch))*sin(v_rll))*cos(v_hdg)+(1/fl*cos(c_elv)*...
cos(c_scn)*cos(v_pch)-1/fl*sin(c_elv)*sin(v_pch))*sin(v_hdg))*conj(X)+(-1/fl*cos(c_elv))*sin(c_scn)*cos(v_rll)...
+(1/fl*cos(c_elv))*cos(c_scn)*sin(v_pch)+1/fl*sin(c_elv)*cos(v_pch))*sin(v_rll))*sin(v_hdg)+(1/fl*cos(c_elv))*...
cos(c_scn)*cos(v_pch)-1/fl*sin(c_elv)*sin(v_pch))*cos(v_hdg))*conj(Y)+(-1/fl*cos(c_elv))*sin(c_scn)*sin(v_rll)...
+(1/fl*cos(c_elv))*cos(c_scn)*sin(v_pch)+1/fl*sin(c_elv)*cos(v_pch))*cos(v_rll))*conj(Z)-((1/fl*cos(c_elv))*...
sin(c_scn)*cos(v_rll)+(1/fl*cos(c_elv))*cos(c_scn)*sin(v_pch)+1/fl*sin(c_elv)*cos(v_pch))*sin(v_rll))*cos(v_hdg)...
+(1/fl*cos(c_elv))*cos(c_scn)*cos(v_pch)-1/fl*sin(c_elv)*sin(v_pch))*sin(v_hdg))*vx-((1/fl*cos(c_elv))*sin(c_scn)*...
*cos(v_rll)+(1/fl*cos(c_elv))*cos(c_scn)*sin(v_pch)+1/fl*sin(c_elv)*cos(v_pch))*sin(v_rll))*sin(v_hdg)+...
(1/fl*cos(c_elv))*cos(c_scn)*cos(v_pch)-1/fl*sin(c_elv)*sin(v_pch))*cos(v_hdg))*vy-((1/fl*cos(c_elv))*sin(c_scn)*...
sin(v_rll)+(1/fl*cos(c_elv))*cos(c_scn)*sin(v_pch)+1/fl*sin(c_elv)*cos(v_pch))*cos(v_rll))*vz+1)^2+(ym-...
(((sin(c_elv))*sin(c_scn)*cos(v_rll)+(-sin(c_elv))*cos(c_scn)*sin(v_pch)+cos(c_elv))*cos(v_pch))*sin(v_rll))*...
cos(v_hdg)+(-sin(c_elv))*cos(c_scn)*cos(v_pch)-cos(c_elv)*sin(v_pch))*sin(v_hdg))*conj(X)+(-sin(c_elv))*...
sin(c_scn)*cos(v_rll)+(-sin(c_elv))*cos(c_scn)*sin(v_pch)+cos(c_elv)*cos(v_pch))*sin(v_rll))*sin(v_hdg)+...
(-sin(c_elv))*cos(c_scn)*cos(v_pch)-cos(c_elv)*sin(v_pch))*cos(v_hdg))*conj(Y)+(sin(c_elv))*sin(c_scn)*...
sin(v_rll)+(-sin(c_elv))*cos(c_scn)*sin(v_pch)+cos(c_elv)*cos(v_pch))*cos(v_rll))*conj(Z)-((-sin(c_elv))*...
sin(c_scn)*cos(v_rll)+(-sin(c_elv))*cos(c_scn)*sin(v_pch)+cos(c_elv)*cos(v_pch))*sin(v_rll))*cos(v_hdg)+...
(-sin(c_elv))*cos(c_scn)*cos(v_pch)+cos(c_elv)*sin(v_pch))*sin(v_hdg))*vx-((-sin(c_elv))*sin(c_scn)*cos(v_rll)+...
(-sin(c_elv))*cos(c_scn)*sin(v_pch)+cos(c_elv)*cos(v_pch))*sin(v_rll))*sin(v_hdg)+(-sin(c_elv))*cos(c_scn)*...
cos(v_pch)-cos(c_elv)*sin(v_pch))*cos(v_hdg))*vy-((sin(c_elv))*sin(c_scn)*sin(v_rll)+(-sin(c_elv))*cos(c_scn)*...
sin(v_pch)+cos(c_elv)*cos(v_pch))*cos(v_rll))*vz)/((1/fl*cos(c_elv))*sin(c_scn)*cos(v_rll)+(1/fl*cos(c_elv))*...
cos(c_scn)*sin(v_pch)+1/fl*sin(c_elv)*cos(v_pch))*sin(v_rll))*cos(v_hdg)+(1/fl*cos(c_elv))*cos(c_scn)*cos(v_pch)-...
1/fl*sin(c_elv)*sin(v_pch))*sin(v_hdg))*conj(X)+(-1/fl*cos(c_elv))*sin(c_scn)*cos(v_rll)+(1/fl*cos(c_elv))*...
cos(c_scn)*sin(v_pch)+1/fl*sin(c_elv)*cos(v_pch))*sin(v_rll))*sin(v_hdg)+(1/fl*cos(c_elv))*cos(c_scn)*cos(v_pch)-...
1/fl*sin(c_elv)*sin(v_pch))*cos(v_hdg))*conj(Y)+(-1/fl*cos(c_elv))*sin(c_scn)*sin(v_rll)+(1/fl*cos(c_elv))*...
cos(c_scn)*sin(v_pch)+1/fl*sin(c_elv)*cos(v_pch))*cos(v_rll))*conj(Z)-((1/fl*cos(c_elv))*sin(c_scn)*cos(v_rll)+...
(1/fl*cos(c_elv))*cos(c_scn)*sin(v_pch)+1/fl*sin(c_elv)*cos(v_pch))*sin(v_rll))*cos(v_hdg)+(1/fl*cos(c_elv))*...
cos(c_scn)*cos(v_pch)-1/fl*sin(c_elv)*sin(v_pch))*sin(v_hdg))*vx-((-1/fl*cos(c_elv))*sin(c_scn)*cos(v_rll)+...
(1/fl*cos(c_elv))*cos(c_scn)*sin(v_pch)+1/fl*sin(c_elv)*cos(v_pch))*sin(v_rll))*sin(v_hdg)+(1/fl*cos(c_elv))*...
cos(c_scn)*cos(v_pch)-1/fl*sin(c_elv)*sin(v_pch))*cos(v_hdg))*vy-((1/fl*cos(c_elv))*sin(c_scn)*sin(v_rll)+...
(1/fl*cos(c_elv))*cos(c_scn)*sin(v_pch)+1/fl*sin(c_elv)*cos(v_pch))*cos(v_rll))*vz+1)^2;
    
```

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Finite Difference vs. Analytical Derivatives

Derivatives of the surface guide the search

Finite Difference Derivatives are fast in MATLAB, because analytical terms are too long

However, computing finite derivatives increases the number of function evaluations



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Exit Strategy

Multiple stopping criteria:

Tolerance of change in sensor model

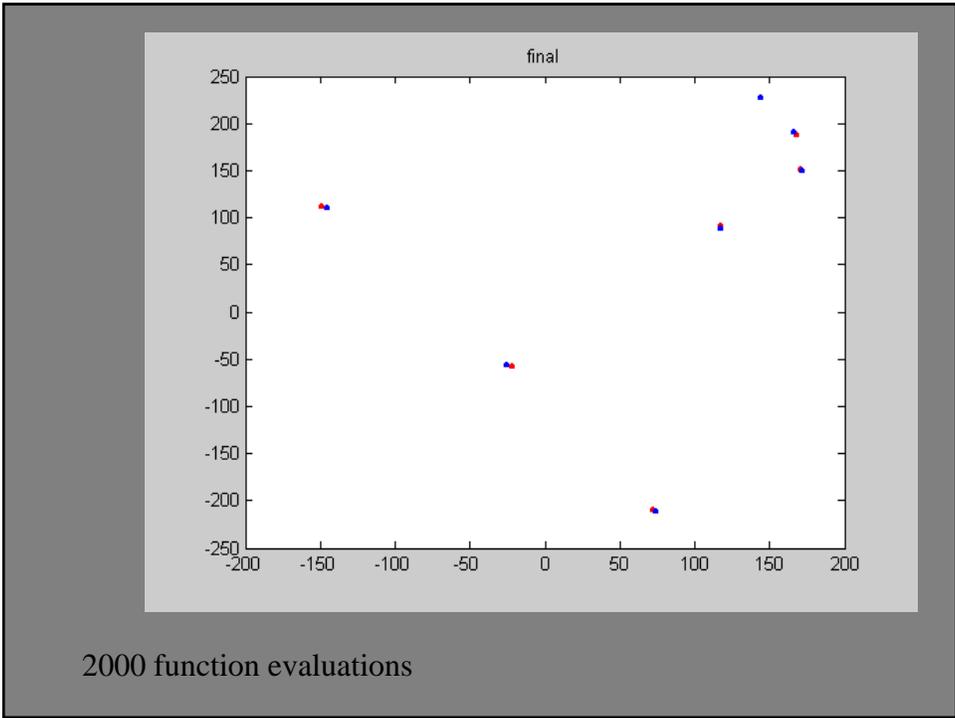
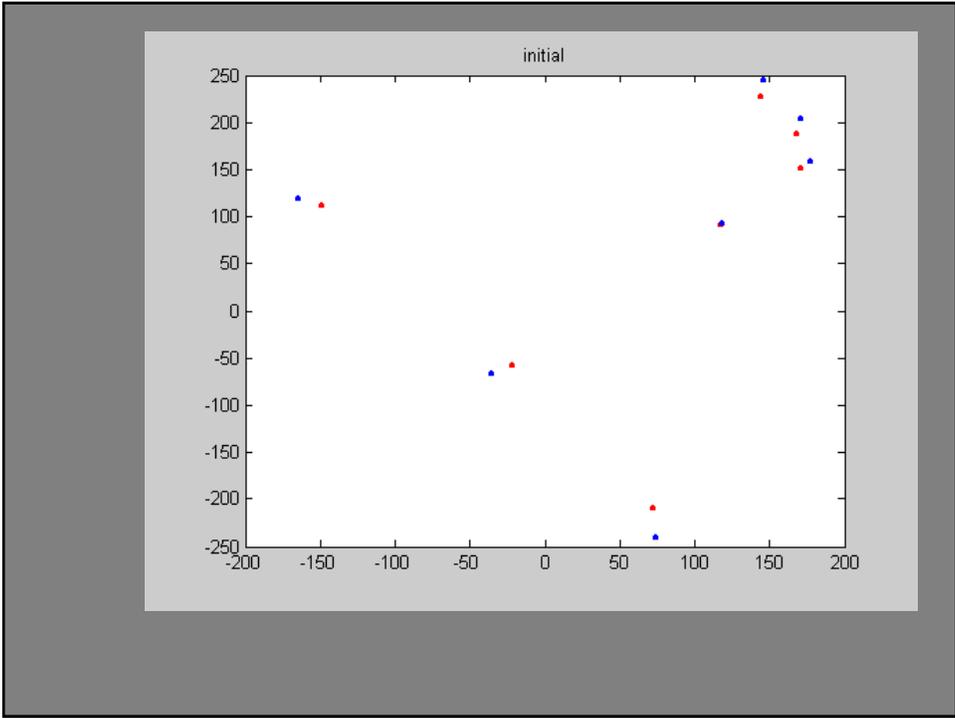
Maximum Iterations, Maximum Function Evaluations



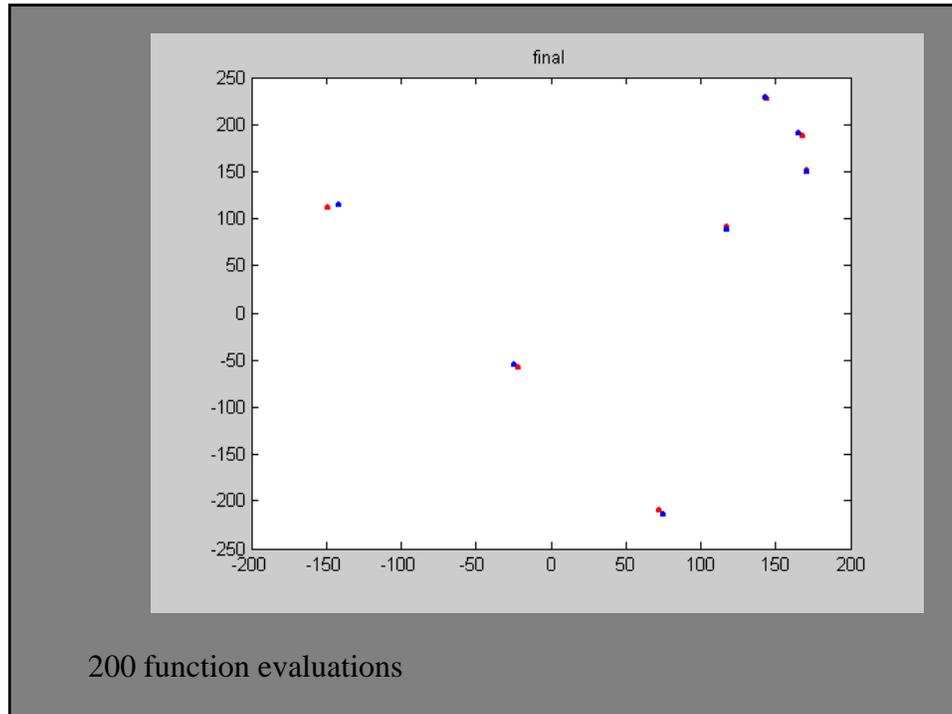
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Example





2000 function evaluations



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Multiplicity of Solutions

Solution is not unique

–Several different sensor models can yield the same error

Solution found depends on the initial sensor model and the decent strategy

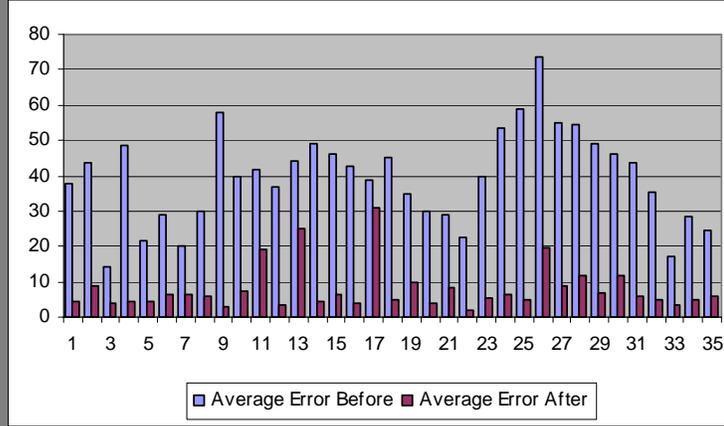
Essentially we have a 9-D surface with multiple minimum points

E.g. Focal-length / Aircraft Height are complementary pairs



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registrationResults



Average Original Error: 32 meters Average Residual Error: 8 meters



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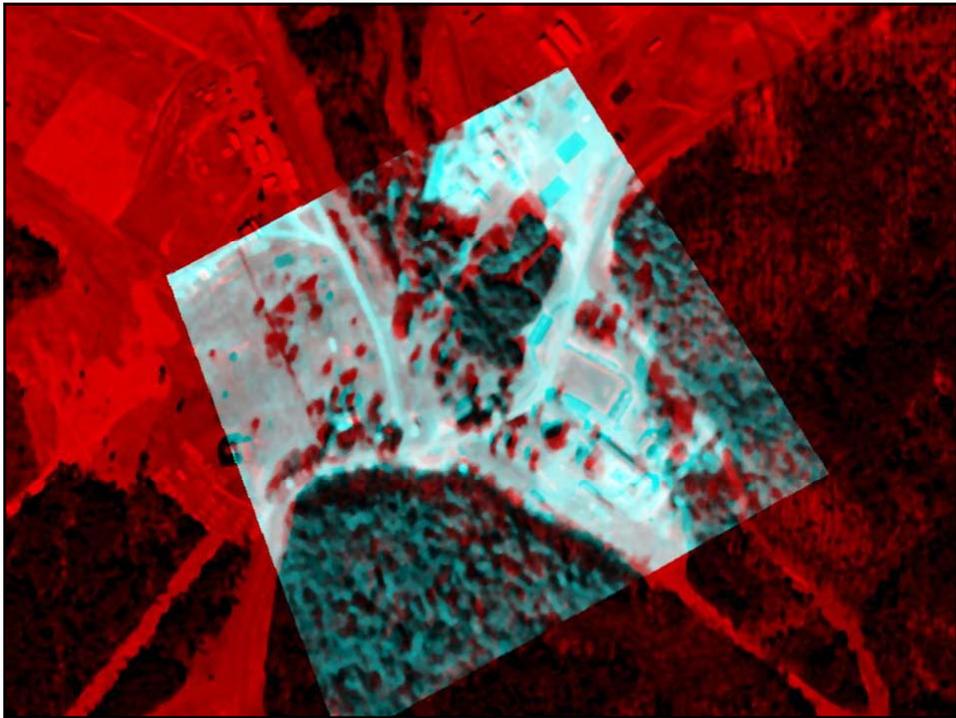
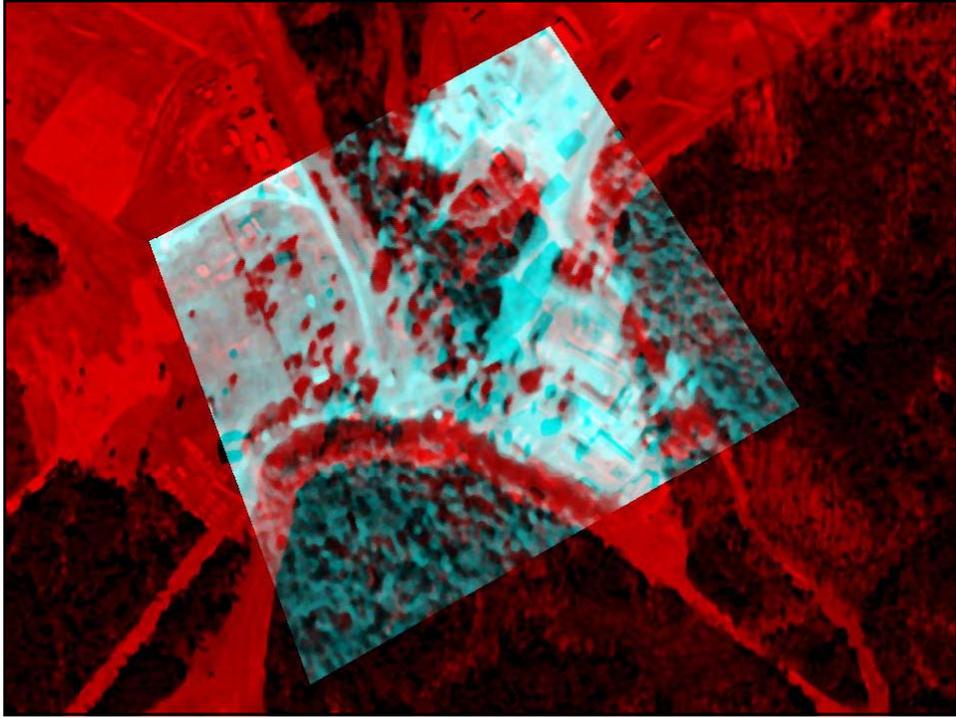


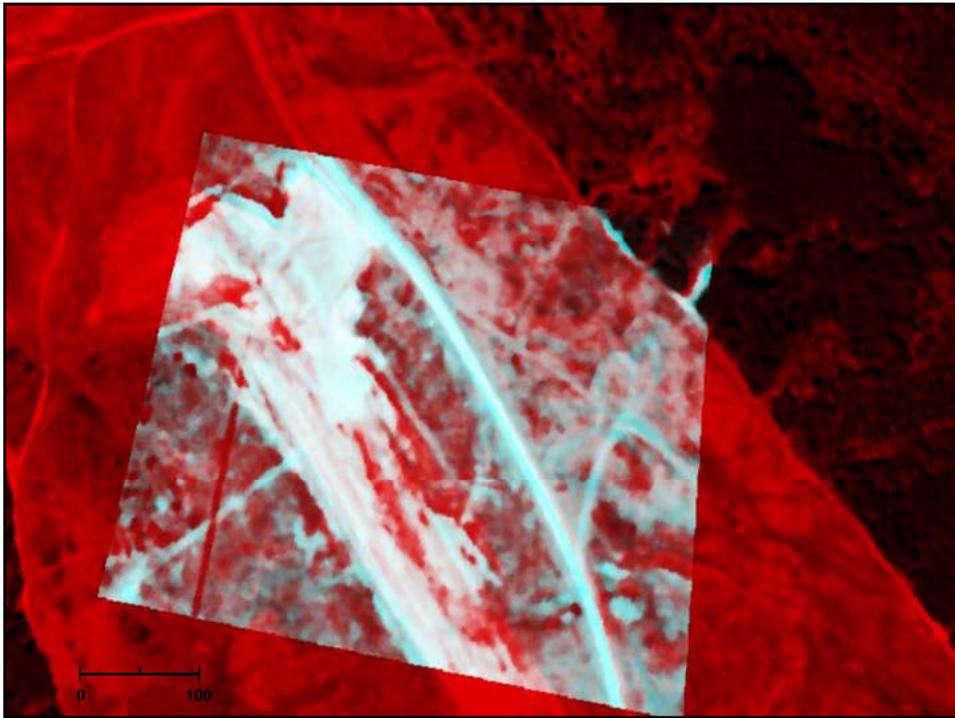
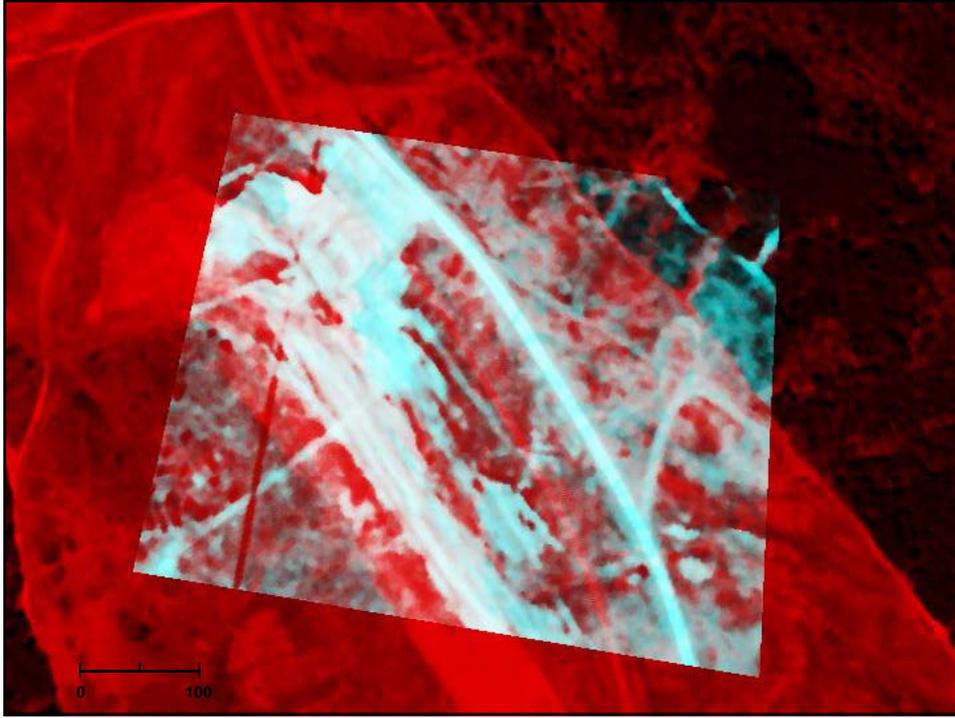


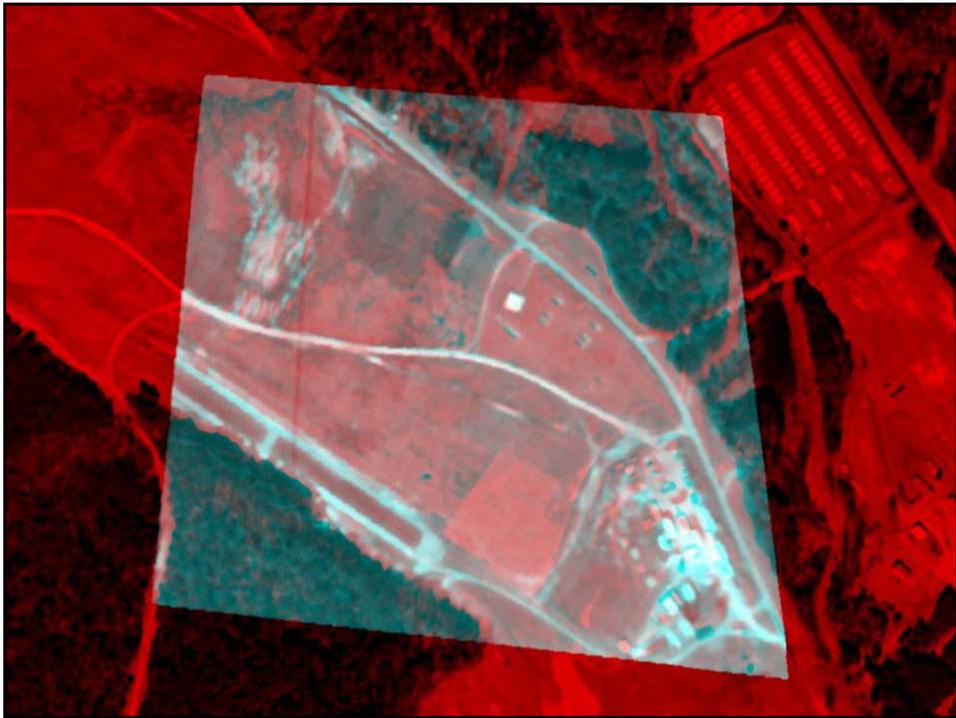
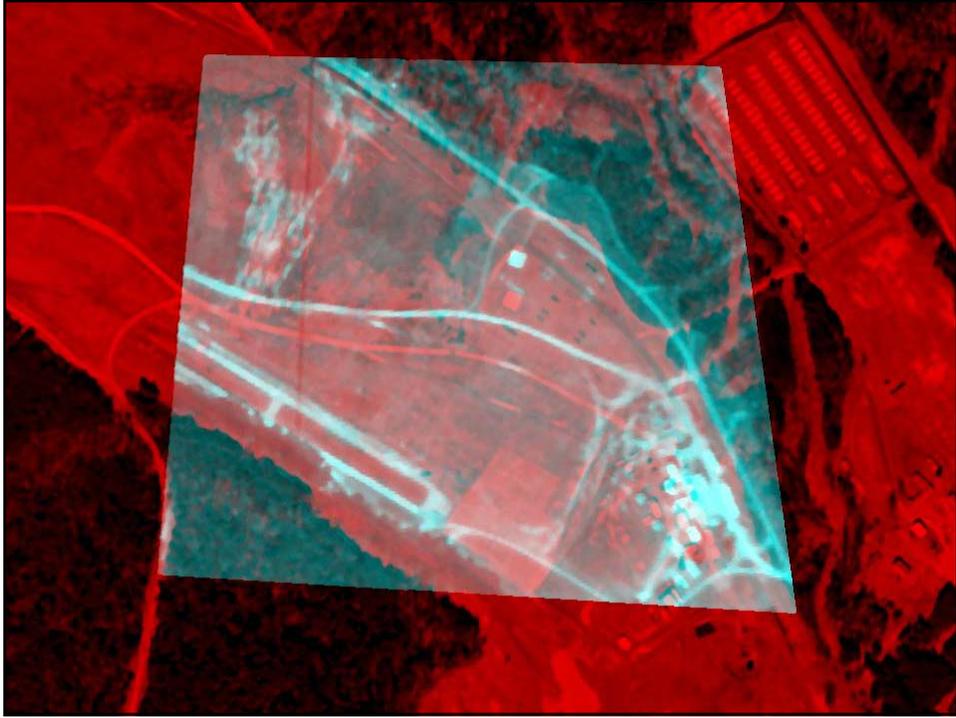


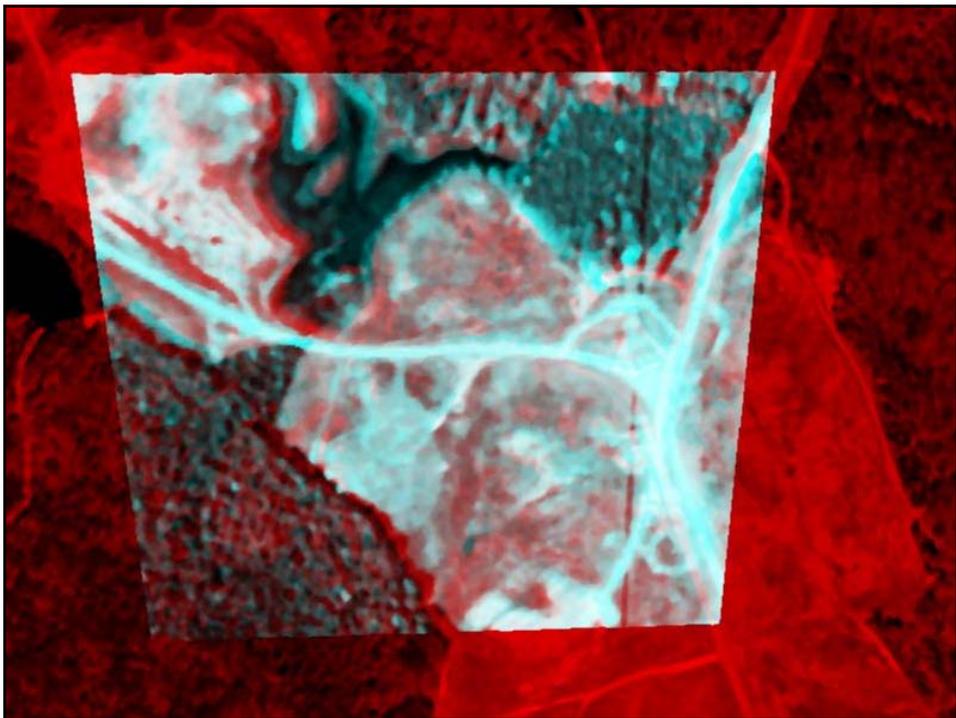
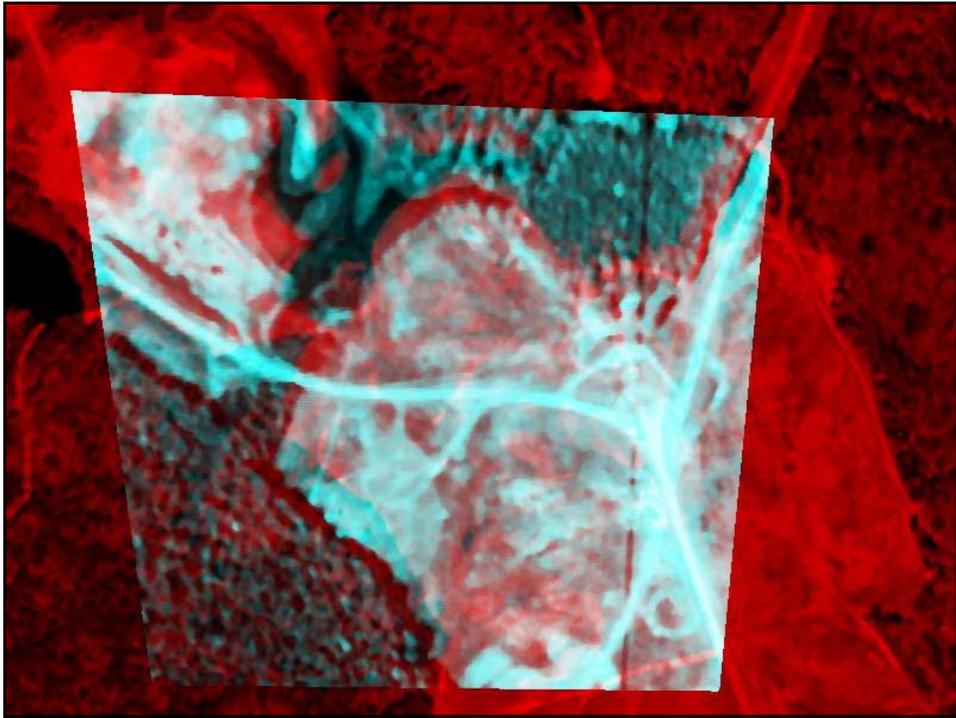


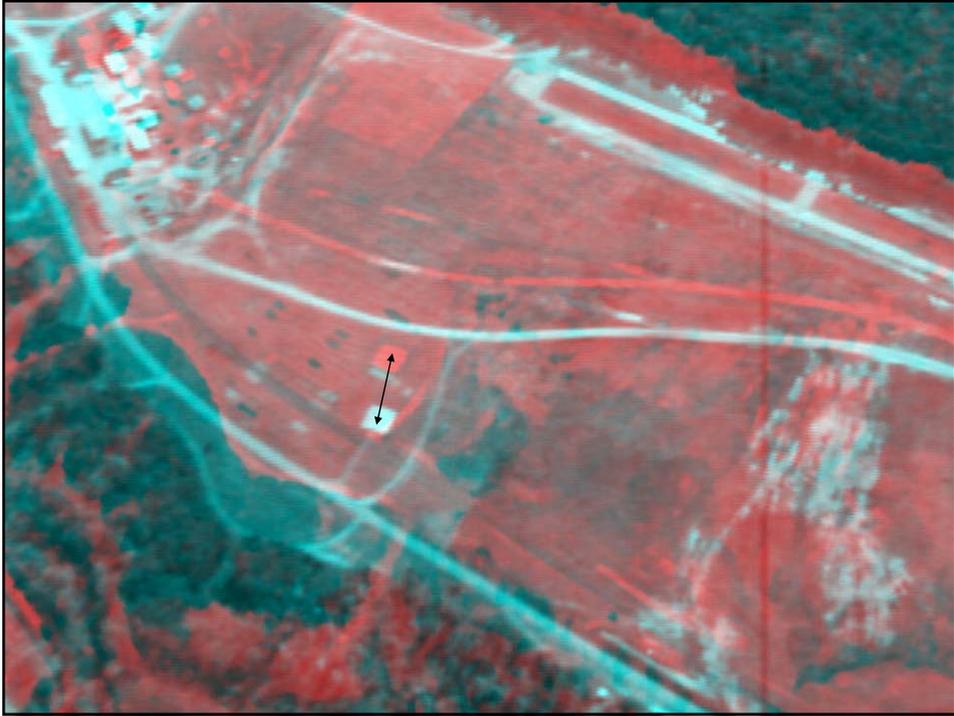


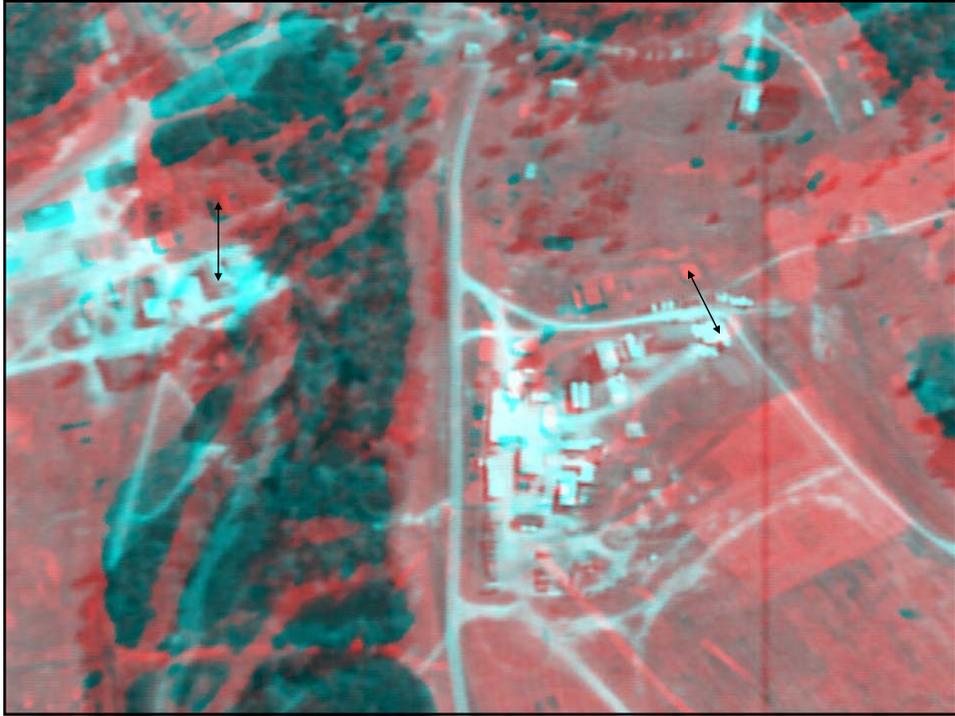


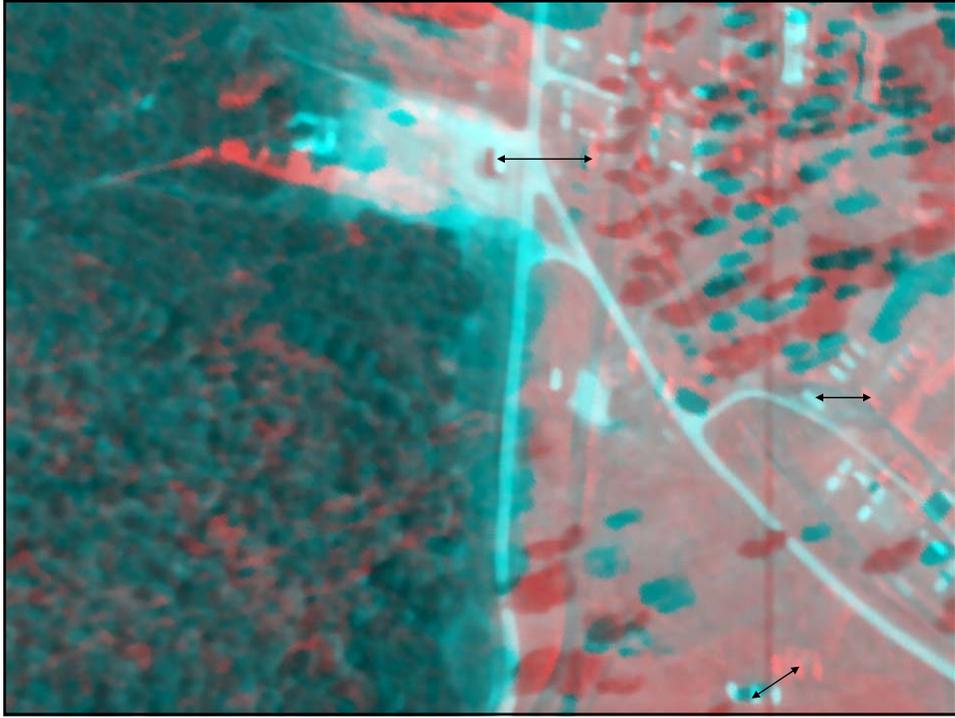




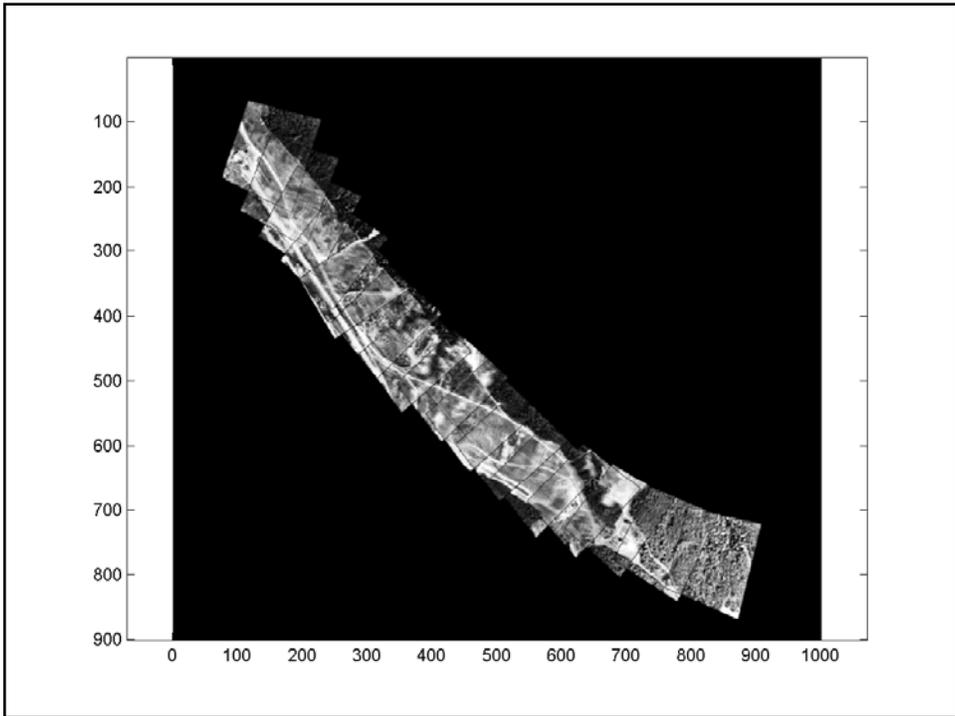
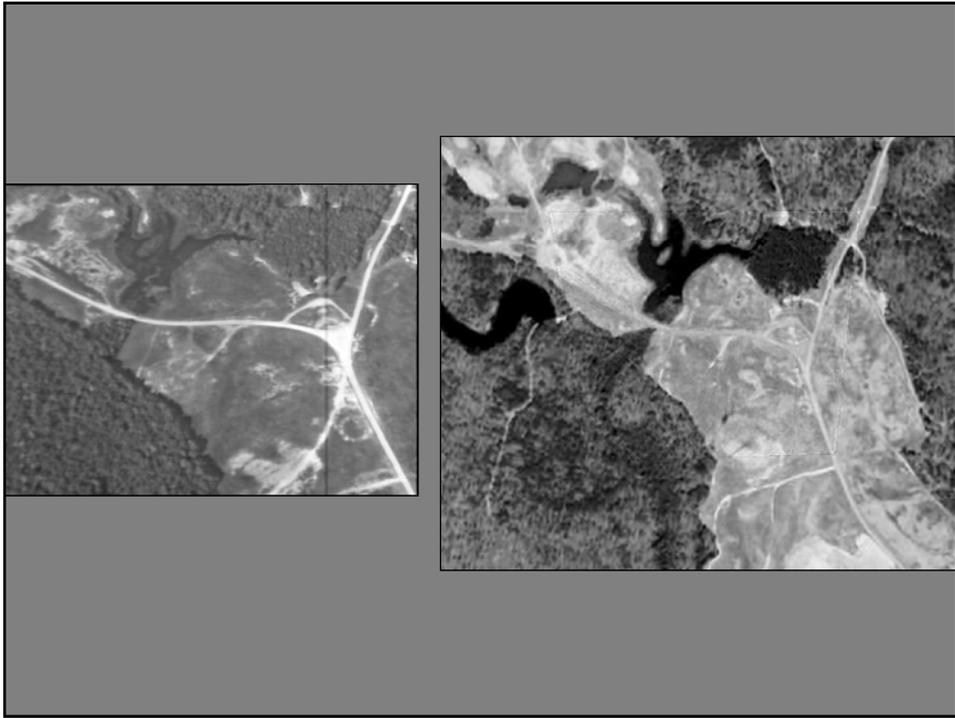


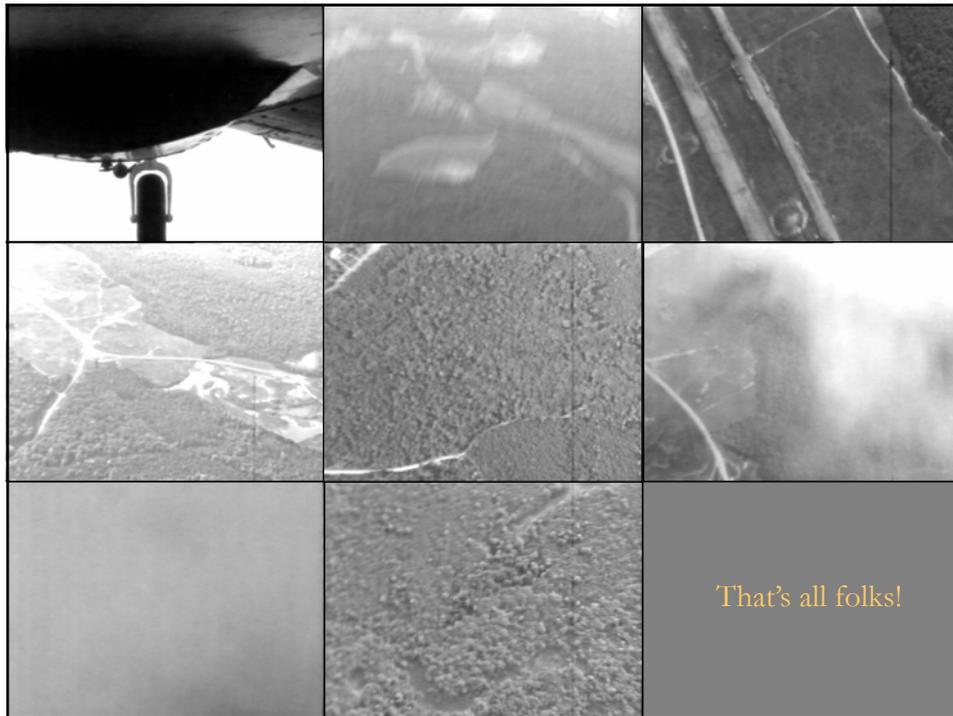












- Yaser Sheikh, Sohaib Khan, Mubarak Shah, and R. Cannata, [Geodetic Alignment of Aerial Video Frames](#), In Video Registration, Video Computing Series, Kluwer Academic Publishers, 2003.