

# Towards a Type System for Detecting Never-Matching Pointcut Compositions

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# Never-matching pointcut

Don't match any join point in any program

➤ `get(* *)&&set(* *)`

No get join point  
is a set join point

➤ `get(* *)&&args(int)`

No get join point  
has an argument

realize

```
abstract aspect A{
  abstract pointcut p();
  after(int i):
    p()&&args(i){...}
}
```

```
aspect B extends A{
  pointcut p(): get(* *);
}
```

# Our approach: detect by using a type system

- Type of pointcuts
  - Represents attributes of matching join points
  - Is encoded by using record, union and the bottom types
- Guaranteed properties
  - Well-formedness of pointcuts

# The property our type system assures: well-formedness

- Well-formed pointcuts:  
*A pointcut  $p$  is well-formed if there exists a well-typed program that has a join point matching  $p$*

# Target language

- Subset of AspectJ's pointcut language
  - `mget(T C.f)`: selects a reference to an instance field (not declared as `static`).
  - `mset(T C.f)`: selects an assignment to an instance field (not declared as `static`).
  - `args(T1,...,Tn)`: specifies the number of arguments and their types.
  - `p1 && p2`: makes an intersection of two pointcuts
  - `p1 || p2`: makes an union of two pointcuts

# Typing rules for `mget`, `mset` and `args` pointcuts

- Assign record types that represent the properties of matching join points
    - `mget( $T$   $C.f$ )`:  
{target:  $C$ , args:  $\bullet$ , kind: `mget`, name:  $f$ , ret:  $T$ }
    - `mset( $T$   $C.f$ )`:  
{target:  $C$ , args: [ $T$ ], kind: `mset`, name:  $f$ , ret:  $\bullet$ }
    - `args( $T_1, \dots, T_n$ )`: {args: [ $T_1, \dots, T_n$ ]}
- $T$ ,  $C$  and  $f$  are identifiers or \*
- represents absence

# Typing rules for pointcut compositions

- $\|\$ -composition

$P$ : type of pointcut  
 $pc$ : pointcut

$$\frac{pc_1 : P_1 \quad pc_2 : P_2}{pc_1 \|\ pc_2 : P_1 + P_2}$$

$pc_1 \|\ pc_2 : P_1 + P_2$  union type

- $\&\&$ -composition

$P$ : a common subtype  
of  $P_1$  and  $P_2$

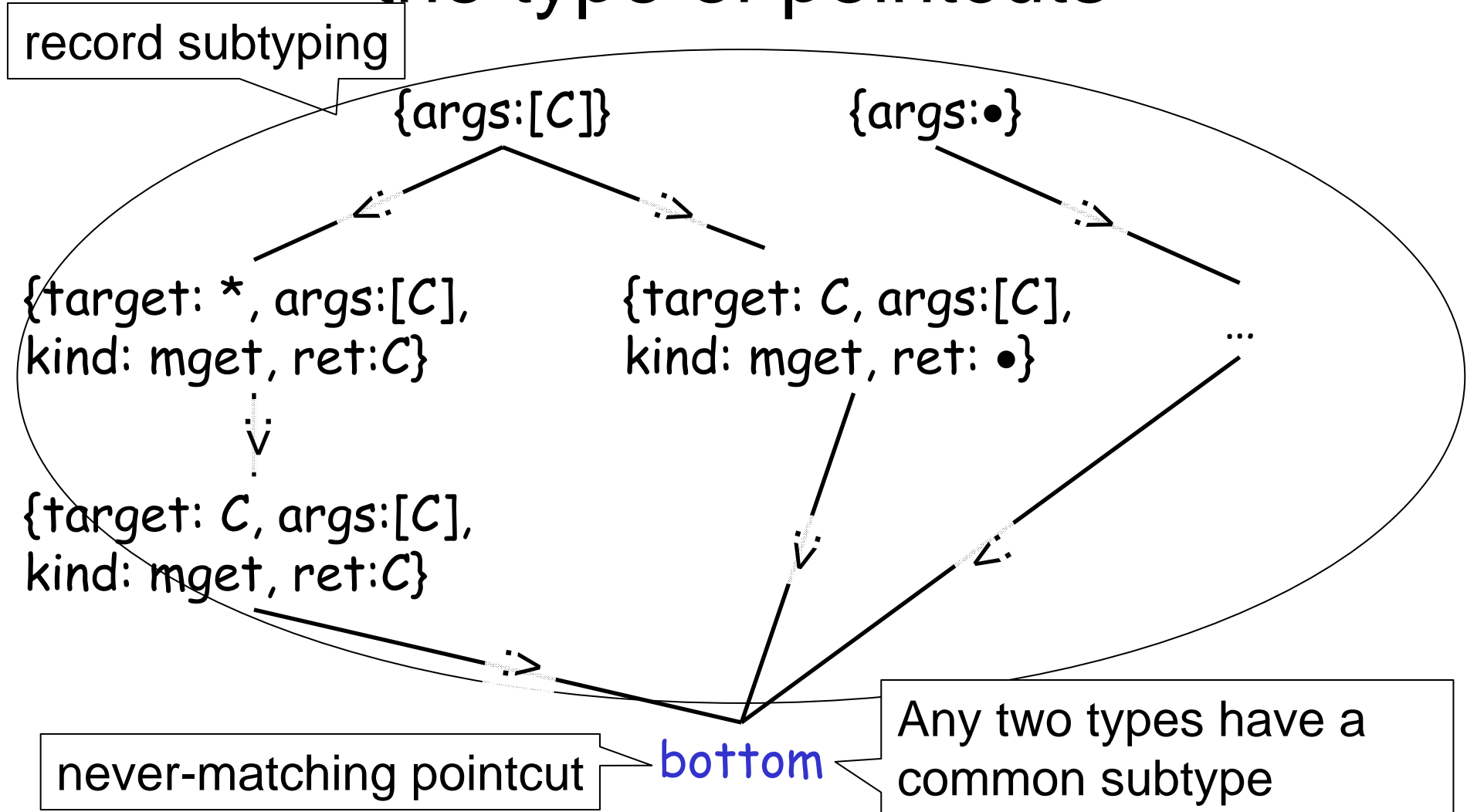
$$pc_1 : P_1 \quad pc_2 : P_2$$

$P <: P_1 \quad P <: P_2$

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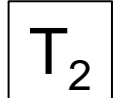
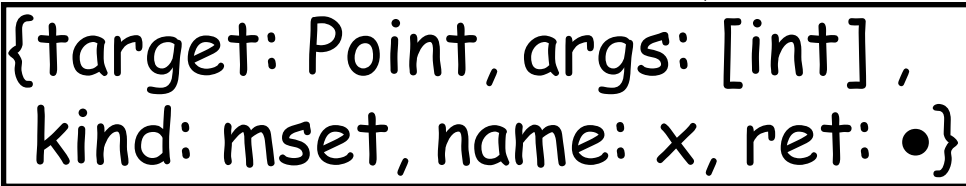

$$pc_1 \&\& pc_2 : P$$

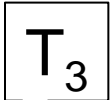

# Type subsumption on the type of pointcuts





# Well-formed pointcut: args(int) && mset(int Point.x)

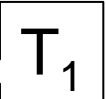

mset(int Point.x):   
 {target: Point, args: [int],  
kind: mset, name: x, ret: ●}

args(int):   
 {args: [int]}

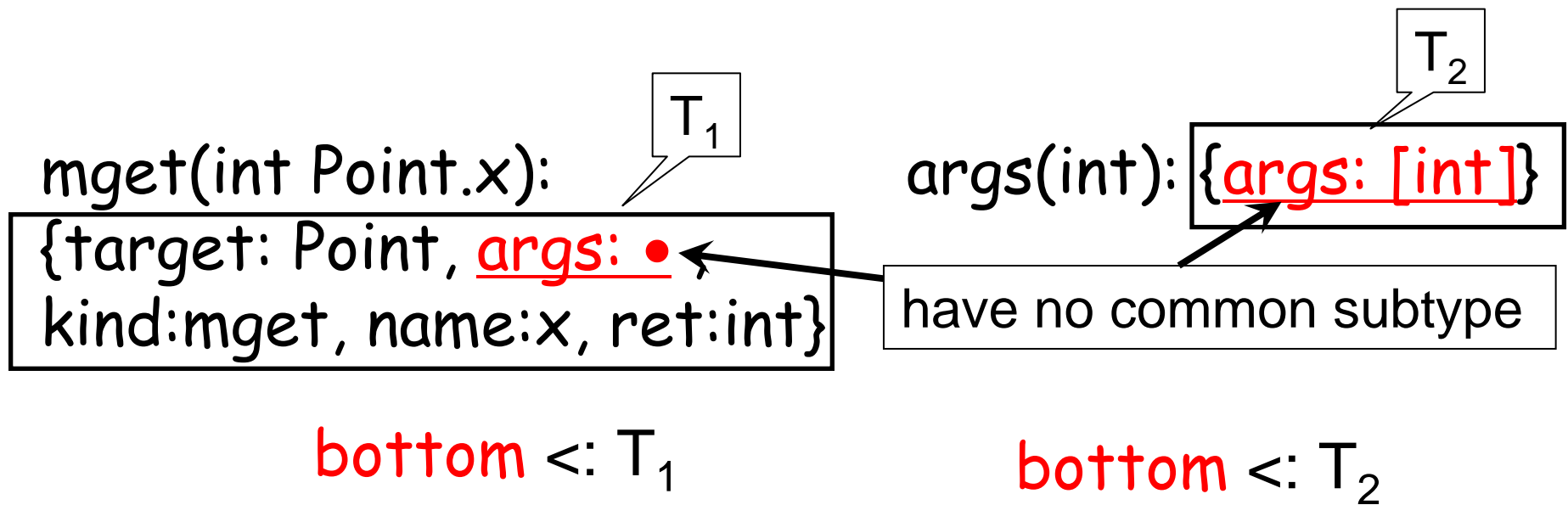
$T_1 <: T_2$

$T_1 <: T_3$

---

args(int) && mset(int Point.x):   
 {target: Point, args: [int], kind: mset,  
name: x, ret: ●}

# Never-matching pointcut: args(int) && mget(int Point.x)



---

args(int) && mset(int Point.x): **bottom**

# Conclusion

- We defined the well-formedness of pointcuts
- We demonstrated our type system for pointcuts
  - The type of pointcuts is represented as record, union and the bottom types
  - Never-matching pointcuts have the bottom type

# Future work

- Complete formalization
  - We use Featherweight Java [Igrashi01]
  - How can we define the typing rule for the not (!) pointcut?
- Prove type-soundness
  - Well-typed programs are well-typed after well-typed aspects are woven, and don't go wrong
- Verify correctness of the design and implementation of pointcuts in AspectJ5



# Related work (1/2): Types and AspectJ-like AOPL

- Typed parametric polymorphism for aspects [Jagadeesan06]
  - provides AFGJ (FGJ [Igarashi01] + pointcut + advice + proceed)
    - join point: execution
    - pointcut: *exec*, *&&*, *||*
  - provides checking rules for pointcuts, which can successfully reject *exec(R C.m()) && exec(\* C.m'())*
- MiniMAO<sub>1</sub>: An imperative core language for studying Aspect-Oriented reasoning [Clifton06]
  - Classic Java [Flatt99] + aspect + pointcut + advice + proceed
    - join point: call, execution
    - pointcut: call, *exec*, *this*, *args*, *target*, *&&*, *||*, *!*
  - provides typing rules for pointcuts but it cannot reject *exec(R C.m()) && call(R C.m())*

# Related work (2/2): Types and Pointcuts

- **A Static Aspect Language for Checking Design Rules** [Morgan07]
  - develops a DSL that can be seen that enriches declare error/warning in AspectJ.
  - provides a type system that assures a pointcut matches at least one join point.
    - The typing rule for not pointcut is also defined.
- **A pointcut language for control-flow** [Douence04]
  - provides a richer pointcut language for control-flow than AspectJ's.
  - discusses erroneous pointcut compositions and aspect interactions based on sets of join point shadows.

# Typing rule for not pointcut in DSL<sub>[Morgan07]</sub>

- $\!pc$  has the same type to  $pc$  i.e.  $\frac{pc : P}{\!pc : P}$

Joinpoint Type	Description
<b>namespace</b>	Namespace
<b>type</b>	Type
<b>method</b>	Method (including constructors)
<b>argument</b>	Method argument
<b>field</b>	Field
<b>property</b>	Property
<b>event</b>	Event
<b>attribute</b>	Attribute of a program element
<b>genericArgument</b>	Type argument (to a generic type)
<b>bytecode</b>	Instruction in the program



Well-formed pointcut:

$(\text{mget}(* *.*) \parallel \text{mset}(* *.*)) \ \&\& \ \text{args}(\text{int})$

- $\text{mget}(* *.*) \ \&\& \ \text{args}(\text{int})$ : **bottom**
- $\text{mset}(* *.*) \ \&\& \ \text{args}(\text{int})$ : {target:\*, args: [int], kind:mset, name:\*, ret:>}

Using the typing rule for  $\parallel$ -compositions,

- $(\text{mget}(* *.*) \parallel \text{mset}(* *.*)) \ \&\& \ \text{args}(\text{int})$ : {target:\*, args: [int], kind:mset, name:\*, ret:} + bottom

# Limitation of current type system

- ArrayList <: Object cannot be accepted
  - Our type system does not know the relation of ArrayList and Object
- Possible solution: specifying a reliable class hierarchy  $H$

$$H \vdash \text{ArrayList} <: \text{Object}$$

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$$H \vdash \{\text{this:ArrayList}\} <: \{\text{this:Object}\}$$

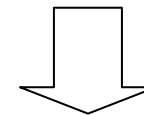
# Unsafe join point reflection

caching return values  
of method calls

```
aspect Memoize{  
    Hashtable store;  
    after(): call(* *()){  
        Object key=tjp.getTarget();  
        if(!store.containsKey(key))  
            store.add(key.clone(), proceed());  
        return store.get(key);  
    }  
}
```

returns null when tjp  
matches calls to class  
methods

throws NullPointerException



# Rejecting unsafe join point reflection

