

# Redundancy-free Residual Dispatch

## Using Ordered Binary Decision Diagrams for Efficient Dispatch

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## Example Aspect

### **aspect** SecurityMonitoring

```
{  
  before(): call(void Connection.transmit(Text))  
    && ((target(LocalConnection) && args(PlainText)  
        && !cflow(call(void Log.debug())))  
    || (!target(LocalConnection) && args(PlainText))  
  {  
    throw new PolicyViolation("Cipher_text_required.");  
  }  
}
```



## Example Pointcut

```
call(void Connection.transmit(Text))
&& ((target(LocalConnection) && args(PlainText)
    && !cflow(call(void Log.debug()))))
|| (!target(LocalConnection) && args(PlainText))
```

...

```
Connection connection =
  new RemoteConnection("www.st.informatik.tu-darmstadt.de");
Text text = new PlainText("Encrypt_me!");
connection.transmit(text);
```

...



## Example Pointcut

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call(void Connection.transmit(Text))
&& ((target(LocalConnection) && args(PlainText)
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Connection connection =
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**target**(LocalConnection)



## Example Pointcut

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**target(LocalConnection)**

**!target(LocalConnection)**



## Example Pointcut

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**target(LocalConnection)**

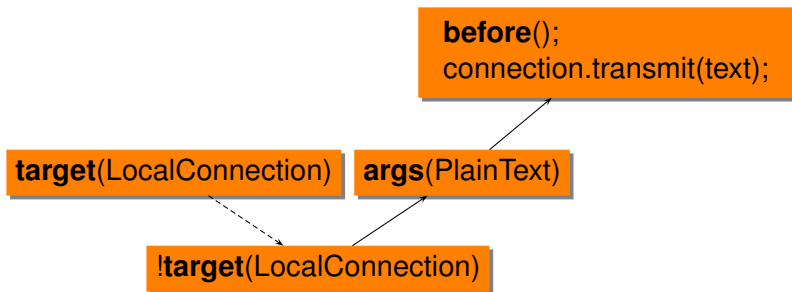
**args(PlainText)**

**!target(LocalConnection)**



## Example Pointcut

```
call(void Connection.transmit(Text))  
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# From Pointcuts to Formulas

## Example Pointcut

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# From Pointcuts to Formulas

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# From Pointcuts to Formulas

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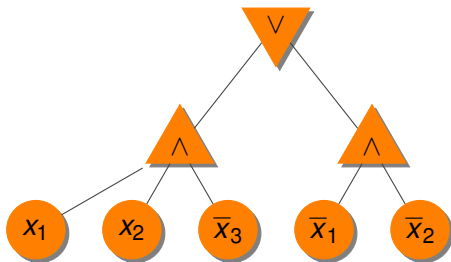
## Example Formula

$$\phi = (x_1 \wedge x_2 \wedge \bar{x}_3) \vee (\bar{x}_1 \wedge x_2)$$


# From Formulas to Strategies

## Example Formula

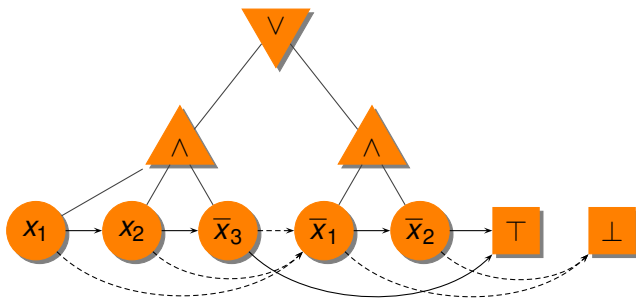
$$\phi = (x_1 \wedge x_2 \wedge \bar{x}_3) \vee (\bar{x}_1 \wedge x_2)$$



# From Formulas to Strategies

## Example Formula

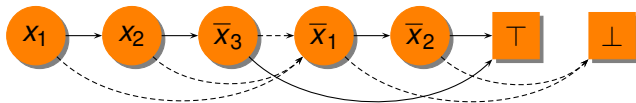
$$\phi = (x_1 \wedge x_2 \wedge \bar{x}_3) \vee (\bar{x}_1 \wedge x_2)$$



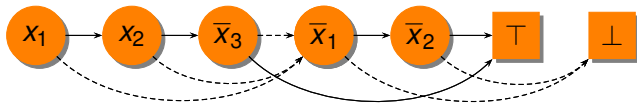
# From Formulas to Strategies

## Example Formula

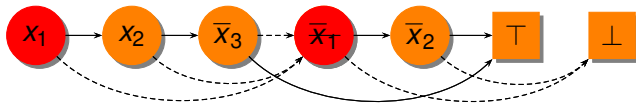
$$\phi = (x_1 \wedge x_2 \wedge \bar{x}_3) \vee (\bar{x}_1 \wedge x_2)$$



# Partial Redundancy Elimination

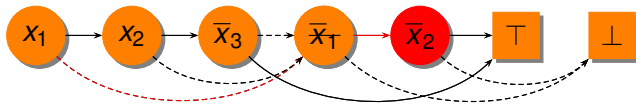


# Partial Redundancy Elimination

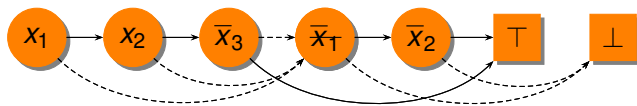




# Partial Redundancy Elimination



# Partial Redundancy Elimination



Formulas may prevent **complete** redundancy elimination.



# Dispatch Functions

Residual dispatch at a join point shadow can be viewed as the evaluation of a Boolean function.

$$f_{\phi} : \{0, 1\}^n \rightarrow \{0, 1\}$$

Whether the advice is applicable depends on the  $n$  atomic pointcuts  $x_1, \dots, x_n$  occurring in the residue  $\phi$ .



# Two Assumptions on Advice Dispatch

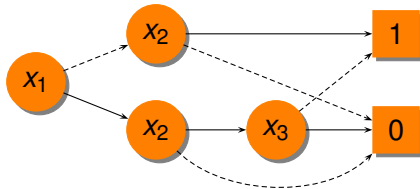
- 1 Evaluation is side-effect free.
- 2 Binding of parameters is not a side-effect.



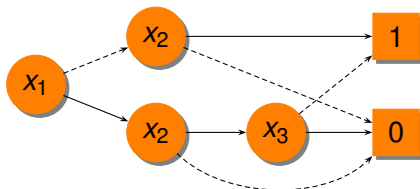
# From Formulas to BDDs to Strategies

## Example Formula

$$\phi = (x_1 \wedge x_2 \wedge \bar{x}_3) \vee (\bar{x}_1 \wedge x_2)$$

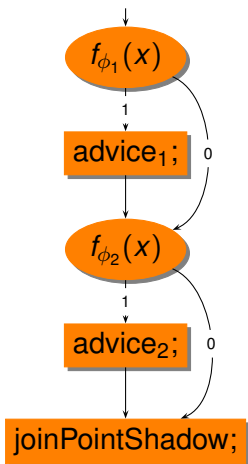


# Full Redundancy Elimination



Reduced ordered binary decision diagrams offer **complete** redundancy elimination.





## Example

```
before() : joinPointShadow
  &&  $\phi_1$  { advice1; }
```

```
before() : joinPointShadow
  &&  $\phi_2$  { advice2; }
```



# Extended Dispatch Functions

Residual dispatch at a **shared** shadow can be viewed as the evaluation of an extended Boolean function.

$$f_{\Phi} : \{0, 1\}^n \rightarrow \{0, 1\}^m$$

Which **combination** of the  $m$  advice is applicable depends on the  $n$  atomic pointcuts jointly occurring in the residues

$\phi_1, \dots, \phi_m$ .

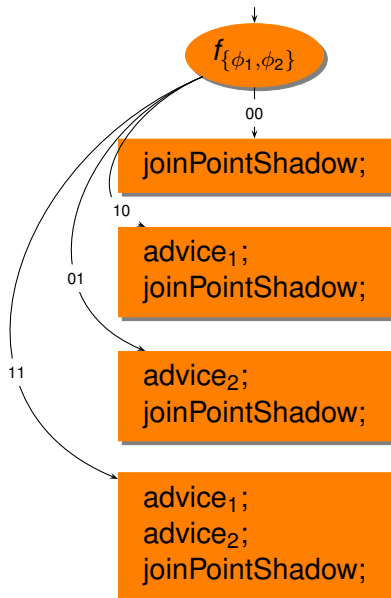




# Three Assumptions on Advice Dispatch

- 1 Evaluation is side-effect free.
- 2 Binding of parameters is not a side-effect.
- 3 Execution of an advice does not affect evaluation.





## Example

```
before() : joinPointShadow
            &&  $\phi_1$  { advice1; }
```

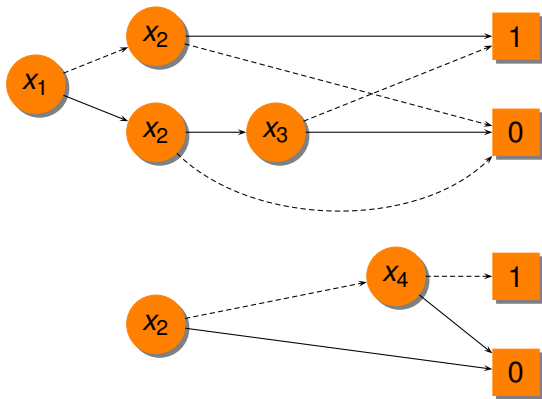
```
before() : joinPointShadow
            &&  $\phi_2$  { advice2; }
```



## Example Formulas

$$\phi_1 = (x_1 \wedge x_2 \wedge \bar{x}_3) \vee (\bar{x}_1 \wedge x_2)$$

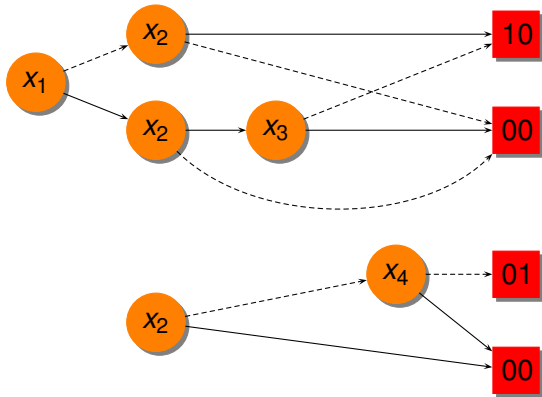
$$\phi_2 = \bar{x}_2 \wedge \bar{x}_4$$



## Example Formulas

$$\phi_1 = (x_1 \wedge x_2 \wedge \bar{x}_3) \vee (\bar{x}_1 \wedge x_2)$$

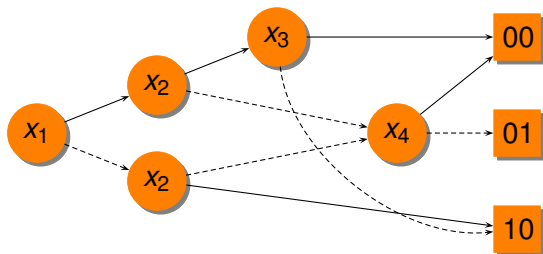
$$\phi_2 = \bar{x}_2 \wedge \bar{x}_4$$



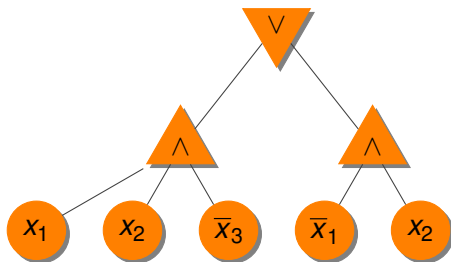
## Example Formulas

$$\phi_1 = (x_1 \wedge x_2 \wedge \bar{x}_3) \vee (\bar{x}_1 \wedge x_2)$$

$$\phi_2 = \bar{x}_2 \wedge \bar{x}_4$$



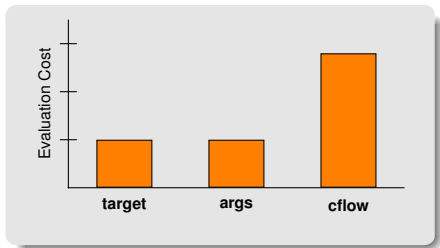
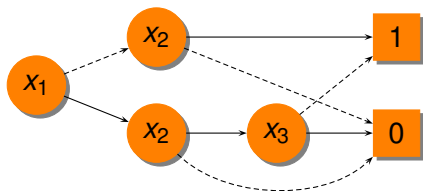
# Experimental Setup



- Formulas of signature  $\langle x_1, \dots, x_5 \rangle$
- At most 6 propositional operators ( $\wedge, \vee, \neg$ )
- Non-trivial, i.e., not equivalent to  $\perp$  or  $\top$
- Simple, i.e., the laws of idempotence or boundedness are not applicable



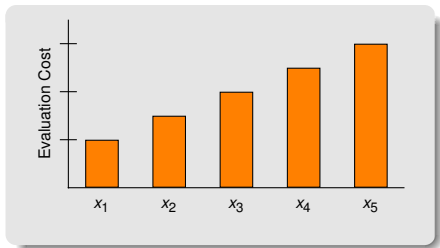
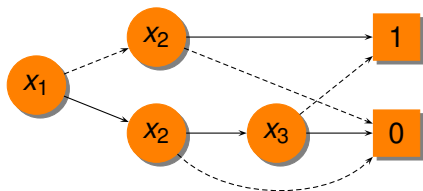
# Experimental Setup (cont'd)



- Compared by average evaluation cost
- BDDs  $\langle x_1, \dots, x_5 \rangle$ -ordered



# Experimental Setup (cont'd)

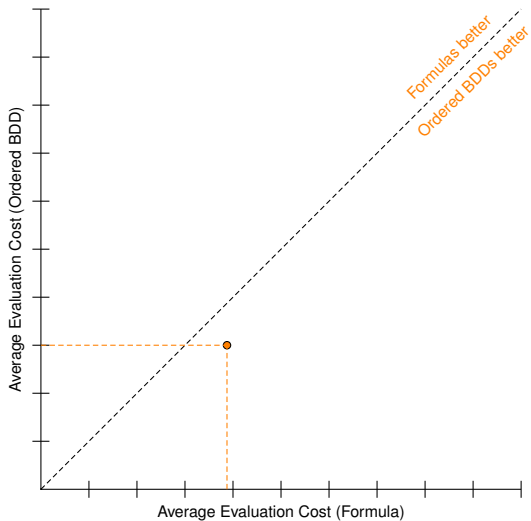


- Compared by average evaluation cost
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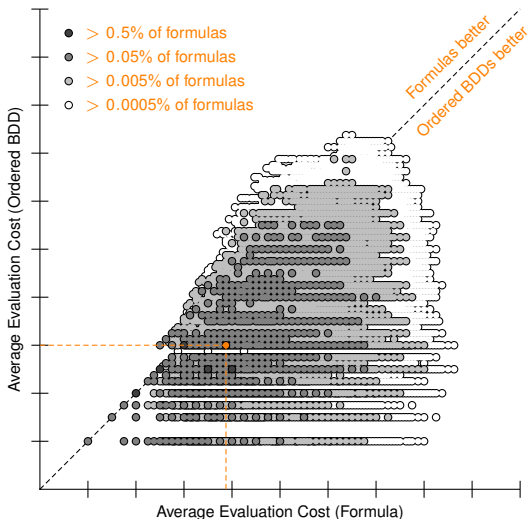




# Results



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BDD-based dispatch functions outperform formula-based ones **80%** of the time. (Further 7.7% are tied.)



# Conclusion

- Extended dispatch functions are a useful concept.
- BDD-based dispatch functions offer complete redundancy elimination.
- They clearly outperform formula-based dispatch functions.

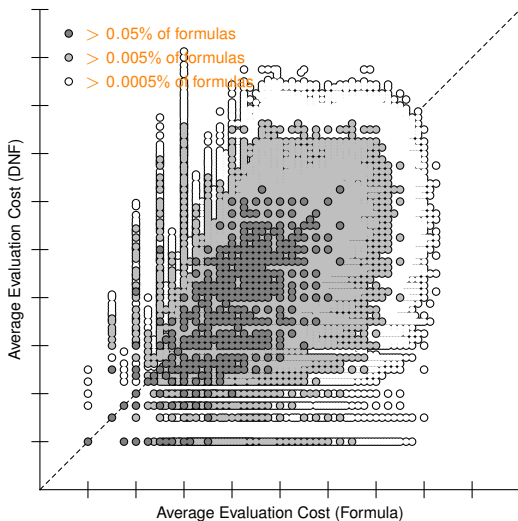


## Recommended Reading

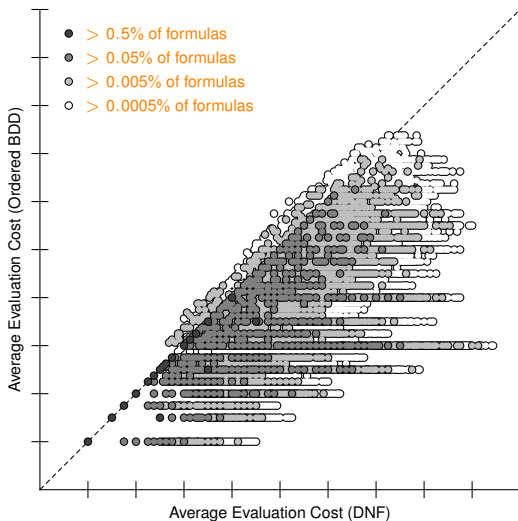
- I. Wegener. *Branching Programs and Binary Decision Diagrams: Theory and Applications*. Society for Industrial and Applied Mathematics, Philadelphia, PA, USA, 2000.
- R. E. Bryant. Graph-based algorithms for Boolean function manipulation. *IEEE Transactions on Computers*, 35(8), 1986.
- C. Chambers, W. Chen. Efficient multiple and predicated dispatching. *ACM SIGPLAN Notices*, 34(10), 1999.



# Further Results



# Further Results (cont'd)



# Further Results (cont'd)

